
Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:19:00 GMT
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<http://www.n00bstories.com/image.view.php?id=1314523393>Not much, just me having fun, and its a model i made from the Conect Art.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:35:00 GMT
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Little work on texture and the model, and if your wondering ones been done. I can't say by who.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:36:00 GMT
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Not to bad. Work on the textures and put alittle more time in it.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:37:00 GMT
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I thought so, o well i made it for fun, wasn't planning to use it. O well off to the heap it goes!

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:44:00 GMT
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Can you make any suggestion like what you think needs to be fixed... not just "textures and model" i mean like Specific

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 09:37:00 GMT
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Is that a gun on the top?

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 11:48:00 GMT
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you don't play Ra2 often do you yes it is.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 13:44:00 GMT
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Looks good. Makes me wish they were going to come out with a Renegade 2 based on Red Alert. Been a while since I've played so I can't offer any advice about the accuracy of the model. [November 10, 2002, 13:46: Message edited by: Starfighter]

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Sun, 10 Nov 2002 19:31:00 GMT
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i like it. get it working properly and i will buy a peice.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Mon, 11 Nov 2002 03:17:00 GMT
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I thought the gun was mounted on top of the cab. Looks good though. [November 11, 2002, 03:49: Message edited by: Falconxl]

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Mon, 11 Nov 2002 09:32:00 GMT
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Yes in game the gun is in the front, but in the sketch art that i have, it is positioned in the back.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Mon, 11 Nov 2002 09:35:00 GMT
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Yes in game the gun is in the front, but in the sketch art that i have, it is positioned in the back.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Mon, 11 Nov 2002 19:00:00 GMT
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holy ****!!!! for a modeler like you that pretty impresiave. good job but texture needs a bit more work.

Subject: Soviet Harvester Pic if Anyone Cares...
Posted by [Anonymous](#) on Tue, 12 Nov 2002 10:13:00 GMT
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Thanks Havoc! i know i suck with textures... and someone said about being able to make it "animate" when in the tiberium zone with a bone or something.
