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Subject: Edit Vehicles  
Posted by [LordMlai](#) on Wed, 24 Aug 2005 09:48:41 GMT  
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I was wondering if there is a mod who allows to use edit vehicle in a private game online???

i do remember i joined a server 2 years ago wich has got edit vehicle fuction working online! (the server was passworded)

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Subject: Re: Edit Vehicles  
Posted by [WNxCABAL](#) on Fri, 26 Aug 2005 12:36:36 GMT  
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that was probably before the patch.

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Subject: Re: Edit Vehicles  
Posted by [Weirdo](#) on Sat, 27 Aug 2005 16:55:54 GMT  
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I doubt it was before the patch. Because If I'm correct it was only possible without any server mods with one beta patch.

So my guess is that is was a server mod.

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Subject: Re: Edit Vehicles  
Posted by [WNxCABAL](#) on Sun, 28 Aug 2005 00:21:59 GMT  
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Version 1.033 changes (07-22-2002)

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- Fixed bug causing mod data to be used when the user played a single-player game after playing a multiplayer mod game
- The edit\_vehicle command now only works in single-play or 1-player multiplayer games.

Version 1.031 changes (06-25-2002)

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- fixed the superweapon->quit exploit
  - mods now support editing of armor.ini, strings.tdb
  - buildings can be made of tiles in addition to terrain
  - added the "edit\_vehicle" console command for physics tweaking
- 
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Subject: Re: Edit Vehicles

Posted by [LordMlai](#) on Sun, 28 Aug 2005 11:53:18 GMT

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oh well... i remember old times

it was fun

Is there a possibility or a mod to have edit vehicle in a private game online for fun??? something like edit vehicles is allowed in only passworded servers without ladder.

i really would like to have a race with a friend by using edit vehicle

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Subject: Re: Edit Vehicles

Posted by [XeonTeam](#) on Mon, 29 Aug 2005 04:51:50 GMT

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Why not just create a modded objects.ddb, as long as it does not conflict as a cheat i would be happy to make you one. Since i still know all i did before, i may as well use it.

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Subject: Re: Edit Vehicles

Posted by [Nightma12](#) on Mon, 29 Aug 2005 09:04:52 GMT

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install renegade

and only patch up to 1.031, then play on LAN or gamespy with your friends

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Subject: Re: Edit Vehicles

Posted by [Blazea58](#) on Mon, 29 Aug 2005 10:47:55 GMT

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I know how and it does not require a mod. What you must do is first off host a game, Get people in and make sure they are in to stay for good, because once you set it up for editing vehicles you cannot have any more players join the game, because they wont be able to since they only see 1 player in the server list.

Ok so given that you already do have people in your game Open your Renegade data folder and find the file called:

Svrcfg\_cnc.ini

Scroll down until you see

MaxPlayers=(the amount you originally set it at)

Now just change the number of Max players to 1. Now find an easy way to goto next map, either being everyone shuffling to one team, or blowing up the base. When the next map loads, the Host only will be able to hop in any vehicle and change the settings.

The only real problem with doing this is that the other players in the game, wont really see all the effects and will be warping around a bit. Other then that i found it pretty fun to make low gravity vehicles and get others to hop in for a joy ride etc.