
Subject: Dubya tee eff?!

Posted by [addseale2](#) on Tue, 15 Feb 2005 21:31:09 GMT

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Okay, Game is mesa, I'm flame rushing. Four of us barge right on in through the caves, but just as we're bout to burn the shit outta the wf, WHAAA!!! I'm about a mile off the map, My flamer's spinning like farking crazy.

Ever happen to anyone else

Subject: Dubya tee eff?!

Posted by [rm5248](#) on Tue, 15 Feb 2005 21:38:11 GMT

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That's a very weird Renegade bug that nobody seems to know the answer too.

Subject: Dubya tee eff?!

Posted by [IRON FART](#) on Tue, 15 Feb 2005 21:41:34 GMT

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Yeah, its happened to me lots.

I really hate that one. Usually if I dont restart my comp after it happens, it will occur more in the games to come, so that leads me to think that it has something to do with the memory not being cleared.

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Posted by [Deactivated](#) on Tue, 15 Feb 2005 21:48:17 GMT

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Collision bug. Can ruin the entire the game if the Harvester gets it. Usually happens when you bump a Humvee to it.

Subject: Dubya tee eff?!

Posted by [addseale2](#) on Tue, 15 Feb 2005 21:51:02 GMT

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It's weird... I've played since december 02 and it's not happened to me before this...

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Posted by [2000_years](#) on Wed, 16 Feb 2005 14:59:53 GMT

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Yeah, it's wierd and annoying.

It's happened to me before, and I got out, and then I moved really laggily and jerkily.

In third person view I was invisible (as in gone, not cloaked) and nobody could seem to see me o_O but I could still shoot, and the AGT still wasted me when I got too close

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Posted by [Naamloos](#) on Wed, 16 Feb 2005 15:35:03 GMT

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There are 2 types of this bug, 1 where FPS is 0~1, and with the other you keep spinning till you die... Sometimes you never die.

I always get the first one in normal renegade, just do F8 then type exit, then start up renegade again and it should be fixed.

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Posted by [Ripintou](#) on Wed, 16 Feb 2005 15:50:39 GMT

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Yea, I've fell off map many times with that darn collision bug

2000_years

Quote:In third person view I was invisible (as in gone, not cloaked) and nobody could seem to see me o_O but I could still shoot, and the AGT still wasted me when I got too close

I had something similar happen to me. Only happened one time though.

<http://www.n00bstories.com/image.fetch.php?id=1109878634>

<http://www.n00bstories.com/image.fetch.php?id=1201842118>

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Posted by [Kytten9](#) on Wed, 16 Feb 2005 16:19:48 GMT

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i've only ever had that bug on hourglass....it's annoying as hell though

Subject: Dubya tee eff?!

Posted by [Homey](#) on Wed, 16 Feb 2005 22:41:33 GMT

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It is annoying, but it came in use once for me. Pushing a b2b'er on islands of the map

Subject: Dubya tee eff?!

Posted by [greb](#) on Wed, 16 Feb 2005 23:00:53 GMT

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Sometimes, i get in a veic, start driving, and the screen goes blue. Next thing i know im dead, veic's dead, and im spawning in my base.

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Posted by [tooncy](#) on Thu, 17 Feb 2005 00:55:03 GMT

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I've had both those bugs happen to me multiple times.
