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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Sun, 17 Nov 2002 13:22:00 GMT  
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Hi out there! We are (another) RA2 MOD team from Germany! Our MOD is called C&C Chronowar We have done many models to now and we want to finish the MOD as soon as possible! Because of that we need support at bonening models and bulidings! If u are able to do

[#chronowar @ quakenet](http://www.chronowar.de/boardirc) further u chan check out what we hve done under [www.chronowar.de](http://www.chronowar.de) see you<edit> yes we speak english as well </edit> [ November 17, 2002, 13:30: Message edited by: TIBERIANmaster ]

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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Sun, 17 Nov 2002 13:24:00 GMT  
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i think you should change your title name, with the whole boners thing.

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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Sun, 17 Nov 2002 13:26:00 GMT  
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LOL

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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Sun, 17 Nov 2002 13:31:00 GMT  
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hm well ... hope that topic is better

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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Sun, 17 Nov 2002 14:07:00 GMT  
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I have a War Miner that needs retexturing and a unfinished Ore purifier...

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Subject: need "modders" for german Mod  
Posted by [Anonymous](#) on Mon, 18 Nov 2002 10:33:00 GMT  
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so i just wanted to show some pics of our

work<http://user.chronowar.de/screens/ScreenShot3.jpg><http://www.chronowar.de/screens/beta1/ScreenShot10.jpg><http://www.chronowar.de/screens/beta1/ScreenShot13.jpg><http://www.chronowar.de/screens/beta1/ScreenShot11.jpg><http://www.chronowar.de/screens/beta1/ScreenShot14.jpg>

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Subject: need "modders" for german Mod

Posted by [Anonymous](#) on Mon, 18 Nov 2002 11:01:00 GMT

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Non of the links work    Zelord

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Subject: need "modders" for german Mod

Posted by [Anonymous](#) on Mon, 18 Nov 2002 11:28:00 GMT

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space was down ... should work now

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