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Subject: Sky Texture

Posted by [obelisk70](#) on Mon, 14 Mar 2005 21:09:23 GMT

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Is there a way to use different sky textures like something you made.

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Subject: Sky Texture

Posted by [Vitaminous](#) on Mon, 14 Mar 2005 21:10:22 GMT

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Add a sphere over the map and apply a sky texture/picture of your own?

...But if you plan to add a lot of fog, then forget about it because it will fuck up.

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