
Subject: Source files for Renegade Commando released
Posted by [Deactivated](#) on Tue, 22 Mar 2005 21:37:29 GMT
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<http://www.cnc-source.com/files/pafiledb.php?action=file&id=551>

This archive contains many source files for the Renegade version of Commando. Note that I will not provide any support for these files. The custom Commando exe and Commando Level Editor are not included. However, if you really want them, send me a private message.

Commando continues its development as Half-Life 2 mod. See the site for lots of more info.

Subject: Source files for Renegade Commando released
Posted by [Oblivion165](#) on Tue, 22 Mar 2005 21:39:04 GMT
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I always wondered what happened to this mod. Guess i know

Checking it out...

Subject: Source files for Renegade Commando released
Posted by [WNxCABAL](#) on Tue, 22 Mar 2005 23:37:25 GMT
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had them anyways
but good Job SeaMan!

Subject: Source files for Renegade Commando released
Posted by [jd422032101](#) on Wed, 23 Mar 2005 01:10:24 GMT
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alot of stuff thanks

Subject: Source files for Renegade Commando released
Posted by [Deactivated](#) on Wed, 23 Mar 2005 13:20:09 GMT
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WNxCABAL had them anyways
but good Job SeaMan!

Note that some of the files included are actually newer than you have.

Subject: Source files for Renegade Commando released
Posted by [WNxCABAL](#) on Wed, 23 Mar 2005 13:43:46 GMT
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CommandoSRWNxCABAL had them anyways
but good Job SeaMan!

Note that some of the files included are actually newer than you have.

ow, ok, cool!

Subject: Source files for Renegade Commando released
Posted by [glyde51](#) on Wed, 23 Mar 2005 13:47:56 GMT
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To be honest that mod is going very slowly

Subject: Source files for Renegade Commando released
Posted by [WNxCABAL](#) on Wed, 23 Mar 2005 14:13:00 GMT
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Commando W3d is cancelled.

But Commando HL2 version I agree is going kinda slow...

Subject: Source files for Renegade Commando released
Posted by [Naamloos](#) on Wed, 23 Mar 2005 14:23:04 GMT
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May i try using some of them in my Dawn "mod"? :lookround:

Subject: Source files for Renegade Commando released
Posted by [WNxCABAL](#) on Wed, 23 Mar 2005 14:29:32 GMT
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I'm guessing you can as he has released them.
As long as you give appropriate credit

Subject: Source files for Renegade Commando released
Posted by [Naamloos](#) on Thu, 24 Mar 2005 14:28:52 GMT
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Just checked them but there are many missing textures. Some models also use way to many poly's, lol.

Also, there are many unknown (to me) file types. How do i open those?

Subject: Source files for Renegade Commando released
Posted by [Deactivated](#) on Thu, 24 Mar 2005 15:12:22 GMT
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NaamloosJust checked them but there are many missing textures. Some models also use way to many poly's, lol.

Also, there are many unknown (to me) file types. How do i open those?

Some of the textures are part of Genocide's Commando models archive. Also you might need to download the E3 2000 models pack.
Unknown files? What extension they have?

Subject: Source files for Renegade Commando released
Posted by [Naamloos](#) on Thu, 24 Mar 2005 17:32:17 GMT
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"OmniPage Image Document" and ".psp". :huh:

Subject: Source files for Renegade Commando released
Posted by [Deactivated](#) on Thu, 24 Mar 2005 17:50:27 GMT
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They're Paint Shop Pro image files.

Subject: Source files for Renegade Commando released
Posted by [Naamloos](#) on Thu, 24 Mar 2005 19:26:04 GMT
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Ah lol. I don't have that...
