
Subject: Chernobyl

Posted by [Crimson](#) on Fri, 01 Jul 2005 19:40:31 GMT

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Here is an interesting link posted on one of the blogs I visit... really interesting stuff.

<http://www.angelfire.com/extreme4/kiddofspeed/chapter1.html>

Subject: Re: Chernobyl

Posted by [Crimson](#) on Fri, 01 Jul 2005 20:40:40 GMT

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Just a note: A lot of the facts are wrong in here... the pictures are basically real but some of it is poetic license.

Subject: Re: Chernobyl

Posted by [GoArmy44](#) on Fri, 01 Jul 2005 20:41:49 GMT

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Very interesting, I have always known what it was but not the specifics and the aftermath, I am glad Three Mile Island never went off or that would be right here at home.

Subject: Re: Chernobyl

Posted by [Oblivion165](#) on Fri, 01 Jul 2005 22:29:28 GMT

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I went all the way through the (47) i think chapters. Loved it.

Subject: Re: Chernobyl

Posted by [Walrus](#) on Fri, 01 Jul 2005 22:42:38 GMT

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This was on SA a few months back, she did go to those areas, but like crimson says the story its self was fake. She went as part of a guided tour with about 20 other people - on a bus. There was some other stuff about how and why, but I can't for the life of me remember what.

Its still a good story though.

She has a few other web sites, I will see if I can find the links.

Here we go.

<http://www.gulagtales.com/>

<http://www.kiddofspeed.com/serpents-wall/intro.htm>

Subject: Re: Chernobyl

Posted by [Oblivion165](#) on Fri, 01 Jul 2005 23:39:26 GMT

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why would she take the bike, if she was on a bus tour?

Subject: Re: Chernobyl

Posted by [Aircraftkiller](#) on Sat, 02 Jul 2005 00:34:56 GMT

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Those photographs look eerily similar to Half Life 2.

Subject: Re: Chernobyl

Posted by [Jaspah](#) on Sat, 02 Jul 2005 05:04:04 GMT

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Aircraftkiller wrote on Fri, 01 July 2005 20:34 Those photographs look eerily similar to Half Life 2.

Someone needs to get outside and breath the fresh area more.

Subject: Re: Chernobyl

Posted by [Dan](#) on Sat, 02 Jul 2005 05:42:36 GMT

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Thats probably because Half-Life 2 is set in a post-apocalyptic time, just like Chernobyl is in a post-apocalyptic time.

Subject: Re: Chernobyl

Posted by [tooncy](#) on Sun, 03 Jul 2005 01:39:20 GMT

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Aircraftkiller wrote on Fri, 01 July 2005 20:34 Those photographs look eerily similar to Half Life 2.

I was thinking that as well...

Subject: Re: Chernobyl

Posted by [Halo38](#) on Sun, 03 Jul 2005 07:02:03 GMT

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Those images are amazing I never really understood the scale and nature of the disaster

I'm going to have to do something 3d on this it's quite amazing, I love the tree growing out of the floor in that house.

I wouldn't be surprised if valve used Chernobyl as part of it's reference image stock, it's perfect.

I want to go there now!

Subject: Re: Chernobyl

Posted by [icedog90](#) on Sun, 03 Jul 2005 07:42:52 GMT

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<http://www.stalker-game.com/>

Once this is out you'll be able to be there virtually...

Screenshots:

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_48.jpg

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_56.jpg

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_13.jpg

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_14.jpg

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_09.jpg

http://www.stalker-game.com/download/gallery/screenshots/mid dle/sb_xray_08.jpg

Subject: Re: Chernobyl

Posted by [sterps](#) on Mon, 04 Jul 2005 06:05:27 GMT

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I enjoyed reading that, i found it very interesting
