Subject: Okay, ive decided....
Posted by Anonymous on Tue, 22 Oct 2002 22:02:00 GMT
View Forum Message <> Reply to Message

i made a mistake in giving up on renegade. ive just discovered some of the cool things they released. im definitely going to try my hand at some mapping again. although this time i will take the advice ack gave me. Anyways, is there any like faq list about the current state of renegade modding? if there is i would surely appreciate a link. if not, maybe someone would be kind enought o bring me up to speed on any changed in the tools, etc.

Subject: Okay, ive decided....
Posted by Anonymous on Tue, 22 Oct 2002 22:07:00 GMT
View Forum Message <> Reply to Message

wbi dont know programming or modding or mapping just hope to see some of ur creations that ur gonna come up wif

Subject: Okay, ive decided....
Posted by Anonymous on Tue, 22 Oct 2002 22:56:00 GMT
View Forum Message <> Reply to Message

Nothing has changed, except added heightfield to LevelEdit for quick terrain. search for the thread with the link to Majic13's tutorial on it.also updated patches have changed a couple things like MPLAN 1 player, Vehicle_Edit from f8 key to try your modded vehicle settings before you make the changes in leveledit.lots of SPmission buildings and stuff released at westwood.ftpand oh yeah, KANE LIVES!