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Subject: Mission maps

Posted by [obelisk70](#) on Tue, 05 Apr 2005 03:40:42 GMT

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How do you host with an m00.mix mix file if the map needs to begin with C&C\_ to appear on the list

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Subject: Mission maps

Posted by [obelisk70](#) on Tue, 05 Apr 2005 03:41:32 GMT

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Do i stick the mix file in a package file?

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Subject: Mission maps

Posted by [bisen11](#) on Tue, 05 Apr 2005 13:28:46 GMT

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Edit the svrcfg\_cnc while in game.

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Subject: Mission maps

Posted by [obelisk70](#) on Thu, 07 Apr 2005 01:44:55 GMT

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Thanks

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