
Subject: Nod Apache Sound Mod

Posted by [Blazer](#) on Sun, 02 Mar 2003 08:55:42 GMT

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In my course of listening to every sound in always.dat due to several projects, I happened upon some alternate sounds for the Apache. I think they sound cooler and more realistic than the current sounds, so I whipped up a quick mod so others could try it and use if they want. I had to do some audio tweaking with the start sound to make it blend in better with the main loop sound, I'm still not happy with it but thought I would release it anyway in case others like it.

<http://poosay.com:5150/~blazer/ApacheSoundMod.zip>

Here's the readme.txt

Name: Apache Sound Mod by Blazer 03/02/2003

Files: apache_start_01.wav - (c) WS, modified by Blazer
apache_engine_stop_1.wav - (c) WS.

Desc: This modifies the sounds of the Nod Apache engine.

The stop sound is an alternate I found in always.dat.

The start sound is an alternate I also found, and modified to blend in with the main loop sound.

Use: Simply copy these 2 files to your Renegade/Data directory.

Subject: Nod Apache Sound Mod

Posted by [General Havoc](#) on Sun, 02 Mar 2003 09:09:22 GMT

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It would be good to index the always.dat I know it would be a big job but with a lot of people involved it is possible. Not something that needs doing but might be useful. Anyway the new sounds are good GJ

I think these two sounds (unmodified version) are also used in some mods such as the formula Evolution mod <http://fe.cnca-network.com/>.

Subject: Nod Apache Sound Mod

Posted by [iscripter](#) on Sun, 02 Mar 2003 20:50:35 GMT

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General Havoc.. good idea! I'm in..

anyone wants to help? (I can do it on my own but takes a while)

Subject: Nod Apache Sound Mod
Posted by [Blazer](#) on Mon, 03 Mar 2003 18:13:06 GMT
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Whoops...rebooted the linux box and forgot to restart httpd. Link should be good now.

Subject: Nod Apache Sound Mod
Posted by [Majiin Vegeta](#) on Mon, 03 Mar 2003 18:20:27 GMT
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they sound great thnx man

Subject: Nod Apache Sound Mod
Posted by [Blazer](#) on Tue, 04 Mar 2003 06:24:22 GMT
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bumpage

Subject: Nod Apache Sound Mod
Posted by [snipefrag](#) on Tue, 04 Mar 2003 12:16:15 GMT
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I will help i posted in the other forums.

Subject: Nod Apache Sound Mod
Posted by [ZERITH](#) on Tue, 04 Mar 2003 22:10:34 GMT
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finally good sounds... but who will use it?
im hardly going to load up a map with (let a lone renegade... the CD is gathering dust) the sound mod....[/list]

Subject: Nod Apache Sound Mod
Posted by [npsmith82](#) on Tue, 04 Mar 2003 22:26:47 GMT
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General Havoclt would be good to index the always.dat i know it would be a big job but with a lot of people involved it is possible. Not someting that needs doing but might be useful.

I started doing this around a month ago, for a day or so i managed to index the first 2000 or so audio files from 9647. Usually, this would take far too long if you were planning on opening them

up in MediaPlayer, then writing the names etc. in notepad - so i wrote a simple, automated program to do it all for me and save it inside an INI file.

Maybe i'll start adding to it again in a few weeks. Just for your info, here's a screenshot.

<http://www.spliff.wideboys.co.uk/files/pictures/alwaysdat.jpg>
