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Subject: Different presets for different maps??

Posted by [Anonymous](#) on Wed, 20 Nov 2002 23:40:00 GMT

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Is it possible to change the presets for each map, all within one mod package. I am trying to have one of my maps with flying vehicles in it, yet for another map i want water vehicles instead of tanks...Is it possible to assign different presets to individual maps???

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Subject: Different presets for different maps??

Posted by [Anonymous](#) on Thu, 21 Nov 2002 07:22:00 GMT

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I dont see why not -- you just have to make different presets and use the ones you want on a map -- you can then add the levels(maps) to the package.

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