Subject: Renalert Question Posted by Obelisk on Sat, 09 Jul 2005 02:21:57 GMT View Forum Message <> Reply to Message

Do people still play renalert online. there used to be alot on but theres no one on anymore. Whered everyone go?

Subject: Re: Renalert Question Posted by Dr. Lithius on Sat, 09 Jul 2005 02:29:25 GMT View Forum Message <> Reply to Message

There's still about seven people who post on the General Discussion area of A Path Beyond, last I checked. That might be a better place to ask about Renegade Alert. As for me personally? I'd freaking love to play a nice, heavy game of Renegade Alert. Too bad it seems no one else does. Hah.

Subject: Re: Renalert Question Posted by Obelisk on Sat, 09 Jul 2005 02:33:54 GMT View Forum Message <> Reply to Message

Ya me too i love playing renalert online. But there used to be alot of people on. Then when i went on one time there was 2 people. I asked one of them where everyone else went and he said they went to the Source. What source.

Subject: Re: Renalert Question Posted by Naamloos on Sat, 09 Jul 2005 02:47:52 GMT View Forum Message <> Reply to Message

I will only be playing that if it get's updated. Bugs like the "jesus mobile" never got fixed...

"Hey look at me and my godly ranger!"

Subject: Re: Renalert Question Posted by Crimson on Sat, 09 Jul 2005 03:45:10 GMT View Forum Message <> Reply to Message

Due to popular request, my RenAlert server is still up and quite often has a game going. Just sit in the game, alt-tab and do something else while you wait for someone to join. It rarely takes long.

Subject: Re: Renalert Question

lol i sat in game waiting for somone to join for like 1.5 hours only to find out after that i was in the pacific server ARG!!

Subject: Re: Renalert Question Posted by Chronojam on Sat, 09 Jul 2005 05:52:28 GMT View Forum Message <> Reply to Message

You want a game? Read the details posted in the stickies on our forum so you're up to date, and then propose a game. Hint, hint, pick a weekend event, like a Saturday-Sunday thing or a Friday-Saturday event, for about 6 hours to get some good international participation. Then, people see it and will go. Post in the off-topic of the main section if you want people to see it.

That's how we end up with 24 player weekend games. And they kick ass. Even with 12 people, they kick ass, since 4 rifle soldiers can take a base down unchecked.

Edit: If you hate waits, come run to our IRC channel and see how many people are there. If there's about 20 people, then at least half of them have the game installed and ready. Whether or not they'll be available for a long game is another story, but worth a shot if you wouldn't mind a 4 or 6 player.

Subject: Re: Renalert Question Posted by tails52 on Sat, 09 Jul 2005 06:17:47 GMT View Forum Message <> Reply to Message

Bah. Bring it on. I'll be in the server next weekend, lets see if I cant own Renalert like I use to.

Subject: Re: Renalert Question Posted by tooncy on Sat, 09 Jul 2005 06:19:20 GMT View Forum Message <> Reply to Message

If you check the Renalert boards and are in IRC you can see when we schedule games and such. There are still a lot of people who like to play this game.

Subject: Re: Renalert Question Posted by Dr. Lithius on Sat, 09 Jul 2005 07:34:35 GMT View Forum Message <> Reply to Message Subject: Re: Renalert Question Posted by Jecht on Sat, 09 Jul 2005 13:11:46 GMT View Forum Message <> Reply to Message

Renegade Mods suck. Play Renegade.

Subject: Re: Renalert Question Posted by Dr. Lithius on Sun, 10 Jul 2005 17:04:34 GMT View Forum Message <> Reply to Message

gbull wrote on Sat, 09 July 2005 06:11Renegade Mods suck. Play Renegade. Explain yourself. This isn't a suggestion or a request. I demand you explain yourself.

Subject: Re: Renalert Question Posted by Jecht on Sun, 10 Jul 2005 19:41:23 GMT View Forum Message <> Reply to Message

Demand over the internet, as if you could do anything to me anyhow. Very well though, RenAlert hasnt got the players Renegade does, and that makes it boring, seeing the same 20 people ingame cannot be fun, although it was better than reborn's beta. Reborn will never be done, it was buggy in its beta and lack-luster. All the other mods for Renegade explain themself. Renegade Mods suck, period. Play the real thing, BHS is still updating it through Renguard, and the gameplay is just better, involves more strategy, and has more players. <3 for the BHS

Subject: Re: Renalert Question Posted by Chronojam on Sun, 10 Jul 2005 22:05:10 GMT View Forum Message <> Reply to Message

For the record, there are 12 people heading off to play right now from the IRC. Not sure how many will be able to stay on.

Subject: Re: Renalert Question Posted by Jecht on Mon, 11 Jul 2005 00:13:06 GMT View Forum Message <> Reply to Message

alright, 12 people! lemme take the 1.5 hours to download it again!

Get real Internet access

Subject: Re: Renalert Question Posted by Jecht on Mon, 11 Jul 2005 02:43:24 GMT View Forum Message <> Reply to Message

512k dsl, beggers cant be choosers.

Subject: Re: Renalert Question Posted by Dave Anderson on Mon, 11 Jul 2005 04:19:59 GMT View Forum Message <> Reply to Message

gbull wrote:Renegade Mods suck.

Face the truth.

gbull wrote: Play Renegade.

Subject: Re: Renalert Question Posted by Lijitsu on Mon, 11 Jul 2005 19:50:06 GMT View Forum Message <> Reply to Message

Crimson wrote on Fri, 08 July 2005 23:45Due to popular request, my RenAlert server is still up and quite often has a game going. Just sit in the game, alt-tab and do something else while you wait for someone to join. It rarely takes long.

Since when has the server been up? I know that ive gone online quite a few times and i havent seen anything.

Subject: Re: Renalert Question Posted by Dr. Lithius on Mon, 11 Jul 2005 20:51:39 GMT View Forum Message <> Reply to Message

Lijitsu wrote on Mon, 11 July 2005 12:50Since when has the server been up? I know that ive gone online quite a few times and i havent seen anything. The most obvious answer would be that you're not running version .9332. (I think that's the version. . .) Crim runs that version, and .933 or below can't log on to her server. The other thing is that, yeah, for a while, n00bsvr05 was down. Possibly, t'was related to that whole "attacker" dealie when the normal Renegade server went down, but I don't know, personally. Anyways, now'a days, it's up and running.

Subject: Re: Renalert Question Posted by Obelisk on Mon, 11 Jul 2005 22:44:12 GMT View Forum Message <> Reply to Message

Ive got 9932 but everytime i go on all i see is that 1 server that say's 0/24 players.

Subject: Re: Renalert Question Posted by Chronojam on Tue, 12 Jul 2005 01:38:01 GMT View Forum Message <> Reply to Message

Invite some people to play with you on a given date/time then, or get lucky and find a bunch of people in IRC

Subject: Re: Renalert Question Posted by Lijitsu on Tue, 12 Jul 2005 03:07:43 GMT View Forum Message <> Reply to Message

Joseph Collins wrote on Mon, 11 July 2005 16:51Lijitsu wrote on Mon, 11 July 2005 12:50Since when has the server been up? I know that ive gone online quite a few times and i havent seen anything. The most obvious answer would be that you're not running version .9332. (I think that's the version. . .) Crim runs that version, and .933 or below can't log on to her server. The other thing is that, yeah, for a while, n00bsvr05 was down. Possibly, t'was related to that whole "attacker" dealie when the normal Renegade server went down, but I don't know, personally. Anyways, now'a days, it's up and running. .9332? Where can i get that?

Subject: Re: Renalert Question

Posted by idebo on Tue, 12 Jul 2005 05:52:49 GMT View Forum Message <> Reply to Message

http://dynamic.gamespy.com/~renalert/content/old/downloads_p atches.php

http://www.google.nl/search?hl=nl&q=renalert+patch+9932& amp;meta=

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