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Subject: Need help getting TD working on XP.  
Posted by [Naamloos](#) on Thu, 10 Mar 2005 17:51:03 GMT  
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After reading this:  
<http://www.planetcnc.com/features/techtroopers/classicsInXP/>

I thought i really had to try installing it again on XP... But after doing everything it says i get "Can't find entrypoint procedure SMapLS\_IP\_EBP\_12 in KERNEL32.dll" (i translated it from dutch).

Anyone knows how to fix it?

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Subject: Need help getting TD working on XP.  
Posted by [Renardin6](#) on Thu, 10 Mar 2005 18:18:49 GMT  
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<http://www.abandonia.com/game.php?ID=378>

Get it for free there (legal) and you can also get some porgrams to play old games on xp (as DOSbox...)

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Subject: Need help getting TD working on XP.  
Posted by [Deactivated](#) on Thu, 10 Mar 2005 18:20:46 GMT  
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Quote: Meanwhile, to be able to run C&C at all in Windows 2000 or Windows XP, you need to install the 2000/XP patch. This patch replaces a file, thipx32.dll, in your C&C95 directory with a new one that disables LAN play (in exchange for working at all under Windows 2000/XP).

<ftp://ftp.westwood.com/pub/ccgold/CCGOLDXPPATCH.ZIP>

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Subject: Need help getting TD working on XP.  
Posted by [Naamloos](#) on Thu, 10 Mar 2005 18:48:39 GMT  
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Renardin that's a crapy DOS version, with no music or cut scenes.

I thought the patch fixed LAN play... lol. Anyway, thanks, it works.

1 last thing, where can i DL the no CD fix? I only got the GDI disc and i wan't to try Nod.

I tried finding this some time ago but couldn't find it (google...).

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