Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 17:45:00 GMT
View Forum Message <> Reply to Message

Hello everyone! I have an idea for a mod. What if someone re-created all of the missions that were in C&C TD, for both GDI and NOD? As well as some of the more popular multiplayer maps that were in TD. Though this would take a long time to complete, this would be an awesome mod that would include both single-player and mulitplayer. Oh, and why not include the same cut-scenes that were in TD in between each mission? Just an idea, post your thoughts. -Trainboy
        [November 04, 2002, 20:42: Message edited by: Trainboy]

Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 18:28:00 GMT
View Forum Message <> Reply to Message

Sounds like a good idea, if you can get me screenshots of the first level, with turret placements, the nod base, the GDI base, and a shot of the Radar screen in the mode where all the unit icons are big and where they are all small, and I will see what I can throw together. I am not doing scripting for it all though, way too much effort involved there...

Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 19:04:00 GMT
View Forum Message <> Reply to Message

quote:Originally posted by Trainboy:Hello everyone! I have an idea for a mod. What if someone re-created all of the missions that were in C&C TD, for both GDI and NOD? As well as some of the more popular multiplayer maps that were in TD. Though this would take a long time to complete, this would be an awesoe mod that would include both single-player and mulitplayer. Oh, and why not include the same cut-scenes that were in TD in between each mission? Just an idea, post your thoughts. -Trainboy   Remember, it's Nod, not NOD.

Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 19:36:00 GMT
View Forum Message <> Reply to Message

Like the idea, but sounds like it would be one big download even for my dsl   . Ack what is your prob with correcting everyone sheez. I remember you yelling at me for misspelling n00b when I was calling myself one   .

Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 20:02:00 GMT
View Forum Message <> Reply to Message

i think ack is just jokingmaybe www.polymods.tk can do it, ill ask our leader tommorow

---

Subject: New idea for a mod...
Posted by Anonymous on Mon, 04 Nov 2002 20:40:00 GMT
View Forum Message <> Reply to Message

Lol aircraft, you sure haven't changed. Nice to see you too. Lol.Thanks for your help guys. Please e-mail me (the only way to remind me) about the screenshots and anything else that I could help you with. Wheeoh@aol.com Thanks again. -Trainboy   [November 04, 2002, 20:41: Message edited by: Trainboy]

Subject: New idea for a mod...
Posted by Anonymous on Tue, 05 Nov 2002 15:20:00 GMT
View Forum Message <> Reply to Message

quote:Originally posted by Mpbgw:Like the idea, but sounds like it would be one big download even for my dsl   . Ack what is your prob with correcting everyone sheez. I remember you yelling at me for misspelling n00b when I was calling myself one   .He's made that correction about 40 billion times so don't take it personally.

Subject: New idea for a mod...
Posted by Anonymous on Tue, 05 Nov 2002 15:52:00 GMT
View Forum Message <> Reply to Message

hey maimer, you forgot to tell me

Subject: New idea for a mod...
Posted by Anonymous on Tue, 05 Nov 2002 17:25:00 GMT
View Forum Message <> Reply to Message

quote:Originally posted by BMCJ:hey maimer, you forgot to tell me   YOU WERENT ON ICQ!!!!btw, if we can and you want us to you can contact me on ICQ at 168916563 or on MSN at maimer123@hotmail.com

---