
Subject: Brenbot Error

Posted by [r3l4xx](#) on Wed, 06 Jul 2005 23:38:35 GMT

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Subject: Re: Brenbot Error

Posted by [r3l4xx](#) on Thu, 07 Jul 2005 21:41:36 GMT

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Hello?

Subject: Re: Brenbot Error

Posted by [=HT=T-Bird](#) on Thu, 07 Jul 2005 21:43:17 GMT

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Check your Perl....

Subject: Re: Brenbot Error

Posted by [r3l4xx](#) on Fri, 08 Jul 2005 00:00:25 GMT

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What perl? Oo

Subject: Re: Brenbot Error

Posted by [=HT=T-Bird](#) on Fri, 08 Jul 2005 01:16:05 GMT

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r3l4xx wrote on Thu, 07 July 2005 19:00What perl? Oo

Check to make sure your Perl install is complete...If your Perl is broken, that can break BRenBot (which is written in Perl)

Subject: Re: Brenbot Error

Posted by [mac](#) on Fri, 08 Jul 2005 07:59:13 GMT

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Looks like a firewall problem.

brenbot didn't get the master server list from renguard, it can't get to irc, and it is having a renrem problem.

Something messy is going on.

Subject: Re: Brenbot Error

Posted by [r3l4xx](#) on Fri, 08 Jul 2005 09:34:21 GMT

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I'm running NR atm, and it works fine..
And i dont have a Firewall/SP1 on my server

Subject: Re: Brenbot Error

Posted by [danpaul88](#) on Fri, 08 Jul 2005 13:58:13 GMT

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btw, I always wanted to know that 'Renewing Wheel' actually means, was it some kind of joke? lol

Subject: Re: Brenbot Error

Posted by [mac](#) on Fri, 08 Jul 2005 16:33:31 GMT

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A wheel in POE is a way to run a sub process, in this case, the tailing of the renegade logfiles.
Renewing the wheel means that it is re-starting the task with new/different parameters

http://poe.perl.org/?POE_Cookbook/Watching_Logs

Subject: Re: Brenbot Error

Posted by [danpaul88](#) on Fri, 08 Jul 2005 17:56:21 GMT

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ok, thx
