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Subject: I need a tutorial

Posted by [mike9292](#) on Sun, 02 Mar 2003 00:26:19 GMT

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i need tutorials for modeling i suck at it

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Subject: I need a tutorial

Posted by [Captkurt](#) on Sun, 02 Mar 2003 21:56:07 GMT

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Learn to use the Boolean part of it, so you can master cutting, and with practice, you'll become an expert. I've made all my tunnels, bridges, ladders, etc.. With just a box to start with, and then by cutting out the parts I don't want ended up with ladders, bridges, and many, many more things. You get better as you get more practice. And before long, you'll be making things that you never dreamed of making with just a box. Good luck.

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Subject: I need a tutorial

Posted by [mike9292](#) on Sun, 02 Mar 2003 21:59:15 GMT

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thanks

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Subject: I need a tutorial

Posted by [Sir Phoenixx](#) on Sun, 02 Mar 2003 23:21:55 GMT

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lol... He was asking for a tutorial not your life story.

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Subject: I need a tutorial

Posted by [Sk8rRIMuk](#) on Mon, 03 Mar 2003 02:21:11 GMT

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This actually helped me a great deal aswell ...

-Sk8rRIMuk

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Subject: I need a tutorial

Posted by [Cebt](#) on Mon, 03 Mar 2003 13:24:42 GMT

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what the hell is that boolean thing ive never really heard of it

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Subject: I need a tutorial

Posted by [iscrpter](#) on Mon, 03 Mar 2003 13:32:08 GMT

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lol @ Sir Phoenixx

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Subject: I need a tutorial

Posted by [Sir Phoenixx](#) on Mon, 03 Mar 2003 13:38:01 GMT

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Boolean in gmax/3dsmax allows you to cut holes in objects (Subraction A-B), it also allows you to unite objects together, deleting the faces that will be inside the object, and joining their faces together (Union A+B) (creates more polygons than using the Attach modifier (right click, convert to editable mesh, Attach))

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Subject: I need a tutorial

Posted by [Captkurt](#) on Mon, 03 Mar 2003 18:50:52 GMT

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"Cebt"what the hell is that boolean thing ive never really heard of it

I thnk Sir Phoenixx hit it on the nail, if any of you need some assistance, let me know.

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Subject: Re: I need a tutorial

Posted by [Captkurt](#) on Tue, 04 Mar 2003 22:28:17 GMT

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"mike9292"i need tutorials for modeling i suck at it

Mike9292, check out my latest Boolean tutorial, it's a step by step of how to use the Boolean function. And doing the tutorial you will have a very nice, realistic ladder. You can get my tutorial at

<http://www.nodnl.net>

Using the Boolean tool/function

Hope this helps you. and good luck.

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Subject: Re: I need a tutorial

Posted by [mike9292](#) on Tue, 04 Mar 2003 23:38:53 GMT

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Captkurt01mike9292i need tutorials for modeling i suck at it

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Using the Boolean tool/function

Hope this helps you. and good luck. thanks

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Subject: I need a tutorial

Posted by [Captkurt](#) on Wed, 05 Mar 2003 02:12:54 GMT

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If people need/want a tutorial, that's good, but we need your request's too. so we know of what to make a tutorial of. So I'll ask. What tutorial do you guys/gals want?

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