Subject: No SDK for BF2 lol?
Posted by Demolition man on Sun, 20 Mar 2005 19:14:17 GMT
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Quote:[Boomtown] Will you release the SDK together with BF2?

[DICE] There are no plans to release the SDK. However the Battlefield 2 Editor will be released. It is the same tool used by our team to develop assets and levels for BF2.
http://bf1942.boomtown.net/en_uk/articles/art.view.php?id=7691

Subject: No SDK for BF2 lol?
Posted by Deactivated on Sun, 20 Mar 2005 19:31:28 GMT
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And then A Path Beyond switches to Unreal 3 engine...

Subject: No SDK for BF2 lol?
Posted by IRON FART on Sun, 20 Mar 2005 19:44:50 GMT
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I hope they do actually. Unreal graphics and physics have always been excellent. It would be a great engine to switch to, if they chose to switch to it.

Subject: No SDK for BF2 lol?
Posted by Walrus on Sun, 20 Mar 2005 20:22:19 GMT
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It's a pitty.
 Can they work around this at all?
Or are they an the move again?

Subject: No SDK for BF2 lol?
Posted by jd422032101 on Sun, 20 Mar 2005 21:44:08 GMT
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the graxics look kick ass !

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Sun, 20 Mar 2005 22:05:55 GMT
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Why are you always the bearer of bad news, Dorkman.

Subject: No SDK for BF2 lol?
Posted by Demolition man on Sun, 20 Mar 2005 22:36:05 GMT
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for the same reason you always have to post in my topics

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Sun, 20 Mar 2005 22:40:04 GMT
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Trying to be an ass?

You make me a sad panda.

Subject: No SDK for BF2 lol?
Posted by warranto on Sun, 20 Mar 2005 22:45:15 GMT
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Sad panda?

I thought it was Sexual Harassment panda?

Subject: No SDK for BF2 lol?
Posted by Aircraftkiller on Mon, 21 Mar 2005 00:01:31 GMT
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The SDK isn't necessary to do 99% of what we need to do on the Battlefield 2 engine.

Subject: No SDK for BF2 lol?
Posted by Demolition man on Mon, 21 Mar 2005 10:31:32 GMT
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JavaxcxTrying to be an ass?

You make me a sad panda.
So you are trying to be an ass?

So you make yourself a sad panda?

I thought u had an other reason....

Subject: No SDK for BF2 lol?
Posted by Jecht on Mon, 21 Mar 2005 15:15:27 GMT
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lol Java that was hilariously random. assuming there is such a word as "hilariously" and i spelled it right

AK, what is your avatar supposed to be, some kinda japanease robot?

Subject: No SDK for BF2 lol?
Posted by Xtrm2Matt on Mon, 21 Mar 2005 16:00:26 GMT
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Don't worry. In 3 months time when they realise they can't, yet again, not do what they want in BF2 engine, they will indeed switch to another engine.

We can expect a final release to be made in 2019!

Subject: No SDK for BF2 lol?
Posted by Homey on Mon, 21 Mar 2005 16:42:13 GMT
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Is there a release date for BF2?

Subject: No SDK for BF2 lol?
Posted by Xtrm2Matt on Mon, 21 Mar 2005 16:57:12 GMT
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May-June '05 I believe..

Subject: No SDK for BF2 lol?
Posted by Demolition man on Mon, 21 Mar 2005 17:17:08 GMT
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Aircraftkiller a.k.a. ACKThe SDK isn't necessary to do 99% of what we need to do on the Battlefield 2 engine.how do you know that from a game that hasn't been released?

Subject: No SDK for BF2 lol?
Posted by Deactivated on Mon, 21 Mar 2005 19:23:39 GMT
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No SDK means that if there's something that is missing from the engine, it cannot be added (unless you went to hacking files).

Subject: No SDK for BF2 lol?
Posted by Sir Phoenixx on Mon, 21 Mar 2005 20:36:01 GMT
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Quote:No SDK means that if there's something that is missing from the engine, it cannot be added
No, it doesn't.

It's the same situation with Renegade, it didn't come with an SDK but an editor, and yet we managed to add many new features and change stuff that weren't accessible from the editor.

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Mon, 21 Mar 2005 20:38:45 GMT
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Demolition manJavaxcxTrying to be an ass?

You make me a sad panda.
So you are trying to be an ass?

So you make yourself a sad panda?

I thought u had an other reason....

No, Dorkman. YOU make me a sad panda. A very sad panda.

Subject: No SDK for BF2 lol?
Posted by Homey on Mon, 21 Mar 2005 20:56:13 GMT
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Xtrm2MattMay-June '05 I believe..
Perfect, thanks.

Subject: No SDK for BF2 lol?
Posted by Jecht on Mon, 21 Mar 2005 22:14:35 GMT
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ROFL Java!

Subject: No SDK for BF2 lol?
Posted by Demolition man on Mon, 21 Mar 2005 22:29:01 GMT
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JavaxcxDemolition manJavaxcxTrying to be an ass?

You make me a sad panda.
So you are trying to be an ass?

So you make yourself a sad panda?

I thought u had an other reason....

No, Dorkman. YOU make me a sad panda. A very sad panda.
O that makes me feel good

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Mon, 21 Mar 2005 22:32:02 GMT
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Don't pull a muscle.

Subject: No SDK for BF2 lol?
Posted by Demolition man on Sun, 27 Mar 2005 00:03:37 GMT
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or else?

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Sun, 27 Mar 2005 00:11:31 GMT
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It'll hurt? WTF? Did you just reply to me to spite me and hurt YOURSELF?

Subject: No SDK for BF2 lol?
Posted by Demolition man on Sun, 27 Mar 2005 00:13:15 GMT
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no i just liked to bump and needed to say something

Subject: No SDK for BF2 lol?
Posted by Dave Mason on Sun, 27 Mar 2005 00:19:56 GMT
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OMG LIEK WTFX SPAM SANDWICH!!!!!!!!

Subject: No SDK for BF2 lol?
Posted by Jaspah on Sun, 27 Mar 2005 00:24:01 GMT
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OMG! That image is gold! Can I use it?

Subject: No SDK for BF2 lol?
Posted by Dave Mason on Sun, 27 Mar 2005 00:25:49 GMT
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sure :rolleyes:

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Sun, 27 Mar 2005 00:39:21 GMT
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Demolition manno i just liked to bump and needed to say something

Dorkman...

Subject: No SDK for BF2 lol?
Posted by icedog90 on Sun, 27 Mar 2005 03:58:53 GMT
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Subject: No SDK for BF2 lol?
Posted by sniper12345 on Sun, 27 Mar 2005 05:01:19 GMT

It's Faggots, not Fagots.

Subject: No SDK for BF2 lol?
Posted by Deactivated on Sun, 27 Mar 2005 10:44:53 GMT

Sir PhoenixxIt's the same situation with Renegade, it didn't come with an SDK but an editor, and yet we managed to add many new features and change stuff that weren't accessible from the editor.

Read the whole post.
CommandoSRNo SDK means that if there's something that is missing from the engine, it cannot be added (unless you went to hacking files).

Hacks should be avoided as much as possible. If you have to reverse-engineer the game to add new features, you should know that the game isn't capable of   what you want to do.

Subject: No SDK for BF2 lol?
Posted by Demolition man on Sun, 27 Mar 2005 11:43:55 GMT

JavaxcxDemolition manno i just liked to bump and needed to say something

Dorkman... seal killer

Subject: No SDK for BF2 lol?
Posted by Javaxcx on Sun, 27 Mar 2005 14:44:43 GMT

Poopyhead

Subject: No SDK for BF2 lol?
Posted by Dave Mason on Sun, 27 Mar 2005 15:34:46 GMT

Shut it worm sprems!

Subject: No SDK for BF2 lol?

Posted by Sir Phoenixx on Sun, 27 Mar 2005 16:52:05 GMT

CommandoSRSir PhoenixxIt's the same situation with Renegade, it didn't come with an SDK but an editor, and yet we managed to add many new features and change stuff that weren't accessible from the editor.

Read the whole post.
CommandoSRNo SDK means that if there's something that is missing from the engine, it cannot be added (unless you went to hacking files).

Hacks should be avoided as much as possible. If you have to reverse-engineer the game to add new features, you should know that the game isn't capable of   what you want to do.

I did read it. No they shouldn't be avoided. If it can be done by reverse engineering the game then the game is still capable of doing it, if it wasn't capable of doing something then it wouldn't have been possible even with reverse engineering/hacking the game. It's still modding, just because you aren't using the tools/etc. provided to you by the developers doesn't automatically make it not modding.