
Subject: game crash with crates
Posted by [salsa84](#) on Sat, 23 Jul 2005 01:47:54 GMT
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Not sure whats going on with CP1 but since i installed it and the new 1.3.4 patch my game crashes occasionally when either me or someone else gets a crate. Kinda annoying when trying to rush and my vech is abandoned in enemy base. Anyone know how to fix? or had the same prob? Cheers

Subject: Re: game crash with crates
Posted by [mac](#) on Sat, 23 Jul 2005 09:16:37 GMT
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What client scripts.dll are you using?

Subject: Re: game crash with crates
Posted by [salsa84](#) on Sat, 23 Jul 2005 10:48:12 GMT
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i just used all the files in ssaow_134.zip from the rg site after patching 1.037 and installing cp1

Subject: Re: game crash with crates
Posted by [mac](#) on Sun, 24 Jul 2005 10:18:19 GMT
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No, on your client.

Subject: Re: game crash with crates
Posted by [reborn](#) on Sun, 24 Jul 2005 20:32:56 GMT
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He is using 2.1.2, of this I am absolutely sure.

Subject: Re: game crash with crates
Posted by [Renerage](#) on Mon, 01 Aug 2005 21:49:50 GMT
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Sounds like it
Btw, is reborn THE reborn, the one making CNC reborn?

Subject: Re: game crash with crates
Posted by [reborn](#) on Tue, 02 Aug 2005 07:17:20 GMT
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No, I have no association with them. I admire their work and intend to host a server of the mod when it is released, but my on-line name has another origin. There is no one single person making that mod, it is the entire deezer staff making it.
And you can check for updates on this site: <http://www.reborn.communityteam.de>

Subject: Re: game crash with crates
Posted by [danpaul88](#) on Wed, 03 Aug 2005 09:55:25 GMT
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salsa84 wrote on Sat, 23 July 2005 02:47: Not sure what's going on with CP1 but since I installed it and the new 1.3.4 patch my game crashes occasionally when either me or someone else gets a crate. Kinda annoying when trying to rush and my vehicle is abandoned in enemy base. Anyone know how to fix? or had the same problem? Cheers

are you saying you installed the ssaow 1.3.4 to your renegade folder?
