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Subject: renguard hacked

Posted by [joel-nl](#) on Sat, 09 Apr 2005 15:13:14 GMT

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Hi im Moby

I play alot on Unrules Newmaps and we frequently have renguarded players that are cheating! So to answer is renguard hacked? Yes. How many players cheat is unknown some do it more secretly then others. But i think 20 players or more. (ask fooker for details)

My suggestion is upgrade renguard put in a manual file checker (something like dir/s/b c:\games\renegade\data\>dir.txt and ftp the file to the server owner. So the server owner can check the data map of a certain player.

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Subject: renguard hacked

Posted by [csskiller](#) on Sat, 09 Apr 2005 15:26:37 GMT

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Are you sure RG has been hacked again? Because uber leetness is not cheating.

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Subject: renguard hacked

Posted by [Cat998](#) on Sat, 09 Apr 2005 21:03:12 GMT

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Players without renguard can play on half renguard servers too.

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Subject: no its hacked big time

Posted by [joel-nl](#) on Sun, 10 Apr 2005 10:51:10 GMT

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no its hacked big time

when u !rg or !forcerg its says player ls using renguard and when u check it in mric with !pi it confirms user is using renguard. still he killl the whole team with 1 bullet as a soldier

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Subject: renguard hacked

Posted by [Nightma12](#) on Sun, 10 Apr 2005 11:36:02 GMT

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what was his name?

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Subject: no

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Posted by [joel-nl](#) on Sun, 10 Apr 2005 11:38:12 GMT

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no but there were mutiple offenders its a group of about 10 to 20 people maybe even more so its hacked big time

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Subject: renguard hacked

Posted by [OnfireUK](#) on Sun, 10 Apr 2005 11:39:53 GMT

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you got any screenshots ?

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Subject: renguard hacked

Posted by [Majiin Vegeta](#) on Sun, 10 Apr 2005 12:00:14 GMT

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how was they cheating?

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Subject: i dont want discusion

Posted by [joel-nl](#) on Sun, 10 Apr 2005 16:25:40 GMT

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i dont want discusion about who and how

i want to hear from the makers of renguard what they are going to do about it and what they think of my solution

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Subject: renguard hacked

Posted by [Weirdo](#) on Sun, 10 Apr 2005 17:15:59 GMT

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I would advise to check if you can find Mac or someone on IRC. Are you a server moderator self?

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Subject: renguard hacked

Posted by [IRON FART](#) on Sun, 10 Apr 2005 17:50:57 GMT

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Quote:

i dont want discusion about who and how

Well we got to know what the hell is going on to do something about it...

---

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Subject: renguard hacked  
Posted by [Crimson](#) on Sun, 10 Apr 2005 20:33:12 GMT  
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If I had a nickel for every time I heard this and it didn't pan out... I'd have a shit load of nickels.

---

Subject: renguard hacked  
Posted by [glyde51](#) on Sun, 10 Apr 2005 20:44:03 GMT  
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Can I have half of them?

---

Subject: renguard hacked  
Posted by [Majiin Vegeta](#) on Sun, 10 Apr 2005 21:08:46 GMT  
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CrimsonIf I had a nickel for every time I heard this and it didn't pan out... I'd have a shit load of nickels.

so i guess this topic is a load of crap and these guys where not really cheating ?

---

Subject: renguard hacked  
Posted by [glyde51](#) on Sun, 10 Apr 2005 21:32:10 GMT  
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Maybe the person needs a Optomitrist... a sick one

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Subject: renguard hacked  
Posted by [ghostSWT](#) on Mon, 11 Apr 2005 04:30:43 GMT  
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I'm sure there are ppl getting around renguard, I mean it was out for what close to a year nowQuote:RenGuard 1.03 released!  
Fri May 14, 2004 10:58 amThe longer a program is out without major updated the greater the chance some one hacked/cracked it. And hundreds of cheaters had 11 months to find ways to get around it.

The actual bypass is not something that anyone can be done just by anyone, you need a significant amount of coding/decompiling/cracking experience to do it, which not a lot of ppl have.

I am really waiting for the next renguard release, which from the specs sounds a hell of a lot more secure then the current one.

I say stop the work on all other projects and focus on RenGuard 1.4

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Subject: renguard hacked

Posted by [grayg](#) on Mon, 11 Apr 2005 11:47:35 GMT

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I too experienced a hacker which sounds very like the one you are talking about. The person had no name it was just blank, im not sure exactly how they were killing everyone, but the person appeared to have one shot kill, with auto aim which cannot miss and had the ability to shoot through walls or they guy had hacked a sort of admin rights, so he could kill people freely

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Subject: not good

Posted by [joel-nl](#) on Mon, 11 Apr 2005 16:13:33 GMT

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CrimsonIf I had a nickel for every time I heard this and it didn't pan out... I'd have a shit load of nickels.

i expect a more professional attitude from u!

did u check with the server owners if its true?

did u even consider the update i proposed when is it going to be added to renguard?

---

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Subject: renguard hacked

Posted by [flyingfox](#) on Mon, 11 Apr 2005 16:41:16 GMT

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---

Yes your update to check each player for what they have sounds useful but might consume bandwidth on the server as it would have to send a text of every player every time the program scans each player's directory...unless you modified it to send them every fifth time or something

Also without names, dates, screenshots or anything your story is a whistle in the wind... sorry.

---

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Subject: renguard hacked

Posted by [Jzinsky](#) on Mon, 11 Apr 2005 17:20:53 GMT

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Joel, you've got to mention the server, the owner, the people cheating and maybe even provide some of these screen shots that were asked for..

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Subject: renguard hacked

Posted by [grayg](#) on Mon, 11 Apr 2005 20:04:03 GMT

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if it happens again I will take screenies and note down the server

---

Subject: Re: not good

Posted by [Crimson](#) on Mon, 11 Apr 2005 20:30:01 GMT

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joel-nlCrimsonIf I had a nickel for every time I heard this and it didn't pan out... I'd have a shit load of nickels.

i expect a more professional attitude from u!

did u check with the server owners if its true?

did u even consider the update i proposed when is it going to be added to renguard?

First off, I *am* a server owner, not just a director of Blackhand Studios. Second, you can't go "omg some people are cheating in RenGuard, it's hacked!" and expect us to just magically fix it. We need a HELL of a lot more information than that. It's the same as if I said "Hey, Joel, I hid a box of money, go find it." -- how would you go about looking for the money?

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Subject: renguard hacked

Posted by [WNxCABAL](#) on Mon, 11 Apr 2005 20:40:34 GMT

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Nice Metaphor!

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Subject: reading course

Posted by [joel-nl](#) on Mon, 11 Apr 2005 21:00:09 GMT

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U guys need to go on a reading course my message states:

I play alot on Unrules Newmaps (this means server: Unrules Newmaps (for those who dont get it) i further state ask fooker for details. (this means ask Fooker for details (about cheaters) if u want to contact server owners u can use a program called mirc (u can download it <http://www.mirc.com>) I believe blackhandstudios has created this tool on mirc so i DONT GET ITS WHY I HAVE TO TELL U HOW TO GET IN CONTACT WITH THE SERVER OWNERS but the adres is UN.KICKS-ASS.NET. Stop the lame passive agressive comments its getting us nowhere and for the third time I havent heard anything about my suggestion how to make renguard better.

All i hear is WE the makers of renguard think the program is 100 pct ok there are no cheaters we dont want to make upgrades YOU moby pissoff.

---

Subject: Re: reading course

Posted by [csskiller](#) on Mon, 11 Apr 2005 21:24:44 GMT

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joel-nlAll i hear is WE the makers of renguard think the program is 100 pct ok there are no cheaters we dont want to make upgrades YOU moby pissoff.

I have never heard BHS say that RG was 100% ok. Have you? If so quote it. :rolleyes:

What they are saying is that you need a LOT of evidence for them to believe it was bypassed.

---

Subject: renguard hacked

Posted by [Crimson](#) on Mon, 11 Apr 2005 21:44:03 GMT

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Well why doesn't this "fooker" come post on here? The owner of the UN servers already posts on here.

Your "suggestion" would not work for several reasons, not the least of which is that the way we check files is far more accurate than what you propose.

---

Subject: renguard hacked

Posted by [IRON FART](#) on Tue, 12 Apr 2005 02:46:21 GMT

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WNxCABALNice Metaphor!

Analogy\*

I'm sure Fooker and the rest of the UN guys would have banned any cheaters by now. Those UN guys run some good servers, and I doubt they'd let this go without doing anything about it.

Plus that is the great thing with RG. Even is someone \*somehow\* manages to bypass it, server Admins/Mods can still, ALWAYS put an IP or Serial ban on the cheater.

Problem solved?

---

Subject: moderators

Posted by [joel-nl](#) on Tue, 12 Apr 2005 13:03:35 GMT

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I have been talking to some moderators at unrules newmaps.

The problem is the server owners (just like u blazer) like alkaline dont believe it can be bypassed. The real people in the field: the moderators, have seen it has been bypassed in practice. Fooker has tried in the past to get the renguard makers to acknowledge there were bypasses like

published on the **\*\*DO NOT POST THIS LINK HERE\*\*** forums. When he did that he was silenced and banned from <http://www.renegadeforums.com/> cause u guys didnt want the truth to be told. As with the cracked version of game(2).exe it still exist the crc check on the data folder is still failing and renguard is still being bypassed.

---

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Subject: renguard hacked  
Posted by [mac](#) on Tue, 12 Apr 2005 13:51:58 GMT  
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---

No, you're wrong. I see hunderts of non matching game2.exe versions every day, and none of them are bypassing RenGuard.

---

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Subject: renguard hacked  
Posted by [Dan](#) on Tue, 12 Apr 2005 14:53:44 GMT  
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But how can you tell they arent bypassing RenGuard for sure? I mean, to you it would look like they're logged in and all innocent and that lot, but they could have bypassed it O\_o

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Subject: Re: moderators  
Posted by [Spoony\\_old](#) on Tue, 12 Apr 2005 16:05:54 GMT  
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---

joel-nlFooker has tried in the past to get the renguard makers to acknowledge there were bypasses like published on the BitchCommunity.com forums. When he did that he was silenced and banned from <http://www.renegadeforums.com/> cause u guys didnt want the truth to be told. Or maybe because he was giving out links to sites full of cheating fuckbags?

---

---

Subject: renguard hacked  
Posted by [Crimson](#) on Tue, 12 Apr 2005 16:51:14 GMT  
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---

PLEASE! Alkaline has always been one of our biggest critics. He's never had full confidence in RenGuard and never will. And I'm not Blazer. I'm Crimson.

---

---

Subject: Re: moderators  
Posted by [N00bish\\_One](#) on Tue, 12 Apr 2005 21:07:10 GMT  
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---

Spoonyjoel-nlFooker has tried in the past to get the renguard makers to acknowledge there were

---

bypasses like published on the BitchCommunity.com forums. When he did that he was silenced and banned from <http://www.renegadeforums.com/> cause u guys didnt want the truth to be told. Or maybe because he was giving out links to sites full of cheating fuckbags?

and maybe those posts were in err  
so maybe a warning would have sufficed

---

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Subject: renguard hacked

Posted by [CaptApple](#) on Tue, 19 Apr 2005 00:28:56 GMT

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---

I too play on unrules new maps server. I'm running renguard 1.3 and connect through Gamespy via that renegade page that appears before the game loads. The other night some other player claimed I wasn't running renguard and now I can't connect. What gives? I haven't changed anything on my system and if renguard wasn't loaded how is it that I connect through it. Is my installation f'd up or is Unrules server?

I've played 500+ hours of renegade in the last year and I do not cheat (I think my scores will bear that out ).

CaptApple

csskillerAre you sure RG has been hacked again? Because uber leetness is not cheating.

---

---

Subject: renguard hacked

Posted by [Alkaline](#) on Tue, 19 Apr 2005 06:43:21 GMT

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---

CrimsonPLEASE! Alkaline has always been one of our biggest critics. He's never had full confidence in RenGuard and never will. And I'm not Blazer. I'm Crimson.

correction:

I am one of crimson's biggest critics, I have never had full confidence in Crimson and never will. As for Renguard, in the beggining it was full of bugs and unstable and the privacy issues were just. Now we run the program because its good and UN clan has donated money to rg team so whatever.

As for the renguard bypassing, I'm not commenting either way, but yes I have seen some crazy shit going on with people that have rengaurd, you'd swear they have FR, because they behave the same way. E.g. shoot at you with rifle, 75% life gone, then shoot randomly at walls acting as if they were missing, then shoot at you again and perfect headshoots...

but, I'm not saying anything, people with an unsuall high kill count and something that obviously leads you to belive they are cheating are banned even with rg. When these exploits come to the point where the rg team finds out about them, they will fix them. But as for now its the best they



can offer.

---

---

Subject: cheater detector

Posted by [joel-nl](#) on Tue, 19 Apr 2005 12:10:23 GMT

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---

i agree that rg stops most of the cheaters but its not 100 pct cheater free

my suggestion is:

- 1 disconnect the renguard network completely
  - 2 search the server for people on mirc that still have renguard (while the network is down) (!pi)
  - 3 scan their data map
  - 4 check what cheat they use
  - 5 adapt renguard so the cheat is detected in the future
- 

---

Subject: renguard hacked

Posted by [mac](#) on Tue, 19 Apr 2005 12:51:06 GMT

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---

You have no technical understanding how RenGuard works and is designed. The "x" in BRenBot comes when the SSC binds the player to its server when the player been located on the RenGuard network

---

---

Subject: Re: cheater detector

Posted by [Spoony\\_old](#) on Tue, 19 Apr 2005 12:56:31 GMT

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---

joel-nli agree that rg stops most of the cheaters but its not 100 pct cheater free

my suggestion is:

- 1 disconnect the renguard network completely
  - 2 search the server for people on mirc that still have renguard (while the network is down) (!pi)
  - 3 scan their data map
  - 4 check what cheat they use
  - 5 adapt renguard so the cheat is detected in the future
- What the hell are you talking about?
- 

---

Subject: renguard hacked

Posted by [joel-nl](#) on Tue, 19 Apr 2005 17:48:32 GMT

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---

which part dont u get

---

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Subject: renguard hacked

Posted by [Spoony\\_old](#) on Tue, 19 Apr 2005 18:07:52 GMT

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---

It starts off incoherently, and it goes downhill from there.

---

---

Subject: renguard hacked

Posted by [joel-nl](#) on Tue, 19 Apr 2005 19:47:17 GMT

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---

read the complete post otherwise u dont understand it cause u dont have the CONTEXT

but ill try anyways:

turn off the renguard network:

This just means like it says no renguard service for all servers in the world for a few minutes

Then server owners and mods must check on mirc who still had renguard running this means the people who still have rg running have hacked rg.

then they must check the data folder/map with the method i specified in Tthis forum before.

When the cheat is identified (by downloading it from the cheater and examining it) the rg makers must adapt the program so it cant be bypassed anymore

genius solution i would say

---

---

Subject: renguard hacked

Posted by [Crimson](#) on Tue, 19 Apr 2005 20:17:54 GMT

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---

You have absolutely no idea how the software works. What you describe is not possible.

---

---

Subject: renguard hacked

Posted by [PhrozenUnit](#) on Tue, 19 Apr 2005 20:44:19 GMT

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It is NOT possible because Renguard is not run realtime

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Subject: renguard hacked

Posted by [Spoony\\_old](#) on Tue, 19 Apr 2005 21:29:10 GMT

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---

joel-nlread the complete post otherwise u dont understand it cause u dont have the CONTEXT

but ill try anyways:

turn off the renguard network:

This just means like it says no renguard service for all servers in the world for a few minutes

Then server owners and mods must check on mirc who still had renguard running this means the people who still have rg running have hacked rg.

then they must check the data folder/map with the method i specified inTthis forum before.

When the cheat is identified (by downloading it from the cheater and examining it) the rg makers must adapt the program so it cant be bypassed anymore

genius solution i would say

The only part which makes sense is the part I've highlighted in bold and italics

---

---

Subject: renguard hacked

Posted by [csskiller](#) on Tue, 19 Apr 2005 21:31:11 GMT

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---

CrimsonYou have absolutely no idea how the software works.

I have no idea either, All I know is that RG prevents me from getting banned on a lot of dedi servers.

---

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Subject: renguard hacked

Posted by [Kanezor](#) on Tue, 19 Apr 2005 23:29:07 GMT

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joel-nlread the complete post otherwise u dont understand it cause u dont have the CONTEXT

but ill try anyways:

turn off the renguard network:

This just means like it says no renguard service for all servers in the world for a few minutes

Then server owners and mods must check on mirc who still had renguard running this means the people who still have rg running have hacked rg.

then they must check the data folder/map with the method i specified inTthis forum before.

When the cheat is identified (by downloading it from the cheater and examining it) the rg makers must adapt the program so it cant be bypassed anymore

---

genius solution i would say! quite do understand the idea you're presenting. I myself have no exact working knowledge of RenGuard (not having the source code), but having written and assisted with several similar utilities (not all in one..., but different bot projects, two server projects, a few hack projects, and numerous utility programs... some of which had anti-hack mechanisms in them)... I can pretty much tell you that your solution won't work because client-side RenGuard doesn't connect to the Renegade server (thus, BRenBot gets just about all of its information from the RenGuard server). Because of this, it is all-but-impossible to fool BRenBot into thinking you're running RenGuard. Instead, you must fool the RenGuard server into thinking you're running RenGuard -- since the Renegade server / BRenBot would no longer be connected to the RenGuard server (being offline for your idea), BRenBot would not know who's running RenGuard and who's not (including hacks).

And to taunt you with your own fire: Quote:read the complete post otherwise u dont understand it cause u dont have the CONTEXT

---

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Subject: renguard hacked

Posted by [joel-nl](#) on Wed, 20 Apr 2005 01:04:20 GMT

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if no connection exist between client and server my solution isnt possible but if the renguard connection does exit but is BYPASSED (hence forum handler) a connection does exist so cheater can be checked

cheater is bypassing rg by letting rg check a different folder (like d4t4)

all explained on a forum which im not allowed to show here

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Subject: renguard hacked

Posted by [ghostSWT](#) on Wed, 20 Apr 2005 02:08:21 GMT

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joel-nlcheater is bypassing rg by letting rg check a different folder (like d4t4) all explained on a forum which im not allowed to show here that was fixed at or b4 "Wed Feb 23, 2005 11:31 am" so this is old news, this exploit no longer works

Cheater That Relaesed ItRenguard Bypass Crack #1

Status: Fixed

Description:

This is a crack and bypass mixed togheter which allows you to cheat on RenGuard protected servers.

Personaly I wouldn't trust someone that has Renguard to be 100% cheat free, but it's the only way to insure that the server is 90%+ cheat free.

There are dozens of public and 100's of privet cheats for renegade and renguard detects them easely. And i can easely make cheats(.ddb and w3d) that will not show up on a screen shot and

will not show up on a damage test, but they will get spotted by renguard. And as soon as renguard 1.4 get's made I think that servers that run it will stay 99.995% cheat free.

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Subject: renguard hacked  
Posted by [csskiller](#) on Wed, 20 Apr 2005 03:13:49 GMT  
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Agreed

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Subject: renguard hacked  
Posted by [Crimson](#) on Wed, 20 Apr 2005 05:17:22 GMT  
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There is no direct RenGuard-based connection between your RenGuard client and the server. All connections are made to the master servers on our end.

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Subject: renguard hacked  
Posted by [PhrozenUnit](#) on Wed, 20 Apr 2005 06:21:11 GMT  
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Renguard Client--Renguard Server  
|        /  
|        /  
Renegade Server

---

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Subject: renguard hacked  
Posted by [ghostSWT](#) on Wed, 20 Apr 2005 08:11:44 GMT  
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PhrozenUnit  
Renguard Client--Renguard Server  
|        /  
|        /  
Renegade Server

ether your picture is wrong or just horribly bad  
Your Renguard  
^  
|

