
Subject: If you like..Please sign Goldeneye DS
Posted by [Oblivion165](#) on Tue, 15 Mar 2005 07:23:27 GMT
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if you agree with this, please sign.

<http://www.petitiononline.com/165165/petition.html>

Its a Goldeneye DS quality protection petition.

EDIT: I know alot you you guys dont think these help, but i have to give it a try.

EDIT2: Oh and also feel free to spread it around.

Subject: If you like..Please sign Goldeneye DS
Posted by [Walrus](#) on Tue, 15 Mar 2005 09:03:37 GMT
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Done...

Yossairian Lives!

Subject: If you like..Please sign Goldeneye DS
Posted by [Vitaminous](#) on Tue, 15 Mar 2005 21:08:30 GMT
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Lol, what the heck are you expecting? EA to pick it up and totally ruin it?

1. No analog stick = no fun.
 2. If I remember correctly, Acclaim was the company that design GE64, and Acclaim is dead.
-

Subject: If you like..Please sign Goldeneye DS
Posted by [Deactivated](#) on Tue, 15 Mar 2005 22:11:54 GMT
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Vitaminous2. If I remember correctly, Acclaim was the company that design GE64, and Acclaim is dead.

Goldeneye for N64 was made by Rare, which has been bought by Microsoft.

Subject: If you like..Please sign Goldeneye DS

Posted by [DaveGMM](#) on Tue, 15 Mar 2005 22:13:52 GMT

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You remember wrong, as CommandoSR states.

They then went on to make the second best FPS on the '64, Purrrrrfect Dark.

God, I'm plugging that back in. It was SUCH a damn good game, was PD.

Subject: If you like..Please sign Goldeneye DS

Posted by [Vitaminous](#) on Tue, 15 Mar 2005 22:37:52 GMT

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Oops, problem there.

Rare works for Microsoft (as in, they got bought by them), and Microsoft != making games for Nintendo platforms.

<http://www.rareware.com>

Subject: If you like..Please sign Goldeneye DS

Posted by [DaveGMM](#) on Tue, 15 Mar 2005 22:47:03 GMT

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Really?

I guess I'll just return my non-existent copy of "Banjo Pilot" to the store then.

I mean, if Rare aren't making games for Nintendo Platforms, as you say, they I couldn't possibly have spent money on the game I am currently looking at on my shelf.

Subject: If you like..Please sign Goldeneye DS

Posted by [Deactivated](#) on Tue, 15 Mar 2005 22:49:03 GMT

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Rare has a small separate group dedicated for developing handheld games for Nintendo. They aren't allowed to make games for GameCube though.

Subject: If you like..Please sign Goldeneye DS

Posted by [Oblivion165](#) on Tue, 15 Mar 2005 22:59:20 GMT

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VitaminousLol, what the heck are you expecting? EA to pick it up and totally ruin it?

1. No analog stick = no fun.
2. If I remember correctly, Acclaim was the company that design GE64, and Acclaim is dead.

Hell yeah im expecting them to ruin it. EA hasnt made a decent bond game in their entire lincense period.

Subject: If you like..Please sign Goldeneye DS
Posted by [IRON FART](#) on Wed, 16 Mar 2005 03:47:28 GMT
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GoldenEye was somewhat fun. Tommorrow Never dies was good in my books too.

I need to get roms of those games and revisit them.

Subject: If you like..Please sign Goldeneye DS
Posted by [Vitaminous](#) on Wed, 16 Mar 2005 04:43:40 GMT
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CommandoSRRare has a small seperate grop dedicated for developing handheld games for Nintendo. They aren't allowed to make games for GameCube though.

Become my informant.

*Vitaminous signs.

Subject: If you like..Please sign Goldeneye DS
Posted by [Buavey](#) on Wed, 16 Mar 2005 05:43:16 GMT
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VitaminousCommandoSRRare has a small seperate grop dedicated for developing handheld games for Nintendo. They aren't allowed to make games for GameCube though.

Become my informant.

*Vitaminous signs.

Exactly why Microsoft is gay! The stole the rights for one of the best gamesjust so they could put it on their computer, not a console! Xbox is just some low grade computer, that if your smart you will mod it to make it better from what it is! All of its games suck cept for Halo from what I hear! So they Take Conkers Bad Fur Day, which was originally for Nintendo and it will probably suck now, cause Microsoft bought out Rare and knowing them, they probably did some changes to the staffcough lay off cough.... just like EA did with Westwood! GOD I HATE BIG COPRORATIONS, MAY THEY BURN IN HELL and ALL WHO SUPPORT THEM!!!

Subject: If you like..Please sign Goldeneye DS
Posted by [IRON FART](#) on Wed, 16 Mar 2005 05:50:31 GMT
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Halo isn't that great either. Its a fun game, but nothing incredible. Mostly hype.

Subject: If you like..Please sign Goldeneye DS
Posted by [Walrus](#) on Wed, 16 Mar 2005 12:07:24 GMT
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Halo is one of the best fps games I have ever played, almost as good as perfectdark/goldeneye/turok2 on the n64. It is well worth playing on the exbox or on the pc. Halo 2 though... is not as good as it could be... it never lived up the hype. HIH are still trying to figure out where that last skull is hidden.

Yossiarian Lives!

Subject: If you like..Please sign Goldeneye DS
Posted by [Majiin Vegeta](#) on Wed, 16 Mar 2005 17:11:07 GMT
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DaveGMMYou remember wrong, as CommandoSR states.

They then went on to make the second best FPS on the '64, Purrrrrfect Dark.

God, I'm plugging that back in. It was SUCH a damn good game, was PD.

PD is a great game

Subject: If you like..Please sign Goldeneye DS
Posted by [icedog90](#) on Wed, 16 Mar 2005 20:17:24 GMT
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I have never seen any of these petitions work...
