Subject: Swinging Door (SS included)
Posted by SuperMidget on Thu, 03 Mar 2005 12:43:17 GMT
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How do I do this?

NOTE: (When 'Animate' is selected, the 'pivot changer' tool becomes unavailable)[/quote]

Animate wasn't selected in this screenie

Subject: Swinging Door (SS included)
Posted by laeubi on Thu, 03 Mar 2005 13:22:30 GMT
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Move the pivot, then use animate/rotate.
It first looks as if changes don't take effekt but the do when u select the rotate tool.

Subject: Swinging Door (SS included)
Posted by SuperMidget on Thu, 03 Mar 2005 14:54:42 GMT
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 I will try but I am skeptical... I think I tried this already...

Tx for the quick reply tho.

Subject: Swinging Door (SS included)
Posted by PsycoArmy on Thu, 03 Mar 2005 15:27:37 GMT
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If you want it to rotate like a dooor more easily you can cahnge the pivot point go to Hierarchy
(located next to modifify which is next to create.) > Affect pivot point only and then just move it to
about where the door will roatate and then just animate it. You could also use a bone and link it to
the bone but that really isnt necasary for this kind of animation. If you still need help you better
post fast or ill sleep soon .

Heres a pic

Peace.

Subject: Swinging Door (SS included)
Posted by SuperMidget on Thu, 03 Mar 2005 19:00:05 GMT
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Nah dude, I think that covers it!

Thanks a lot, I'll try and get back to you on that!

Subject: Swinging Door (SS included)
Posted by gr8man13 on Thu, 03 Mar 2005 20:40:56 GMT
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why programs do you use to do that?

Subject: Swinging Door (SS included)
Posted by WNxCABAL on Thu, 03 Mar 2005 23:40:56 GMT
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gr8man13why programs do you use to do that?

http://www.renhelp.co.uk :rolleyes: