Subject: Whats the best way to..
Posted by Anonymous on Wed, 30 Oct 2002 11:12:00 GMT
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Whats the best way to..test my new models?I have tryed using the Level edit to edit the Vehical model graphic but it does work because when i load the map up in LAN it doesn't exist.I have tryed re-naming it but that crashed the game.Whats the best way to test them?

Subject: Whats the best way to..
Posted by Anonymous on Thu, 31 Oct 2002 00:41:00 GMT
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use W3D viewer - you can see any models there