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Subject: Buddy List

Posted by [Buavey](#) on Tue, 22 Mar 2005 03:36:00 GMT

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I wasn't sure if you guys have the code or whatever is required to do this but I thought it was worth the shot! Is there anyway to increase the amount of people we can have on our buddy list? Maybe it would be an added feature in CP2! Just a thought!

Cheers

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Subject: Buddy List

Posted by [flyingfox](#) on Tue, 22 Mar 2005 16:41:45 GMT

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I doubt it but I suppose you could write an external program, like XFIRE, that could have buddies and check if they are online (WOL and GSA). Maybe you could add buddies to this program but I don't think you could add someone to an external program and have them appear in the WOL buddy list.

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Subject: Buddy List

Posted by [TankClash](#) on Tue, 22 Mar 2005 18:27:52 GMT

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There's also [http://thecodesmith.com/download/RenBuddyList\\_v1.06.zip](http://thecodesmith.com/download/RenBuddyList_v1.06.zip)

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Subject: Buddy List

Posted by [Creed3020](#) on Wed, 23 Mar 2005 01:14:23 GMT

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TankClashThere's also [http://thecodesmith.com/download/RenBuddyList\\_v1.06.zip](http://thecodesmith.com/download/RenBuddyList_v1.06.zip)

I've used that program since the day it came out. It's great and I recommend it to anyone.

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