Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 16:22:00 GMT View Forum Message <> Reply to Message

I've made a Mac-10 model replacement for the Auto-Rifle. Download it http://www.cncrenegade.info/modules.php?name=Downloads&d_op=viewdownload&cid=19^ there. There's a pic there too.

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 16:29:00 GMT View Forum Message <> Reply to Message

Looks good. Is the firing sound different?

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 16:30:00 GMT View Forum Message <> Reply to Message

Ah no sorry, I spent all afternoon trying to find one but was unsuccessful.

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 16:34:00 GMT View Forum Message <> Reply to Message

Looks like textures need more work.

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 17:06:00 GMT View Forum Message <> Reply to Message

I think i figured out a way in which one GDI could see stealth troopers or stealth tanks. When you mod a infantry unit, you can set him to which side he will be as (GDI or Nod) when you moded him, you can put him into the GDI's extra PT for maybe about \$800? Now since this unit is Nod, i think he will be able to only SEE the stealth troopers, he won't be able to kill them, unless friendly fire is on. so, in a way, this unit could be a spy, he could maybe read the Nod's conversation, and go into the base and see what Nod is planning. i think the only flaw to this unit is that he might get shot by the Advanced Gaurd tower, and some people will act stupid and kill there own base with this unit. i HAVEN'T tested to see if this unit will work, i am simply giving an idea.

Subject: Mac-10 Model

ummm.....

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 17:16:00 GMT View Forum Message <> Reply to Message

I don't know if it would work because if the team is set to Nod, then he would in effect be a nod unit. So, GDI would be able to kill him, i think. But hey, a spy would be cool in Renegade!

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 17:33:00 GMT View Forum Message <> Reply to Message

too bad i can't test it, it just came to mind, and i tried to make this mod a couple of weeks ago but no one would help me test it. [October 31, 2002, 17:33: Message edited by: TestGun.]

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 17:49:00 GMT View Forum Message <> Reply to Message

looks good

Subject: Mac-10 Model Posted by Anonymous on Thu, 31 Oct 2002 19:03:00 GMT View Forum Message <> Reply to Message

Turn up your volume and go to the site up there ^

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