Subject: Model Rendering Programs
Posted by JCOOL91 on Sun, 02 Mar 2003 02:01:15 GMT
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Does ne one now some good Rendering Programs that work with gmax ???
If So post em here thanks for the help

Subject: Model Rendering Programs
Posted by OrcaPilot26 on Sun, 02 Mar 2003 02:26:12 GMT
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There are a few, but they are expensive, and compatibility is an issue.

cool!, this is the 200th post in this forum

Subject: Model Rendering Programs
Posted by JCOOL91 on Sun, 02 Mar 2003 03:33:54 GMT
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i need sugeestions

Subject: Model Rendering Programs
Posted by Sir Kane on Sun, 02 Mar 2003 09:49:11 GMT
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Get 3ds max and lightscape

Subject: Model Rendering Programs
Posted by General Havoc on Sun, 02 Mar 2003 09:50:32 GMT
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Have you tried keeping the model at a large size then exporting it into leveledit? Leveledit is good
because it shows you the model with the textures and you can take screenshots from there. If you
saw my bunkers notice i didn't take them in RenX because they look much better when there in
Leveledit.

Subject: Model Rendering Programs
Posted by Havoc 89 on Sun, 02 Mar 2003 16:26:46 GMT
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I Downloaded 3D Studio Max 5 yesterday... The rendering System as Awsome... but i cant figer out how to assin a texture... i pressed M and then it gets so complicated...

http://messagebrd.westwood.ea.com/cgi-bin/boards/gen/ultimatebb.cgi?ubb=get_topic;f=7;t=0004 66

Check it out here.

Subject: Model Rendering Programs
Posted by Sir Phoenixx on Sun, 02 Mar 2003 17:50:01 GMT
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Havoc, you naughty naughty warez monkey!!!

Subject: Model Rendering Programs
Posted by JCOOL91 on Mon, 03 Mar 2003 00:40:20 GMT
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i got it to whos going to pay 3 grand for it ne ways did you?

Subject: Model Rendering Programs
Posted by Havoc 89 on Mon, 03 Mar 2003 03:00:22 GMT
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no... its free

Subject: Model Rendering Programs
Posted by Dishman on Tue, 04 Mar 2003 02:23:44 GMT
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For all practical purposes, w3d viewer and leveledit are rendering apps in themselves, just not advanced like 3ds max.