
Subject: SBH hunting tactics?

Posted by [gufu](#) on Tue, 24 May 2005 01:39:20 GMT

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Share any possible anti-SBH tactics.

Subject: SBH hunting tactics?

Posted by [mision08](#) on Tue, 24 May 2005 06:04:48 GMT

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Get out in the open and repair your tank at under or field and you will have two or three hovering around you like vultures. That part was meant to be sarcastic, don't do that. Personally I like the repair gun to light them up, then some remotes and a pistol to beat them down. While I am here. I would like to say that the sbh is the most overused, yet unutilized unit in Renegade. They can change a game there is no doubt. BUT! It is so frustrating when a game starts and players start buying sbh, then stand around and wait for the 1000 credits it takes for a nuke. Meanwhile, the base is under attack and oh my word. You know something though? That is neither here, nor there.

Subject: SBH hunting tactics?

Posted by [flyingfox](#) on Tue, 24 May 2005 10:09:48 GMT

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I agree, they aren't put to proper use. A few of them easily do well against the likes of medium tanks and AP carriers- they will destroy them in under 100 rounds combined. When people nuke with them, they always equip their laser instead of the pistol. thus, if they get spotted they open fire and the sound of their laser attracts all kinds of unwanted attention. Not only that, but people are too scared to lose them (including me if I have hardly any cash, sorry, but I will defend the base).

In hindsight, pointlessly opening fire against a fully healthed tank with a SBH on your own WILL get you killed. I remember some of the earlier times of ren where people would discuss the SBH as being a good unit, but his laser being too crappy. Not true, as the laser headshot does high damage and you'll practically never run out of ammo.

Hunting SBH: I find as a SBH it is soooo easy to avoid being caught, even against people who run around their base spraying it top to bottom. You easily wait till they've stopped spraying one place, move to it then laugh as they spray everywhere else. I think the best way to detect SBH is simply stop them from getting into the base altogether. I have an ingenious tactic for games on C&C Islands... first, mine the tunnel ways and assign a guard to keep reminding. Then buy the scientist of death™ mobius and go to the waterway leading to your base. Stay at your side, but centred, and keep strafing left and right a little. You will cover the whole ground of entry, and see any SBH trying to get in--mobius eats them for dinner. Trust me it works, I've prevented nukes for 20 minutes till the end of the game just doing this. Takes patience though.

Subject: SBH hunting tactics?

Posted by [gufu](#) on Tue, 24 May 2005 12:34:40 GMT

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Do you belive what patch can see Stealth units better than any other?

Subject: SBH hunting tactics?

Posted by [glyde51](#) on Tue, 24 May 2005 13:05:03 GMT

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gufuDo you belive what patch can see Stealth units better than any other?

Patch is the most underestimated unit in that whole game

Subject: SBH hunting tactics?

Posted by [karmai](#) on Tue, 24 May 2005 14:49:29 GMT

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in public servers i like to get out of my med and repair, until i hear the footsteps, then hop in and kill em

Subject: SBH hunting tactics?

Posted by [Cat998](#) on Tue, 24 May 2005 14:53:23 GMT

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Renegade != Counterstrike

Subject: SBH hunting tactics?

Posted by [flyingfox](#) on Tue, 24 May 2005 16:05:24 GMT

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What is this != thing you people keep doing? damnit, just talk normal.

Subject: SBH hunting tactics?

Posted by [\[RG\]Aslyfox](#) on Tue, 24 May 2005 16:34:19 GMT

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== means equals

!= means doesnt equal

at least in irc scripting thats what it means

Subject: Re: SBH hunting tactics?
Posted by [Jzinsky](#) on Mon, 06 Jun 2005 21:43:25 GMT
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So Renegade doesn't equal counterstrike... no shit sherlock.

Techies mining the entrances is the most effective way of keeping out sbh, but you need an organized team (of at least 4 people..) most people mine then wander off. It's even better when you can get their laser rifle after they're dead, the extra noise attracts more attention as well as being a more useful weapon than the pistol.

Subject: Re: SBH hunting tactics?
Posted by [flyingfox](#) on Tue, 07 Jun 2005 00:57:02 GMT
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shouldn't ever be able to pick up their weapons imo

Subject: Re: SBH hunting tactics?
Posted by [Goztow](#) on Tue, 07 Jun 2005 09:15:05 GMT
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Simple: don't search them on maps with base defences. They are just a waste of potential for the Nod team. If they have like 3 of them on a team of 10 players, 30 % of their potential is wasted...

just stay in your vehicle .

Subject: Re: SBH hunting tactics?
Posted by [Jzinsky](#) on Thu, 09 Jun 2005 08:32:24 GMT
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flyingfox wrote on Mon, 06 June 2005 20:57 shouldn't ever be able to pick up their weapons imo

I think it adds a touch of realism, in real war you'd rape the dead bodies of ammo, guns and whatever else, why not here?

Subject: Re: SBH hunting tactics?
Posted by [flyingfox](#) on Fri, 10 Jun 2005 09:21:49 GMT
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And in real war you might also steal the suit of the enemy so that their "obelisk" wouldn't detect that you were part of the GDI, or his C4 charge and pistol, along with any cigarettes he might have, his lighter and tobacco so you can "roll yourself a big one" while your teammates risk their

lives...and in real war you could flicker around like a fairy and attack people with guns that fire lightning beams...you could refill all your health status and ammo in one go...to hell with the field medics and base hospital.

Subject: Re: SBH hunting tactics?
Posted by [zgunner12](#) on Sat, 11 Jun 2005 07:17:43 GMT
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I turn brightness all the way up when I play maps with no defenses and I can see SBH. Not that anyone has a problem with that right?

Subject: Re: SBH hunting tactics?
Posted by [flyingfox](#) on Sat, 11 Jun 2005 17:58:12 GMT
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How does that help. they are completely invisible outside the view bounds. the only way it'll be helping you is noticing them more when they are "within" your bounds.

Subject: Re: SBH hunting tactics?
Posted by [danpaul88](#) on Sun, 12 Jun 2005 16:30:14 GMT
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turning brightness up would probably make the stealth distortion sbh and stanks create more noticable i think...never tried it cause it would probably give you a headache..or just blind you, lol

simple way to avoid sbh is to get someone else 2 repair your vehicle where possible, or get back to the cover of the AGT before getting out 2 repair.

SBH can be really useful when used properly. For example you can sneak up behind a sniper and take them out, get 2 or 3 to take out a building at the MCT with just C4 and the laser rifles...its just most people are too daft to use them properly...

Subject: Re: SBH hunting tactics?
Posted by [BumishBk](#) on Sun, 12 Jun 2005 22:49:33 GMT
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This is what I say, let the SBH's live! if there are base defenses. They are just a waste for Nod because they usually can't do anything to help the team, giving yourself a better chance to win. Only bother with them if they intend to destroy a building, like if they are sneakiing around your base, or if they are shooting at you, then you should kill them . No reason to chase them, they will find you.

Subject: Re: SBH hunting tactics?

Posted by [newcmd001](#) on Tue, 14 Jun 2005 16:31:00 GMT

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danpaul88 wrote on Sun, 12 June 2005 12:30

simple way to avoid sbh is to get someone else 2 repair your vehicle where possible, or get back to the cover of the AGT before getting out 2 repair.

Agreed. It is almost completely stupid to get out and repair your vehicles on the field unprotected; I have seen a match where 3 or 4 of my team's tanks got stolen by Nod SBH's and oh my son... you know what happened that game. I have even stolen a GDI Mammoth the other time. Map was Complex and I was Sakura. You see how easy people got their vehicles stolen.

However, the SBH's aren't meant to only do the stealing. They're worth more than that if you really know how to use it. (And I don't know everything about it)

danpaul88SBH can be really useful when used properly. For example you can sneak up behind a sniper and take them out

Sadly, most of the time snipers won't stand still and let you shoot his/her head till he/she's dead. A good sniper will even turn to you and kill you almost instantly, but yes, SBH's has the element of surprise. If you're SBH and are dealing with soldiers or low-level characters you can kill a few of them before they can even duck because their laser rifles are a decent weapon.

Subject: Re: SBH hunting tactics?

Posted by [Goztow](#) on Wed, 15 Jun 2005 07:47:54 GMT

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BumishBk wrote on Sun, 12 June 2005 18:49This is what I say, let the SBH's live! if there are base defenses. They are just a waste for Nod because they usually can't do anything to help the team, giving yourself a better chance to win. Only bother with them if they intend to destroy a building, like if they are sneakiing around your base, or if they are shooting at you, then you should kill them . No reason to chase them, they will find you.

I like this guy!

Subject: Re: SBH hunting tactics?

Posted by [flyingfox](#) on Wed, 15 Jun 2005 12:50:15 GMT

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SBH are, absolutely, without a doubt, the finest units to use on walls fly, as 3 of them are next to certain to take out a building of their choosing. GDI can't mine every building nor catch you if you are careful. 3 c4s, no need for lasers, hell, no need to even wait around and defend the C4 most of the time.

My SBH crew are never caught on this level because they're usually as careful as me in sneaking.

Subject: Re: SBH hunting tactics?

Posted by [RTsa](#) on Wed, 15 Jun 2005 14:19:21 GMT

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It's true that 3 SBHs can get almost any building on Walls flying, BUT it does take 3 people (on public servers it's sometimes hard to find 2 guys willing to come with you)
If the game is large enough (maybe 10 people on both sides) it's a valid tactic, but if you try to do it in a smaller game, it's pretty sure your base will be demolished before you get one building down. (since you've got (all) the good players with you, right? n00bs don't read chat = they aren't with you, they're all sakuras sniping at the coming meds...)

So, my point is: It will probably work, but you need teamwork and it's pretty risky.

Subject: Re: SBH hunting tactics?

Posted by [-MP-pino](#) on Thu, 16 Jun 2005 16:42:18 GMT

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my best tactic with shb is in field if gdi is pointhworing earlie stage of the game with mrl and you c a mammy come you can bey dam sure its a n00b get behind the mammy look at the players name then typ with pages somthing like dude fsat get out of your mammy c4 on it n00b get out you get in and kill thos camper on the h0n i alwys lmao if thos n00b do it again and get out of ther mammy

Subject: Re: SBH hunting tactics?

Posted by [mathguy15](#) on Sun, 19 Jun 2005 03:15:47 GMT

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I agree with you.

Subject: Re: SBH hunting tactics?

Posted by [Sniper_De7](#) on Wed, 22 Jun 2005 11:53:51 GMT

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-MP-pino wrote on Thu, 16 June 2005 12:42my best tactic with shb is in field if gdi is pointhworing earlie stage of the game with mrl and you c a mammy come you can bey dam sure its a n00b get behind the mammy look at the players name then typ with pages somthing like dude fsat get out of your mammy c4 on it n00b get out you get in and kill thos camper on the h0n i alwys lmao if thos n00b do it again and get out of ther mammy

no offense but that's sad

Subject: Re: SBH hunting tactics?

Posted by [warranto](#) on Wed, 22 Jun 2005 18:29:31 GMT

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I've always found the Tiberium Auto Rifle to be a great SBH seeker. You just spray the area, and more often than not (at least with me), if there is a Stealth unit around, the splash will reveal them.

Subject: Re: SBH hunting tactics?

Posted by [Lijitsu](#) on Thu, 23 Jun 2005 04:01:47 GMT

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-MP-pino wrote on Thu, 16 June 2005 12:42my best tactic with shb is in field if gdi is pointhworing earlie stage of the game with mrl and you c a mammy come you can bey dam sure its a n00b get behind the mammy look at the players name then typ with pages somthing like dude fsat get out of your mammy c4 on it n00b get out you get in and kill thos camper on the h0n i always lmao if thos n00b do it again and get out of ther mammy

What did he say?

Anyway... Yeah, the SBH is a great unit, if used correctly. Ive been known to waste mine, and ive also been known to create the perfect distraction. A single SBH that throws C4 on a tank that isnt all that great, makes the best distraction. Especially if your trying to nuke everyone. All you really need is three things:

- A. Crazy guy to be distraction.
- B. Well formed team of soldiers.
- C. Not really any lag.

Usually, whatever building you choose goes boom, and your home free.

Subject: Re: SBH hunting tactics?

Posted by [mathguy15](#) on Thu, 23 Jun 2005 23:05:09 GMT

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That's mean...But a great tactic.....lol

Sniper_De7 you're
