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Subject: Editing strings help...

Posted by [Naamloos](#) on Fri, 18 Feb 2005 19:00:04 GMT

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After i edited a string it shows something like "TTDBR" or just shows the old one (in-game).

I use LE to do this... I also searched the forum and there shouldn't be any problems with doing this... But there are...

Some tips to fix this are helpfull...

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Subject: Editing strings help...

Posted by [WNxCABAL](#) on Fri, 18 Feb 2005 19:42:55 GMT

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I did some string modification believe it or not yesterday

Here one of the things I did for the MoTD:

Only pissing around, but it was my first attempt of messing with the strings

All I simply did was, modify them in CLE then copy & paste the strings file into my DATA, Simple!

Andy

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Subject: Editing strings help...

Posted by [Naamloos](#) on Fri, 18 Feb 2005 19:48:47 GMT

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It's for a map, not to be there for ever on all maps.

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Subject: Editing strings help...

Posted by [WNxCABAL](#) on Fri, 18 Feb 2005 22:09:55 GMT

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agh right, I don't think you can add custom strings to maps, maybe include the file in the zip/rar that comes with the map?

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Subject: Editing strings help...

Posted by [Naamloos](#) on Fri, 18 Feb 2005 22:15:46 GMT

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People wouldn't like that... But i have seen it in maps before. It should be possible...

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Subject: Editing strings help...

Posted by [Naamloos](#) on Sat, 19 Feb 2005 18:59:20 GMT

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\*Fixed\*

After placing the strings in the data folder it only affected the stuff on my map.

I should have know beter, since i temped my stuff...

I'm getting close to finishing my mod map...

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