
Subject: Snipers and Sniper Servers in Renegade
Posted by [Dr. Lithius](#) on Mon, 05 Sep 2005 03:26:04 GMT
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Sniper servers suck.

. . .Well, okay, there's more to it than just that. . .

Think about it. What's the point? Unless you're planning a career as a legitimate sniper for the SWAT team or something, it's all utter trype. Even then, it's still just like one of those "bigger dick" things. Like with most online first-person shooters, if you can shoot straight and hit your target with a constant accuracy, you're hot-fucking-shit!

This. . .to me. . .is fucking weak. Don't get me wrong, it still takes accuracy to make a hit happen, sure. But c'mon! In Renegade?! For the most part, you could be moving, jumping, running, dodging, ducking, jumping more, and still manage to land a headshot due to the way the physics engine is set up. . .just so long as your reticle is read and that dot is smack dab on someone's head.(And don't even get me started about those mother-fucking corner kills and lag kills.) There is absolutely no reduction to base accuracy no matter how much you're moving. With any weapon. It's all the more irritating, however, when some jackass with a Ramjet crams it down your fucking throat at 100 paces without even trying! It's one thing to be sitting up there on a hill, scope zoomed in, and nailing a moving target. . . But to nail a moving target at that distances while you yourself are moving? What. . .the. . .fuck?! Grah. . .

Well, I'm done. Let the flames waft in the winds that are sure to follow.

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [warranto](#) on Mon, 05 Sep 2005 03:44:31 GMT
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Regardless of how the engine handles things, and all the other junk you're complaining about, sniper servers still offer people a chance to do what they want, and that's sniping. You still receive a score, a team can still win the game, and despite the physics, it still takes skill to beat another sniper; lag just adds a new challenge to overcome (or get lucky by).

I do agree, however, that the "dancing" that occurs in sniping servers should stop. Hence why I never enter the tunnels in such a game. That isn't sniping, that's just normal infantry warfare using single shot rifles.

Besides, it's always amusing to get a "cheating" accusation.
<http://www.n00bstories.com/image.view.php?id=1113048494&gallery=901>

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [GoArmy44](#) on Mon, 05 Sep 2005 04:16:49 GMT
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Quote:Besides, it's always amusing to get a "cheating" accusation.
<http://www.n00bstories.com/image.view.php?id=1113048494&gallery=901> Smile

Lol. Now thats funny

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [Spoony_old](#) on Mon, 05 Sep 2005 07:08:51 GMT
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Sniper servers are great, and I don't like sniping.

The only thing I don't like about it is when snipers think they're the elite of renegade even though sniping is the only thing they know how to do... they just don't realise sniping is 5% of renegade and you aren't a renegade god if you suck at the other 95%.

Now, me. I suck at 65%, so I'm a little higher on the ladder.

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [Lijitsu](#) on Mon, 05 Sep 2005 13:25:54 GMT
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Spoony wrote on Mon, 05 September 2005 03:08Now, me. I suck at 65%, so I'm a little higher on the ladder.

Heh heh. My personal score is probobly around i suck at 73%. Im average on alot of things, so it balances it out up to the 73%.

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [Jecht](#) on Mon, 05 Sep 2005 16:31:37 GMT
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Joseph Collins wrote on Sun, 04 September 2005 22:26Sniper servers suck.

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Well, I'm done. Let the flames waft in the winds that are sure to follow.

Someone needs a hug.

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [Goztow](#) on Tue, 06 Sep 2005 14:06:52 GMT
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Spoony wrote on Mon, 05 September 2005 03:08Sniper servers are great, and I don't like sniping.

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Now, me. I suck at 65%, so I'm a little higher on the ladder.

Indd: sniping is funny every month a couple of games but AOW >>>> sniping. I just dislike people that do nothing else than snipe in a public AOW-server and they have the "big dick"-thing... I mean, come on...

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [Nukelt15](#) on Tue, 06 Sep 2005 15:19:08 GMT
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A sniper is good to have in AOW. But when there are several players who refuse to do anything but, and will use their rifles to a fault (n00bjetting a TANK, for example) and do very little other than pad their own score...that I have a problem with. Especially when the other team decides to do the same, and all infantry combat in the server is reduced to the snipers and the guys running around the base (if even that)- and that's no fun at all.

I could care less about sniper servers. they exist to let snipers have fun; let them. They aren't harming you.

Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [m1a1_abrams](#) on Thu, 08 Sep 2005 12:24:18 GMT
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I must say I get rather frustrated with the kind of player who refuses to stop sniping regardless of

the circumstance. Sniping can be very useful to the team effort if you're sniping engineers and expensive characters, but if the enemy team has taken the field with tanks, plink-plinking away at their armour isn't going to get you enough points to nullify them pounding at your base structures. Also, good snipers are generally quite competent at other aspects of the game, so they're wasting their talents by continuing to kill basic soldiers in that situation.

I suppose they might be having fun and you can hardly blame them for that. What point is there to Renegade if not to enjoy yourself... people tend to differ in what they find "fun". Nonetheless, I find it very frustrating.

Subject: Re: Snipers and Sniper Servers in Renegade

Posted by [Renx](#) on Fri, 09 Sep 2005 19:59:02 GMT

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If the enemy tanks have the field, don't expect to get back out unless your snipers take down the engineers repairing them.

95% of people that snipe just don't know how to use the character to its full potential. Most of those people use ramjets anyway, and everyone knows 99% of people that use ramjets are morons anyway.

Subject: Re: Snipers and Sniper Servers in Renegade

Posted by [DarkSkul](#) on Fri, 09 Sep 2005 22:53:41 GMT

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Although im a AoW player and dont particually like sniper servers i dissagree with what that guy said. AoW is great fun but what you mostly see is people be asses and just pointwhoring all the time and that is why i think people go to sniper servers. i think they see the the stupid pointwhores doing that and thinking what is the point in just sitting there shooting at stuff getting destroyed and doing it again. well theres more to aow than that but i wont go into that. I think sniper put a bit more of skill and effect into a game. Sniper servers always keep you on edge looking sharply for som1 and then using skills to dodge and hit them. speed is a key and as the player and others around them reaslise the skills gradually grow and before you know it they are owning everyone in a server. Sniping in aow is alot better than sniper servers cause personally i cant really do sniper and thats why but when i play sniper i dont use n00bjets cause they basicly give points away. they move slower and shoot at a slower rate. 500 rox.

oh and just for the record @ that image i found quite amusing cause aimbot dont even exist . just triggerbots.

-Skul
