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Subject: 3d models

Posted by [Anonymous](#) on Fri, 25 Oct 2002 08:29:00 GMT

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ok first i would like to know if anyone knows where i can get some 3d renegade models and second if anyone knows if there is a way to take some of the new veichels and add them in to a .mix instead of using a Pkg or if I how ican set up the map to go in with a full rotation with out every one having to download a huge PKG file with all the maps in it thatnx in advance

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Subject: 3d models

Posted by [Anonymous](#) on Fri, 25 Oct 2002 09:10:00 GMT

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Both things are NOT possible!

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Subject: 3d models

Posted by [Anonymous](#) on Fri, 25 Oct 2002 09:20:00 GMT

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You can get models of the mod tools section in the westwood FTP.As for adding new items into a mix map,use the temp button instead of add.

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Subject: 3d models

Posted by [Anonymous](#) on Fri, 25 Oct 2002 13:46:00 GMT

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you will have to add new vehicles as "Spawners" rather than be able to purchase them, that is a downside, but you CAN add new vehicles just temp to the vehicle presets, setup your vehicle with your model, add as a spawner, then make an instance on the map, as long as you have it in the .mix, it will work

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