
Subject: Lan multiplayer problem....

Posted by [Shibby](#) on Sun, 05 Jun 2005 17:31:41 GMT

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Ok me and a friend wanted to play multiplayer on the same team and against bots... I found AI maps and we could play em but not on the same team.. Is there a way to play on the same team? Btw i also want to know if there is a bot program where i can choose how good the bots are.. Thanks in advance.

Subject: Re: Lan multiplayer problem....

Posted by [Oblivion165](#) on Sun, 05 Jun 2005 17:41:11 GMT

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Once the map is exported, the skill of the bots is "Hard Coded" inside the mix/pkg. Those servers that allow you to both be GDI, Etc Etc, only work on the standalone FDS Server. Wont work on LAN, or normally hosted games on WOL.

However, play this with your friend:

<http://oblivion.darev.co.uk/files/Bot%20Challenge.exe>

Its two SP maps (More to come) that are challenging to get through. Impossible really I made these bots relentless!

Just go on the honor system not to shoot each other. The bots are "Unteam" so when either of you shoot them, you both can get points.

Subject: Re: Lan multiplayer problem....

Posted by [Dave Mason](#) on Sun, 05 Jun 2005 17:41:56 GMT

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Oblivion has made some custom AI, I don't know many details of it but you may be able to chance the difficulty.

Subject: Re: Lan multiplayer problem....

Posted by [Shibby](#) on Mon, 06 Jun 2005 08:07:37 GMT

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Damn, so there is no way to make the computer think we have a third player or something? Or will i need another computer for that?

We tried playing online but the lag was insane....

Subject: Re: Lan multiplayer problem....

Posted by [Oblivion165](#) on Mon, 06 Jun 2005 08:32:59 GMT

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Only way to do it is have a third computer as the other team.

Subject: Re: Lan multiplayer problem....

Posted by [Shibby](#) on Mon, 06 Jun 2005 08:44:12 GMT

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Damn... oh well
