
Subject: Locking camera on turrnets.
Posted by [killa2yo](#) on Sun, 15 May 2005 17:31:27 GMT
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For some reason I cannot do this, how do you lock the camera on the turrenet on vehicles.

I have seen people doing this, and it's not working for me.

And yes I am a noob to renegade, but lets discuss the topic and not my noobness.

Dan

Subject: Locking camera on turrnets.
Posted by [cmatt42](#) on Sun, 15 May 2005 17:32:33 GMT
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It's in the options, just look.

Subject: Locking camera on turrnets.
Posted by [Spoony_old](#) on Sun, 15 May 2005 17:32:57 GMT
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There's a tickbox in the Options menu ingame, go to Configuration then uhhhh.... camera options or something

Subject: Locking camera on turrnets.
Posted by [JPNOD](#) on Sun, 15 May 2005 17:35:23 GMT
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Go to Controls then Look/Mouse Tick the Box lock vehicle camera to turret.

Subject: Locking camera on turrnets.
Posted by [killa2yo](#) on Sun, 15 May 2005 17:50:06 GMT
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Cool, thanks, will look for it.

Should help improve my game (meeee2yo username)

Subject: Locking camera on turrnets.

Posted by [Kanezor](#) on Sun, 15 May 2005 19:24:05 GMT

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I'd like to get a picture of a keyboard and create an arrow pointing to the escape key. Anyone care to help? I'm too lazy to search google.

Subject: Locking camera on turnnets.

Posted by [flyingfox](#) on Sun, 15 May 2005 22:59:07 GMT

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dude, why waste time showing such simple instructions with images? if people need visual help in finding the cameras section, and can't follow what you say, they're fucking retarded and need therapy.

Subject: Locking camera on turnnets.

Posted by [WNxCABAL](#) on Sun, 15 May 2005 23:17:06 GMT

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Subject: Locking camera on turnnets.

Posted by [Kanezor](#) on Mon, 16 May 2005 03:15:32 GMT

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I'd rather a whole keyboard so I could point to it, but that'll work.

flyingfoxdude, why waste time showing such simple instructions with images? if people need visual help in finding the cameras section, and can't follow what you say, they're fucking retarded and need therapy. I was just being nice. I had thought that everyone and their dog has gone through the game settings and has thought of smart things to do with them, but no... apparently some people still don't lock their camera to their turret... I wouldn't be surprised if not everyone is smart enough that even if they're lacking computer power, they still need to be able to hear footsteps...

Subject: Locking camera on turnnets.

Posted by [Lijitsu](#) on Wed, 18 May 2005 15:58:01 GMT

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Actually, ive been playing Renegade for about two years now, and i havent locked the camera to the turret, because the "V" key is the same thing. Albeit, i sometimes accidentally let the "V" key go, and it resets to the front of the vehicle (A pain in the ass if im shooting backwards, like in Artillery) but i still like it the way it is... Actually, the more that i think about it, ive gotten killed atleast 20 times because i let go of the "V" key, so ill be locking the camera next time im on Renegade.

Subject: Locking camera on turrnets.
Posted by [noodles](#) on Wed, 18 May 2005 16:44:57 GMT
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Smart one...
