Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 11:41:00 GMT

View Forum Message <> Reply to Message

Ok guys, I know you guys love Mod Map Night (Which is tonight by the way). We will be hosting a chat, #cnchqcom, irc.elite-irc.netat 1 PM Eastern, Sunday. This is a great opportunity to ask questions, give suggestions. We will also be voting on/off maps on the cycle. If you visit the Mod Map Night, this is a MUST chat for you.

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 13:02:00 GMT

View Forum Message <> Reply to Message

now you need to texture it.

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 14:45:00 GMT

View Forum Message <> Reply to Message

hehe ... i already finished texturing it. i made a avi file of it but i dont where i can upload it. i dont think i can do that on noobstories.ill post a textured pic of it soon.

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 16:34:00 GMT

View Forum Message <> Reply to Message

ok here are the textured pics Pic1 Pic2

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 17:31:00 GMT

View Forum Message <> Reply to Message

NICE. BANG!!! *shoots Havoc*

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 19:18:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Renegade10:NICE. BANG!!! *shoots Havoc**in his last moments havoc begins to despise his talent at modeling*

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 19:23:00 GMT

View Forum Message <> Reply to Message

havoc, do you think you could help make some working models for the BlackOps mod??? if not could you make the ones we have work???

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 20:21:00 GMT

View Forum Message <> Reply to Message

well im tring to get my MP5K working ingame properly but so far no luck. so im sorry i cant.if i get it working completely then maybe.

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 22:53:00 GMT

View Forum Message <> Reply to Message

Ah **** it. I think I missed the chat. Oh well, always next week

Subject: Mod Map Night Chat

Posted by Anonymous on Sat, 09 Nov 2002 23:26:00 GMT

View Forum Message <> Reply to Message

always, we hope....

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 00:08:00 GMT

View Forum Message <> Reply to Message

i made a gun called HK-MP5Kbe honest and tell me how it is.here are the pic Pic1 Pic2

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 00:23:00 GMT

View Forum Message <> Reply to Message

nice

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 07:04:00 GMT

View Forum Message <> Reply to Message

No, its today at 1 PM Eastern....

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 07:39:00 GMT

View Forum Message <> Reply to Message

ive successfully gotten a sniper rifle ingame, but you can SEE it shoot and the gun wasnt shaped in a way i could make it fit in the hands

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 09:20:00 GMT

View Forum Message <> Reply to Message

I hope u all come

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 09:43:00 GMT

View Forum Message <> Reply to Message

we all know about that but not about the left hand holding the gun from the front and also the reloading animation. and im not sure about the recoil animation.

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 09:47:00 GMT

View Forum Message <> Reply to Message

nice

Subject: Mod Map Night Chat

Posted by Anonymous on Sun, 10 Nov 2002 10:50:00 GMT

View Forum Message <> Reply to Message

VEy nice 95\% is what i give it

Subject: Mod Map Night Chat

Posted by Anonymous on Mon, 11 Nov 2002 19:03:00 GMT

any body know what i should make next?i already made the FAMAS like yesterday.so what next???maybe a bazooka... nahh... too ezany ideas.

Subject: Mod Map Night Chat

Posted by Anonymous on Mon, 11 Nov 2002 19:33:00 GMT

View Forum Message <> Reply to Message

Hmmmm how about a tommygun sorry there goes my love for older guns again.

Subject: Mod Map Night Chat

Posted by Anonymous on Mon, 11 Nov 2002 19:38:00 GMT

View Forum Message <> Reply to Message

a tommygun... let me guess waht it looks like... an M60 i think. i dont know i've never seen a pic of one.

Subject: Mod Map Night Chat

Posted by Anonymous on Mon, 11 Nov 2002 19:43:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Havoc 89:a tommygun... let me guess waht it looks like... an M60 i think. i dont know i've never seen a pic of one. its a thompson but with a circular magazine and handel instead of a grip on the front.

Subject: Mod Map Night Chat

Posted by Anonymous on Tue, 12 Nov 2002 08:24:00 GMT

View Forum Message <> Reply to Message

got a pic???

Subject: Mod Map Night Chat

Posted by Anonymous on Tue, 12 Nov 2002 08:36:00 GMT

View Forum Message <> Reply to Message

http://www.paladinarmory.com/Machin1.jpg

Subject: Mod Map Night Chat

Posted by Anonymous on Tue, 12 Nov 2002 08:37:00 GMT

View Forum Message <> Reply to Message

http://www.nfatoys.com/tsmg/images/tommy.gif

Subject: Mod Map Night Chat Posted by Anonymous on Tue, 12 Nov 2002 14:34:00 GMT

View Forum Message <> Reply to Message

ok cool. thats not so hardill make it when i have free time.