
Subject: Development Priorities Update
Posted by [Crimson](#) on Mon, 20 Jun 2005 22:48:37 GMT
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A couple weeks ago, I took inventory of all the things I was wanting/needing to do on this site and n00bstories, and I went through and categorized everything in order of importance. After some mission-critical bugs and upgrades were completed, I am pleased to let you know that it's now your turn. The most important thing on my to-do list is now skinning these forums to look like our old home.

I plan to get started on this tonight (you know what they say about the best-laid plans) -- Thanks for your patience.

Subject: Re: Development Priorities Update
Posted by [Dave Mason](#) on Mon, 20 Jun 2005 22:50:56 GMT
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Sweet! Good going.

Subject: Re: Development Priorities Update
Posted by [Jecht](#) on Tue, 21 Jun 2005 00:56:04 GMT
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can there be a different color in the forums then that old blue-green?

Subject: Re: Development Priorities Update
Posted by [Lijitsu](#) on Tue, 21 Jun 2005 00:58:20 GMT
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DJM wrote on Mon, 20 June 2005 18:50Sweet! Good going.
I concur!

Subject: Re: Development Priorities Update
Posted by [Crimson](#) on Tue, 21 Jun 2005 01:40:16 GMT
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I'm planning to blend the best of the old forums and the best of the new forums. For example the new design will have the forums stretched to fill the screen instead of the column down the center (only you people with real resolutions will notice this)... but I do plan to have the same color scheme as before as far as links, text colors, and background colors. I'll be bringing back the old header image, too.

Subject: Re: Development Priorities Update
Posted by [cowmisfit](#) on Tue, 21 Jun 2005 03:59:56 GMT
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Could you also leave this default skin up for use as well? With a banner made for it it could be a pretty good already done template extra

Subject: Re: Development Priorities Update
Posted by [Crimson](#) on Tue, 21 Jun 2005 05:25:44 GMT
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I guess some script kiddie decided he likes this theme because his little annoying attacks are wasting my time tonight. Sorry.

Subject: Re: Development Priorities Update
Posted by [Doitle](#) on Tue, 21 Jun 2005 05:38:14 GMT
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"The best-laid plans of mice and men often go awry"

Subject: Re: Development Priorities Update
Posted by [bigjoe14](#) on Tue, 21 Jun 2005 05:51:11 GMT
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Crimson, if you don't mind, could you also see if you could disable the avatar approval feature? It's rather annoying.

Subject: Re: Development Priorities Update
Posted by [Sir Phoenixx](#) on Tue, 21 Jun 2005 10:52:43 GMT
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Can there be an option to keep the user info above their post instead of beside it? Because it looks better and doesn't take up as much space where it matters.

Subject: Re: Development Priorities Update
Posted by [Walrus](#) on Tue, 21 Jun 2005 11:42:34 GMT
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Thanks crimson. I'm sure that everybody appreciates the work that you do for the community.

Subject: Re: Development Priorities Update
Posted by [idebo](#) on Tue, 21 Jun 2005 13:01:23 GMT
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Crimson wrote on Mon, 20 June 2005 17:48The most important thing on my to-do list is now skinning these forums to look like our hold home.

Uh oh,

*idebo waits

Subject: Re: Development Priorities Update
Posted by [Crimson](#) on Tue, 21 Jun 2005 16:27:02 GMT
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bigejoe14 wrote on Mon, 20 June 2005 22:51Crimson, if you don't mind, could you also see if you could disable the avatar approval feature? It's rather annoying.

<http://www.n00bstories.com/image.view.php?id=1019153112>

The settings have been like that since the first day I installed the boards -- not sure what you're referring to.

Subject: Re: Development Priorities Update
Posted by [WNxCABAL](#) on Tue, 21 Jun 2005 16:45:48 GMT
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Good Job Crimi!

Subject: Re: Development Priorities Update
Posted by [bigejoe14](#) on Tue, 21 Jun 2005 19:10:31 GMT
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Crimson wrote on Tue, 21 June 2005 12:27The settings have been like that since the first day I installed the boards -- not sure what you're referring to.
I guess it was just kinda acting funny for me. It wasn't working when I first tried to do it. Works now though.

Subject: Re: Development Priorities Update
Posted by [Dave Mason](#) on Tue, 21 Jun 2005 19:46:28 GMT
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Yep avatar approvals aren't being asked for.
