Subject: Spawners & Teams
Posted by Kamuix on Mon, 26 Sep 2005 02:45:56 GMT

I was playing around with this for abit, In FDS for the changing team commands. 0 is nod, 1 is gd1, 2 is neutral. 3,4,5,6,ECT are also neutral. Is the team -1 the team Renegade?
The teams in the minus numbers are confusing me?

One other Question, Why is it that somtimes when i deleat startup spawners, People still seem to start on them.