
Subject: crash to desktop

Posted by [ape named ape](#) on Wed, 11 May 2005 05:45:32 GMT

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I started playing Renegade right after it came out, it quickly became my favorite game. Then about six months later, it started to crash. EA support is worthless so I got pissed off and quit playing. A few times since then I have tried playing again but ran into the same problem. Last week I decided that I suck too bad at Halo so I need to get Renegade working. Guess what, Same problem. I have no framerate problems, no lag problems and my ping is never over 100. the game plays perfectly untill it crashes, usually leaving my tank in enemy hands. I bought a new video card thinking that would help but there is no difference. The old card is an onboard Geforce 2 with 32meg. ram and the new one is Raedon 9200se with 128 meg in an AGP slot. I have a custom built computer with an Asus 266vm motherboard, 1.4 gig athalon xp processor and 512 meg ram. it is a dual-boot system with Xp Sp1 and Win 98se installed, the problem occurs on both OS's.

Can somebody please help me, I have tried everything I can think of and my brain is overheating and the fleas are begining to file complaints, not to mention the smoke that keeps setting off the alarms.

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Posted by [WNxCABAL](#) on Wed, 11 May 2005 13:36:26 GMT

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I didn't know AMD made an Athlon XP1400
They made a Duron & Athlon 1.4

Anyways, you tried Core Patch 1?
Might not resolve alot, but you never know until you try!

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Posted by [ape named ape](#) on Wed, 11 May 2005 20:53:20 GMT

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I misstated myself, it is an Athalon Xp 1700+. :oops:
Anyway results are the same whether Cp1 is installed or not, also the same whether Renguard is installed or not

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Posted by [cmatt42](#) on Fri, 13 May 2005 16:11:30 GMT

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Have you updated the drivers of said graphics card? (good to know information)

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Posted by [flyingfox](#) on Fri, 13 May 2005 16:57:51 GMT

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Coincidentally, I use the same card as him and I get unexplainable computer lockups when playing ren. The last lockup, as showcased in my last post, caused windows XP to try and recover which ended up in some sort of RGB (red, green,blue) texture problem with every texture in the game. And all the text and stuff on my computer was messed up. That is usually the result of too high a clock rate for your card, or an overheating problem.

Though, with windows ME the computer would just stay frozen.

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Posted by [JPNOD](#) on Sat, 14 May 2005 09:28:36 GMT

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I know this sucks, but try running the game @640x 4XX and 16 bit detail.
Turn all settings on low and see if it still occurs.

What you could also try, is not USING the newer drivers since Renegade is an old game, and go back to a driver wich comes scary close to the Renegade Release a WHQL and see if it still hapens.

Also i dont see anything about overclocked so that shouldnt be the problem.

And Renegade crashing from time to time, its normal.

But lets say it crashes 5 times a day ore something it isnt right.

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Posted by [ape named ape](#) on Mon, 23 May 2005 05:05:45 GMT

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In response to Col. Flying Fox:

you did not specify which of the two video cards that are installed on my system you have but the problem is identical on both the Nvidia and the diamond card and on either of the two operating system I have installed currently (win xp , now sp2, and win 98 se) I think I might install 95 and see what it does with that one.

Also, I doubt it is a clockrate problem as the nvidia is intergrated and designed specifically for the athalon xp processor and for the diamond as it is a much newer card the clockrate would be too low if anything I would think and Asus boards have temp sensors onboard and I have never had any readings outside of normal paramaters or the probe program would have notified me.

In response to recruit JPNOD:

I have tried reducing quality settings in Renegade with no result, I have also tried adjusting

settings in Direct X and the problem is unchanged using any settings that Ren. will run under.

Using older drivers is an interesting concept that I had not thought of, I will try it and keep you posted on the results.

Nothing is overclocked on my computer, I don't know enough about the perils to try overclocking it I do not want to risk breaking my primary form of entertainment.

Renegade does not crash occasionally on my computer, it crashes EVERYTIME!!! Something is definatly WRONG.

Though I am no expert, I am of the opinion that the problem is in one of the patches that Westwood put out, It is not related to Renguard as the problem originally occoured before Renguard was released, or at least before I ever Heard of it.[/quote]
