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Subject: C&C\_Jade

Posted by [Anonymous](#) on Wed, 06 Nov 2002 18:49:00 GMT

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Ok, I went nuts with polys on my last map, so here is my start of my new map, C&C\_Jade.<http://www.n00bstories.com/image.fetch.php?id=2014171047>It is a skirmish in a small asian village that is highly polluted from tiberium meteors that crashed into a mountain.It will have actual asian style buildings and a palace that climbs the mountain. I hope I actually finish this one.

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Subject: C&C\_Jade

Posted by [Anonymous](#) on Wed, 06 Nov 2002 18:59:00 GMT

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It looks very nice so far

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Subject: C&C\_Jade

Posted by [Anonymous](#) on Wed, 06 Nov 2002 19:05:00 GMT

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thx, just started. Anyhow SomeRhino, could I use that com center from Conquest Island?

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