
Subject: ctf!!

Posted by [RMWHunter](#) on Mon, 13 Jun 2005 14:50:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey how do u make those gray things? Pedestals..... and put the flag on it :\ plz help me

Subject: Re: ctf!!

Posted by [RMWHunter](#) on Mon, 13 Jun 2005 16:30:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

omfg

Subject: Re: ctf!!

Posted by [WNxCABAL](#) on Mon, 13 Jun 2005 17:58:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

an easy way to do this is to hold down the power button for about 7 seconds, this will unlock secrets and tutorials on any game you have on your machine.

Subject: Re: ctf!!

Posted by [danpaul88](#) on Mon, 13 Jun 2005 21:03:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

or you could open your game and press Alt + F4

Subject: Re: ctf!!

Posted by [reborn](#) on Mon, 13 Jun 2005 21:14:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

I am not sure whether the creator will look kindly on this or not, but i can't find where i got it from before so i have uploaded it to my ftp..

It is stock scripts and un-edited files. I have not touched this at all.

Capture the Flag Server Side Mod - Readme

Created by: Vloktboky

Version: 1.3.1

Last Update: September 8th, 2004

Vloktboky resides now at www.renevo.com, so if you would like to thank him for making it the

contact him there.

This was NOT created by me or has anything to do with me. I hope the creator and those involved dont mind me putting it here temporarily for RMWhunter to download.

HERE is the files that you want. read the readme!!! it explains how to install on your server.

Subject: Re: ctf!!

Posted by [dead6re](#) on Tue, 14 Jun 2005 12:30:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just be careful, if you try to edit the source and recompile it. It won't work. Im pretty sure of it.

Subject: Re: ctf!!

Posted by [nopic01](#) on Tue, 14 Jun 2005 18:53:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

how do you recompile by editing sorce?

Subject: Re: ctf!!

Posted by [Oblivion165](#) on Tue, 14 Jun 2005 19:19:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

I would like a CTF Tutorial. I tried making a test map to get it to work, but it would just make the flag on my character. He wouldnt move after that....

Subject: Re: ctf!!

Posted by [Cat998](#) on Tue, 14 Jun 2005 21:01:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Source code works fine for me
