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Subject: Disconnecting Mid-game  
Posted by [OnfireUK](#) on Fri, 08 Apr 2005 19:26:29 GMT  
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Hey, don't flame me for this if someone has already asked about this but...

Sometimes when I am playing I get disconnected during a game. (not 56k just bad line quality) I usually get reconnected quite quickly, and the listings show up after ive been cut off the server, but when I get back into the server, it says that I don't have renguard running even if renguard is still running.

All i have to do is restart renguard and renegade to fix it, but because i disconnect quite often in game, i was wondering if there is a reason for why this happens and anyway to fix it ?

Thanks - PHxOnfire

(PS - If you didn't understand anything just say and i'll try to make any misunderstanding clear)

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Subject: Disconnecting Mid-game  
Posted by [cmatt42](#) on Fri, 08 Apr 2005 21:43:11 GMT  
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It's probably the bad phone line you mentioned. RenGuard lost the connection and causes you to restart it. If reparable, get your phone line fixed.

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Subject: Disconnecting Mid-game  
Posted by [OnfireUK](#) on Fri, 08 Apr 2005 22:04:50 GMT  
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But renguard doesnt show any sign of disconnecting from the server or anything...

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Subject: Disconnecting Mid-game  
Posted by [Homey](#) on Fri, 08 Apr 2005 22:43:43 GMT  
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Maybe it's cutting out for a certain period of time. Thus disconnecting renegade, but not wol. Maybe renguard too - not sure about the time out length for Rg

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Subject: Disconnecting Mid-game  
Posted by [Kanezor](#) on Sat, 09 Apr 2005 02:40:01 GMT  
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I do believe RenGuard's reconnect code could be worked better.

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Subject: Disconnecting Mid-game  
Posted by [Crimson](#) on Sat, 09 Apr 2005 22:16:27 GMT  
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RenGuard should automatically reconnect in 1.04.

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Subject: Disconnecting Mid-game  
Posted by [OnfireUK](#) on Sat, 09 Apr 2005 22:20:55 GMT  
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CrimsonRenGuard should automatically reconnect in 1.04.

Great news

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Subject: Disconnecting Mid-game  
Posted by [WNxCABAL](#) on Sun, 10 Apr 2005 14:36:53 GMT  
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CrimsonRenGuard should automatically reconnect in 1.04.

When is the announcement going to be made regarding what new features and/or fixes 1.04 will have?

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Subject: Disconnecting Mid-game  
Posted by [Crimson](#) on Sun, 10 Apr 2005 20:34:53 GMT  
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When we have internally finalized the feature list and have a good idea of when it will be ready.

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