
Subject: Concerning Red Alert 3

Posted by [Dave Anderson](#) on Tue, 22 Mar 2005 20:28:30 GMT

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I heard from a friend that EA was totally changing the game characteristics of RA3. (He didn't have the URL) I heard that they are leaving the concept of harvesters and tiberium and going to things such as aliens and futuristic gameplay. Is this true? Are they leaving the classic feel of C&C?

Subject: Concerning Red Alert 3

Posted by [glyde51](#) on Tue, 22 Mar 2005 20:30:24 GMT

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You are a moron...

It's based in the Red Alert Universe, fucktard.

Subject: Concerning Red Alert 3

Posted by [Dave Mason](#) on Tue, 22 Mar 2005 20:30:52 GMT

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How are we supposed to know?

All we know is that there will be an RA3 :s

Subject: Concerning Red Alert 3

Posted by [IRON FART](#) on Tue, 22 Mar 2005 20:34:05 GMT

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There is the Red Alert Universe and the C&C Universe.

Renegade is in the C&C Universe. That is the futuristic one with tiberium, mutants, that sort of thing.

The Red Alert Universe is a Soviet - Allied struggle based on what could have happened. It's an alternate world to ours.

So of course for Red Alert 3 the futuristic theme with tiberium and mutants, etc. is going to be left behind.

Subject: Concerning Red Alert 3

Posted by [WNxCABAL](#) on Tue, 22 Mar 2005 20:36:31 GMT

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Who is this 'Friend'?

Subject: Concerning Red Alert 3

Posted by [Dave Anderson](#) on Tue, 22 Mar 2005 20:39:23 GMT

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My "friend" is a long time family friend who used to work for Maxis before they cut him loose from his job when they were losing money.

And I have seen some preview screenshots of RA3 from cncgames.com, i think, and they look like futuristic gameplay.

Subject: Concerning Red Alert 3

Posted by [WNxCABAL](#) on Tue, 22 Mar 2005 20:40:14 GMT

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rite, k :rolleyes:

Subject: Concerning Red Alert 3

Posted by [Renx](#) on Tue, 22 Mar 2005 21:23:19 GMT

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If generals was their idea of the C&C universe, who knows what the fuck they think the RA universe is...

Subject: Concerning Red Alert 3

Posted by [Jecht](#) on Tue, 22 Mar 2005 21:37:05 GMT

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good point. Generals was not Command and Conquer, it was a different game altogether with Command and Conquer Smear on the box to pad EA's grubby little paws.

Subject: Concerning Red Alert 3

Posted by [IRON FART](#) on Tue, 22 Mar 2005 21:40:28 GMT

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Generals wasn't part of the C&C Universe. It was under the C&C name, but it wasn't in the "C&C Universe" in the sense that there was no Nod or GDI etc.

Subject: Concerning Red Alert 3
Posted by [icedog90](#) on Wed, 23 Mar 2005 01:03:38 GMT
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This guy makes a topic a day I swear to god.

Subject: Concerning Red Alert 3
Posted by [jd422032101](#) on Wed, 23 Mar 2005 01:11:37 GMT
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.^

Subject: Concerning Red Alert 3
Posted by [SuperMidget](#) on Wed, 23 Mar 2005 01:34:56 GMT
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glyde51 You are a moron...

Subject: Concerning Red Alert 3
Posted by [Renx](#) on Wed, 23 Mar 2005 01:50:37 GMT
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IRON FART Generals wasn't part of the C&C Universe. It was under the C&C name, but it wasn't in the "C&C Universe" in the sense that there was no Nod or GDI etc.

So? That doesn't mean this new game will be in the RA universe we know. RA2 was barely in the RA universe.

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Wed, 23 Mar 2005 01:56:13 GMT
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Barely?

The RA universe is about the struggle between the Soviets and Allies if WW2 had not taken place.

Subject: Concerning Red Alert 3
Posted by [Chronojam](#) on Wed, 23 Mar 2005 01:58:04 GMT
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And the prequel to TD, which was all but forgotten in RA2 and even further in YR

Subject: Concerning Red Alert 3
Posted by [vloktboky](#) on Wed, 23 Mar 2005 01:59:04 GMT
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RA was true to the Canon.
RA2 practically went off on a tangent.

Subject: Concerning Red Alert 3
Posted by [Nukelt15](#) on Wed, 23 Mar 2005 02:33:50 GMT
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And, seeing what EA has already done to the franchise, RA3 will be a blast-off into uncharted, empty space- making three consecutive 90 degree left turns, landing smack dab in the middle of an island in the Pacific, claiming it as a new planet, and cheering the spacecraft (modeled in part after an older craft from a completely different rival company), as the next revolution in faster-than-light travel.

Am I missing anything?

Subject: Concerning Red Alert 3
Posted by [Oblivion165](#) on Wed, 23 Mar 2005 02:38:38 GMT
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Pfft Ra3.

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Wed, 23 Mar 2005 02:40:50 GMT
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Ya Nuke, you left out the new Factions: Pirates and Ninjas duh....

Subject: Concerning Red Alert 3
Posted by [icedog90](#) on Wed, 23 Mar 2005 05:34:09 GMT
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I still refuse to judge the game like you guys are until I start seeing its progress.

Subject: Concerning Red Alert 3
Posted by [Walrus](#) on Wed, 23 Mar 2005 07:57:01 GMT
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Ok... one thing I would like to start off in saying.

"Do you really think we are going to get a game as good as the original red alert that we all know and love.?"

I don't know why I loved that game so much. The graphics are laughable and the game premise is ludicrous. Lets see.

- "Albert einstein goes back in time to kill hitler by giving him a fatal handjob, thus altering history!"

-
But the game rocks, handjobs and pornographic subplots aside, i still can't find anything wrong with it. All old games had naff grafics compaired to todays halo's/half lifes/super noasark 3d - but that does not stop them from being great. I still find my self playing snes and n64 games on my pc. Why you may ask... it beats the flying fuck out of me... but I think it might have something to do with a 'good story' and 'gameplay'.

Redalert was the first rts I ever played, it bought me in to the whole c&c way of life, I still remember the first time i ever played it, I still remember the name of my favourite singleplayer level (,tanya's tale). I still remember thinking 'Tanyas hot' and 'I bet in the next game they are going to turn my soon to be wife in to a blond with big hooters and the ability to be the lead in uwe bolts next game adaptation for the big screen - think 'house of the dead' and 'alone in the dark.'

We all saw what happened with generals and realert2. I don't give two shots about bad acting and psychic squid that can beam dirty thoughts in the heads of my fighting men and woman and tape major-league baseball without implied written consent.

Both were under the c&c banner, and both had fuck all to do with the games I love. They were pretty much soulless enterties that the undead sacrificial goat fucking money whores at ea love.

Where the hell is my tiberium twilight motherfucker. I want to see cain come back and kick some ass. I want to see if second coming of cain was some sort of alien conspiracy and that the tiberium is teroforming my beloved motherearth in to some sort of alien playground, (it's pretty obvious) [/RANT]

I think maybe I will go back to being mellow, I don't know why but I just woke up this morning with a funny feeling and the sudden and uncontrollable urge to start a pissing contest with every one I meet.

Subject: Concerning Red Alert 3
Posted by [Oblivion165](#) on Wed, 23 Mar 2005 08:03:12 GMT
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Walrus

- "Albert einstein goes back in time to kill hitler by giving him a fatal handjob, thus altering history!"
-

My girlfriend gave me one of those to me once. I still cant grow hair there.

Subject: Concerning Red Alert 3
Posted by [WNxCABAL](#) on Wed, 23 Mar 2005 08:56:11 GMT
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Walrus
I want to see cain come back and kick some ass.

EA Fired Joe Kucan, AKA.Kane

Subject: Concerning Red Alert 3
Posted by [Walrus](#) on Wed, 23 Mar 2005 09:25:11 GMT
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I don't know what's more embarrassing, not realising that he had been fired, or spelling Kane cain.
I really should pay more attention.

Although, i am surprised and thankful that no one posted,

Quote:It's 'Kane' not 'cain' or some other homo erotic bullshit.

But if kane will not be making another appearance, how will it be command and conquer?

But who will replace my beloved dictator? And how will if ever will the story progress?

Subject: Concerning Red Alert 3
Posted by [trunkskgb](#) on Wed, 23 Mar 2005 11:39:40 GMT
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Renxlf generals was their idea of the C&C universe, who knows what the fuck they think the RA universe is...

Generals was a ripoff of the Warcraft series by Blizzard. Heroes is a big ripoff.

Subject: Concerning Red Alert 3
Posted by [Chronojam](#) on Wed, 23 Mar 2005 14:26:50 GMT
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And that was Blizzard trying to outdo C&C, by Westwood. And Ghost was an attempt to match Commando/Renegade =O

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Wed, 23 Mar 2005 15:34:07 GMT
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C&C>WarCraft III

Dogshit > WarCraft III

Dogshit > Generals

Generals != C&C

Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Wed, 23 Mar 2005 19:27:28 GMT
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E-mail from EA

Quote:"We are very proud to announce that we have turned our \$\$\$ attentions to once again f*ck with the Command & Conquer universe :biggrin:

Our previous exploits in this field include Command & Conquer: Red Alert 2 (Teh Cartoon!), Command & Conquer: Yuri's Revenge (1337!), and Command & Conquer: Generals (which featured new sides totally unrelated to C&C!)

We have chosen once more to f*ck with the Red Alert universe! But we haven't forgotten you Tiberium die hards. Oh yes, its true, we're going to chuck in loads of the green stuff, so that Allies and Soviets can wage war in vast Tiberium fields!

So, you might wonder, how does this fit in with the storyline? Well that's whats going to make Red Alert 3 so great. It doesn't! Yes! It is totally unrelated to anything that went before! Whereas previously Allies and Soviets fought on grass or snowy terrains, they now find themselves fighting in Tiberium . . . for no reason whatsoever! :biggrin:

And for an extra twist, Command & Conquer: Red Alert 3 will be set in the Middle Ages! Featuring:

Destroyable drawbridges!

Naval warfare . . . in moats!

Chain mail minigunners!

Bow & Arrow infantry!

Tanks have gone . . . Horses are in! (Including the Soviet Mammoth Horse! - equipped with twin heat-seeking rocket launchers . . . and a 50 inch turd cannon!)

Allied Shetland Ponies!

Oompa Loompas!

Dragons!

Elves!

Orcs!

Knights!

And many more units stolen from WarCraft!

Rescue Tanya from the Soviet Dungeon!

Lay seige to Allied castles!

Burn Witches! Burn Catholics! Burn Protestants! Invade Iraq! Be the first person to land on the moon!

And yes . . . Kane is back! However, we've decided to change his name. 1337 huh? And we're giving you the opportunity to decide what his new name will be!

Should it be:

- a) Bob?
- b) Dave?
- c) Chang?

Call 0800-EA RULES! today and cast your vote!*

We hope you are excited about Command & Conquer: Medieval Alert 3 as we are. Thankyou.
:biggrin:

*Calls cost \$100/minute

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Wed, 23 Mar 2005 20:19:14 GMT
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Quote:
C&C>WarCraft III

Dogshit > WarCraft III

Dogshit > Generals

Generals != C&C

I agree with that except for the Dogshit>WC3 part.

WC3 was VERY fun

Subject: Concerning Red Alert 3
Posted by [Dave Anderson](#) on Wed, 23 Mar 2005 20:19:40 GMT
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Mad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

Subject: Concerning Red Alert 3
Posted by [WNxCABAL](#) on Wed, 23 Mar 2005 20:29:33 GMT
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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

LMAO!!

>_<

I CANNOT BELIEVE YOU TOOK THAT SO SERIOUSLY!!!

LMAO!!!!!!

Subject: Concerning Red Alert 3

Posted by [The Mad Hatter](#) on Wed, 23 Mar 2005 21:36:56 GMT

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Quote:Mad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldn't change Kane's name. And even if they did the choices wouldn't be names like Dave, etc. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldn't bother to go BACK and change Kane's name or the earlier red alerts.

But it's true! All of it!

:rolleyes:

Subject: Concerning Red Alert 3

Posted by [IRON FART](#) on Wed, 23 Mar 2005 21:48:46 GMT

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Quote:"We are very proud to announce that we have turned our \$\$\$ attentions to once again f*ck with the Command & Conquer universe biggrin.gif

deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. PROBABLY fake he says!

LOL

I'm cracking up.

Subject: Concerning Red Alert 3

Posted by [Jzinsky](#) on Wed, 23 Mar 2005 22:16:29 GMT

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I guess we should wait and see.

Thing is the course of history changed here too, we're no longer at war with the Germans, so in the RA universe, the allies might well be at war with the Aussies or something. Things change..

Subject: Concerning Red Alert 3

Posted by [sterps](#) on Thu, 24 Mar 2005 03:59:19 GMT

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How RA3 is going to turn out I'm not sure, but it is looking grim 3 former workers for EA all working on RA3 have resigned and gone and join their old friends at Petroglyph.

All we need is Petroglyph to by the c&c rights back (but it will never happen)

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Thu, 24 Mar 2005 04:52:39 GMT
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WC III looked Cartoonish while trying to be serious. I didnt like it at all

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Thu, 24 Mar 2005 05:32:26 GMT
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It looked a tiny bit cartoonish, but Blizzard captured the mood in that game just right.

I'm going to be very interested to see how RA3 comes out. It may actually be a good game. Who knows?

Subject: Concerning Red Alert 3
Posted by [sniper12345](#) on Thu, 24 Mar 2005 09:40:40 GMT
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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

please go away.

Subject: Concerning Red Alert 3
Posted by [Sn1per XL](#) on Thu, 24 Mar 2005 13:46:24 GMT
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Ah, leave him alone. He makes good points.

Subject: Concerning Red Alert 3
Posted by [WNxCABAL](#) on Thu, 24 Mar 2005 15:24:52 GMT
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Sn1per XLAh, leave him alone. He makes good points.

name one!

Subject: Concerning Red Alert 3

Posted by [SickOptometrist](#) on Thu, 24 Mar 2005 17:35:22 GMT

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Walrus - Your commentaries are quite entertaining & funny. You'd make a great radio talk show host.

Subject: Concerning Red Alert 3

Posted by [Dave Mason](#) on Thu, 24 Mar 2005 17:38:42 GMT

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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

I think this needs quoting just for preservation, what a freakin idiot.

It also needs to be brought to attention, again, just for the sake of his plain stupidity.

Subject: Concerning Red Alert 3

Posted by [Dave Mason](#) on Thu, 24 Mar 2005 17:39:09 GMT

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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

And again..... LOL what an idiot!

Subject: Concerning Red Alert 3

Posted by [Jecht](#) on Thu, 24 Mar 2005 17:45:11 GMT

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ROFL

Subject: Concerning Red Alert 3
Posted by [glyde51](#) on Thu, 24 Mar 2005 17:54:49 GMT
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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

No, it must be real! Like, REALLY!

Subject: Concerning Red Alert 3
Posted by [User_Name](#) on Thu, 24 Mar 2005 18:46:53 GMT
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WalrusBut who will replace my beloved dictator?

Polygons.

Subject: Concerning Red Alert 3
Posted by [WNxCABAL](#) on Thu, 24 Mar 2005 19:05:39 GMT
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DJMdeadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

And again..... LOL what an idiot!

LOL, sorry got to laugh at this again!

Subject: Concerning Red Alert 3
Posted by [Walrus](#) on Thu, 24 Mar 2005 19:58:14 GMT
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deadfiveMad Hatter, you are a moron. First, that so called "EMAIL" from EA probably is a fake. Secondly, they wouldnt change kanes name. And even if they did the choices wouldnt be names like Dave, ect. And lastly, who did you get the email from? "IF ITS REAL"

One thing, EA sucks, we all know it. But even they wouldnt bother to go BACK and change kanes name or the earlier red alerts.

Hello. Can you hear me. I'm not sure, because you sound pretty fucking stoned. Not that there is anything wrong with that, well, as long as no one sees, and you don't start tripping out and writing on the walls while Bob Hope crawls up your trouser legs with a straight razor in her mouth and a smile on her lips, because then you've gone too far. Too far by a long way.

'Waves in front of deadfive'

Yep, he can hear me all right. But we might lose him any second, so don't go walking away.

Ok. You are on the interweb. Your are twelve, I would say 13 but I have lost all hope in humanity and I am not going to give you the benefit of the doubt, (here on the interweb you are as thick as pig shit until someone posts otherwise.)

Now I know you have seen the porn. And if you haven't your either too stoned or have something wrong with you... leave the porn alone, it rots your brain, so back away from the porn, away from the bad photoshops of Brittany (she smiles for a reason and that's why I love her,) spears - and pay attention to what you are doing.

I hate to tell you this, but as a relatively upstanding (,yes I still use a walking stick,) member of this community, I have to say that - Not everything someone types on a forum board is real or true. Always take it with a pinch of salt, or in some cases a cup of coffee and a good lie down, and in my case 2 bottles of beer, this pc and the latest bukkake dvd from the shores of the most perverted nation on earth (that's japan for you kiddies out there). Most of what you read is lies. Filthy fucking lies spouted by fat balding men and 12 year olds (like your self) who like to feel wanted and loved. Some of it is half jaded personal crap that fill board such as this, some of it is truth, but no one gives a shit about the truth, not here on the informationsuperhighway. Like the porn, yeah i see you looking, truth is not needed here.

Just look both ways before you post, and try and read what you type, because, good god, you will end up looking a but silly. That and people like me start writing about you and form an unofficial fan-club.

We love you that much.

£12 to join now - limited special offer!

Subject: Concerning Red Alert 3
Posted by [Dave Mason](#) on Thu, 24 Mar 2005 20:19:51 GMT
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In a nutshell,

Quote:You Sir...

Are an idiot...

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Thu, 24 Mar 2005 21:06:52 GMT
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gg

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Fri, 25 Mar 2005 04:36:40 GMT
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You should stop saying gg.

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Fri, 25 Mar 2005 05:46:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

no

Subject: Concerning Red Alert 3
Posted by [icedog90](#) on Fri, 25 Mar 2005 05:54:39 GMT
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Is this The Mad Hatter from <http://www.counter-strike-dl.com>?

Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Fri, 25 Mar 2005 11:46:41 GMT
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No - that person is just an imitation.

I'm the real deal

Subject: Concerning Red Alert 3
Posted by [Oblivion165](#) on Fri, 25 Mar 2005 11:51:00 GMT

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No idea you were around before 1865, when the book was first published and god knows how long ago the term was used. hehe

Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Fri, 25 Mar 2005 12:55:43 GMT
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I've never read the book

Subject: Concerning Red Alert 3
Posted by [Oblivion165](#) on Fri, 25 Mar 2005 12:59:43 GMT
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You never read alice in wonderland?!?!

Subject: Concerning Red Alert 3
Posted by [Jzinsky](#) on Fri, 25 Mar 2005 13:09:00 GMT
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There's a book!?

Lewis Carrol used to live in my home town, these days the best thing to come from here is Chris Evans. That's how bad this place is getting..

Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Fri, 25 Mar 2005 14:56:38 GMT
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No but I know the story, characters etc.

The Simpsons parody of it is great though.

Sideshow Bob plays me

Subject: Concerning Red Alert 3
Posted by [glyde51](#) on Fri, 25 Mar 2005 14:57:35 GMT
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Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Fri, 25 Mar 2005 15:40:34 GMT
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Its a medieval setting remember?

Castles and moats etc . . .

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Fri, 25 Mar 2005 18:49:23 GMT
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Man that was a fun game. I should start playing that online again.

Subject: Concerning Red Alert 3
Posted by [icedog90](#) on Fri, 25 Mar 2005 21:38:36 GMT
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Heh, well, I remember like four years ago or something when I once used to play Neopets, this guy named "The Mad Hatter" had this HUGE shop. Another impersonation? lol.

Subject: Concerning Red Alert 3
Posted by [Jzinsky](#) on Sat, 26 Mar 2005 02:05:27 GMT
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Them Terror drones were a bizarre piece of equipment..

Subject: Concerning Red Alert 3
Posted by [The Mad Hatter](#) on Sat, 26 Mar 2005 12:30:39 GMT
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Just another imitation, Icedog, just another imitation

Subject: Concerning Red Alert 3
Posted by [IRON FART](#) on Sat, 26 Mar 2005 19:05:39 GMT

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JzinskyThem Terror drones were a bizarre piece of equipment..
Yeah, but get one in each of the enemy's harvesters, and send a spy to the enemy refinery, and it will be such a huge setback for them. You have to steal some buildings before you can do this though.

Subject: Concerning Red Alert 3
Posted by [Oblivion165](#) on Sat, 26 Mar 2005 20:18:11 GMT
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Yeah i would love to see a completed RA2 Renegade mod, Cool shit.

Subject: Concerning Red Alert 3
Posted by [Dave Mason](#) on Sun, 27 Mar 2005 00:27:59 GMT
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What about that one by Cannis Rabidus or whatever his name was.

Did that ever get completed?

Subject: Concerning Red Alert 3
Posted by [sniper12345](#) on Sun, 27 Mar 2005 04:52:30 GMT
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You're thinking of Vengeance, no, I don't think it's finished.

Subject: Concerning Red Alert 3
Posted by [Jecht](#) on Sun, 27 Mar 2005 05:41:52 GMT
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RA2 was a fun Online game, but I thought single player wasnt that great. I just played it a few weeks ago with my bud SirSnipa_OZ_ vs. T1TAN_OZ_ and SeniorSnipe_OZ_

Subject: Concerning Red Alert 3
Posted by [Jzinsky](#) on Sun, 27 Mar 2005 12:25:07 GMT
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That was my point. They were a right pain in the arse to get rid of too, unless you got the affected tank and encircled it with a shedload of others, then as soon as it finished the job it would be blasted to hell.

I liked using them though

Subject: Concerning Red Alert 3
Posted by [Walrus](#) on Sun, 27 Mar 2005 15:26:35 GMT
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I know this is a little late but... mad hatter...

<http://www.illwillpress.com/hatta.html>

Subject: Concerning Red Alert 3
Posted by [Jzinsky](#) on Mon, 28 Mar 2005 00:23:14 GMT
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Lmao
