Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 15:46:00 GMT
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Is there anyway I can disable a building without having to take it out?

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 16:19:00 GMT
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Just don't give it a controller... it will be there but won't work.

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 16:24:00 GMT
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He is right

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 16:27:00 GMT
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How do I take out the controler if it is already there?

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 16:47:00 GMT
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Actually, i don't know if they go away, i delete the Ob one becuz i messed up and i made a new one... but something wen't wrong and now theres 2 obs, and one of them is like way to high and it kills everyone ;-p

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Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 17:42:00 GMT
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lol

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 18:18:00 GMT
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actually - you have to place the controllers to begin with -- so if you dont place them - the building wont work....

Subject: Disable buildings?
Posted by Anonymous on Mon, 11 Nov 2002 19:45:00 GMT
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ok, good. The C&C Under map i'm editing (mountian summit) doesn't look like it has controlers on the buildings.