
Subject: Hey all...renegade dying?

Posted by [TTHERO](#) on Sun, 29 May 2005 22:43:54 GMT

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hey all...my name is DarkHeavx From the _WoD_ Clan...we have our own servers up on euro and is hosted by AOhost and is using [NR]...anyway
u know the clan pages is down...is it true that Renegade will no longer get support from EA?
anyway heres this thingy i got...

Response (EA Tech Victor) 05/24/2005 10:42 PM

Hello,

Thank you for contacting us here at Electronic Arts
Technical Support,

In order to focus on new projects like Generals and such we have diverted resources away from the Westwood Online servers. However, instead of turning the servers off, we have left them in an as-is state. Ladders, clans, and player banning is no longer being supported. We realize this may cause an inconvenience to some. If you have been banned we encourage you to create a new account using a new email address.

is this true?

anyway u guys might not care about this bit but...i just made it to 1000 recs on the WoD Aow server ^^ im soo happy ^^

Subject: Hey all...renegade dying?

Posted by [xptek](#) on Sun, 29 May 2005 22:56:28 GMT

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WOL ist doomt.

Subject: Hey all...renegade dying?

Posted by [TTHERO](#) on Sun, 29 May 2005 22:59:48 GMT

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i hope not

Subject: Hey all...renegade dying?

Posted by [flyingfox](#) on Sun, 29 May 2005 23:12:58 GMT

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Quote:i just made it to 1000 recs on the WoD Aow server

Most recommendations are for noobery anyway. you should never be recommended for most kills or a high kill death ratio; they usually mean all you did was kill people in the game, and that contradicts the point of c&c mode, even though people abuse it like a woman that just won't get me a beer. I never see many manual recs that are for genuinely good and fair gaming. usually all you have to do is go with someone on a rush, and when you blow up the building, it's "lol gj". I know this because people recommend me for stupid stuff any experienced renegamer could do. By standard, I am capable of receiving the same amount of recs if I play in one server a lot, care about the randoms i'm in the game with and make some friends. The ones that receive very many recs are probably in their mid teens and don't have all that much to do with their life, or make it a point to go to a server whenever they've got some free time. There's just no way to get a thousand recommendations without some serious gaming time put in.

I think a better system of recommending good players should be in order, because this one is just flawed for obvious reasons.

Subject: Hey all...renegade dying?

Posted by [Renardin6](#) on Sun, 29 May 2005 23:22:47 GMT

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I use gamespy. I don't care about wol. You can also use many other way to play renegade. Wol isn't really needed.

Subject: Hey all...renegade dying?

Posted by [Naamloos](#) on Sun, 29 May 2005 23:26:08 GMT

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Renardin6Wol isn't really needed.

You do know that many people can't play on GSA because their serial isn't registered there, right?

Subject: Hey all...renegade dying?

Posted by [Kanezor](#) on Sun, 29 May 2005 23:59:01 GMT

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NaamloosRenardin6Wol isn't really needed.

You do know that many people can't play on GSA because their serial isn't registered there,

right?I hope that's sarcasm, otherwise you're totally a freaking noob.

Subject: Hey all...renegade dying?

Posted by [csskiller](#) on Mon, 30 May 2005 00:05:23 GMT

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No, he's telling the truth. I'm not sure how many but hundreds of serials were not ever registered with GSA and some people are not able to use it like Naamloos said.

Subject: Hey all...renegade dying?

Posted by [Oblivion165](#) on Mon, 30 May 2005 00:09:39 GMT

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I imagine if they say fuck it, then people will alter the address of WOL in Game.exe and we will have another host.

Subject: Hey all...renegade dying?

Posted by [Kanezor](#) on Mon, 30 May 2005 00:11:43 GMT

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What on earth do your Renegade serials have to do with GSA? Aren't they totally separate? I never needed to "register" my serial with GSA, and I'm able to play on GSA just fine.

Subject: Hey all...renegade dying?

Posted by [csskiller](#) on Mon, 30 May 2005 00:13:57 GMT

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sigh can some smarter than me explain this GSA situation to him?

Subject: Hey all...renegade dying?

Posted by [WNxCABAL](#) on Mon, 30 May 2005 00:35:12 GMT

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Oblivion165I imagine if they say fuck it, then people will alter the address of WOL in Game.exe and we will have another host.

I doubt you would have to do that.

Its simply 1 or 2 lines in the hosts file.

Subject: Hey all...renegade dying?
Posted by [Oblivion165](#) on Mon, 30 May 2005 01:19:39 GMT
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Oh well there you go.

Subject: Hey all...renegade dying?
Posted by [WNxCABAL](#) on Mon, 30 May 2005 01:56:37 GMT
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FYI, XWISC adds the following 2 lines into the hosts file...

```
195.13.63.187 irc.westwood.com
195.13.63.187 servserv.westwood.com
```

Subject: Hey all...renegade dying?
Posted by [TTHERO](#) on Mon, 30 May 2005 08:22:11 GMT
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flyingfoxQuote:i just made it to 1000 recs on the WoD Aow serverI think a better system of recommending good players should be in order, because this one is just flawed for obvious reasons.

what u trying to say here? im crap at rene?, only 10% of my recs are highest kills and K/Ds, 60% is MVP, 20% is building destroyed and 10% is people !rec me...please dont think im a n00b or think that ive got these recs for a wrong reason...and yes i do have a life to get on with lol im 17...i only play at nites usally...been playing on WoD aow since feb this year...and been on and off...u think it might of taken a long time for me to get those rec's but m8 if u see me in game...u will see how quick me and my team end the game.

Subject: Hey all...renegade dying?
Posted by [mac](#) on Mon, 30 May 2005 10:31:22 GMT
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The issue with Gamespy Serials not working for some players has been fixed in Server Side CP1. Everyone can play on CP1 servers on Gamespy

Subject: Hey all...renegade dying?
Posted by [Jzinsky](#) on Mon, 30 May 2005 12:32:00 GMT
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KanezorNaamloosRenardin6Wol isn't really needed.

You do know that many people can't play on GSA because their serial isn't registered there, right? I hope that's sarcasm, otherwise you're totally a freaking noob.

Well I can't play there for no apparent reason... Doesn't say anything, just won't do a thing

Subject: Hey all...renegade dying?

Posted by [Naamloos](#) on Mon, 30 May 2005 12:33:57 GMT

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I haven't tried GSA after CP1.

KanezorI hope that's sarcasm, otherwise you're totally a freaking noob.

Shut the fuck up, idiot.

Subject: Hey all...renegade dying?

Posted by [Sir Kane](#) on Mon, 30 May 2005 14:38:27 GMT

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KanezorWhat on earth do your Renegade serials have to do with GSA? Aren't they totally separate? I never needed to "register" my serial with GSA, and I'm able to play on GSA just fine. GSA servers verify the serial or something. So people get "CD authentication failed" for no apparent reason.

Subject: Hey all...renegade dying?

Posted by [Weirdo](#) on Mon, 30 May 2005 16:49:02 GMT

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I think that is default email you've got since Westwood was gone. Nothing to worry about, it has been like this for a long time.

Subject: df;

Posted by [Danchicken](#) on Mon, 30 May 2005 22:14:15 GMT

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yea, i heard bout that, I think if we get a virtual petition and get enough ppl, we can get them to support it again, if not, we boycott! (lol, this might actually work, if we dont get any EA products, theyll be forced to support it, or theyll go outa business!) i really think this is a good idea, and im gonna start typin it up, still gotta think of a way to prove it isnt 1 person with a lotta names...

Subject: Hey all...renegade dying?

Posted by [Aircraftkiller](#) on Mon, 30 May 2005 22:18:38 GMT

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Boycotting EA won't work, you're too stupid to stop buying their games and their games are too good not to buy in most cases.

Subject: Hey all...renegade dying?

Posted by [Dave Anderson](#) on Mon, 30 May 2005 22:20:49 GMT

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Dispite the fact that we all hate EA, they are the lleading game company. Boycotting them would be like boycotting games themselves.

Subject: Hey all...renegade dying?

Posted by [csskiller](#) on Mon, 30 May 2005 22:24:40 GMT

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The only reason they are the leading game company is because they are a monopoly. They tried to buy ubi soft once too.

Subject: Hey all...renegade dying?

Posted by [Danchicken](#) on Mon, 30 May 2005 22:25:25 GMT

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EA isnt the leading gaming industry, it does hgave a lot of games, but not the most... and dont insult my idea, it would work as i already have done it [to a much smaller company, but it still would work] and i mean not buying new games, not not playing games at all, and it would last a week tops b4 EA gave in..... and if u dont like it tough, cause im sure many other ppl do

Subject: Hey all...renegade dying?

Posted by [Dave Mason](#) on Mon, 30 May 2005 23:05:45 GMT

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tlhe idea of boycotting EA is nice but monolithically unlikely and un-original. It would only work if you got every single person who buys games to follow the plan.

If you can do that,
I'll eat my hat.

Little rhyme for you there, hope you enjoyed it.

Subject: Hey all...renegade dying?

Posted by [Kanezor](#) on Mon, 30 May 2005 23:59:42 GMT

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DanchickenEA isnt the leading gaming industry, it does hgave a lot of games, but not the most...Care to prove that? Next to EA, you mostly have Blizzard Entertainment... Valve... whomever made Everquest... Ubi... Bungie... etc etc. None of them have the same sheer number of titles that EA has, and all of them combined may barely come close to what EA has in terms of income generated from games thusly.

Subject: Hey all...renegade dying?

Posted by [sibilla6](#) on Tue, 31 May 2005 16:30:37 GMT

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DanchickenEA isnt the leading gaming industry, it does hgave a lot of games, but not the most... and dont insult my idea, it would work as i already have done it [to a much smaller company, but it still would work] and i mean not buying new games, not not playing games at all, and it would last a week tops b4 EA gave in..... and if u dont like it tough, cause im sure many other ppl do
