Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 17:27:00 GMT

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For some reason, my pistol sounds odd, but better. It's not the normal pistol sound. I've re-installed the game 4 times while i had this, and it never went away. I even tested it before i downloaded all my stuff for renegade again. And my friends automatic rifel soudns like a frickin colt . Is there any mods that change these sounds? What are they> And is there a program to change your sounds?

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 17:37:00 ĞMT

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Tib Ev had a sound change for the pistol, I think it may of been that or Hitman's

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 17:38:00 GMT

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Yeah, thats right, i d/l one of em before. Does iKe still come here?

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 18:14:00 GMT

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They should make the chinook carry vehicles and have the ramp and rope com down with the guys in it, is it possible greg???? I would really like to see that in multiplayer!!

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 18:24:00 GMT

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rename a gun sound "rifle_fire" (must be a .wav file) and put it in your Renegade/Data dir

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 18:40:00 GMT View Forum Message <> Reply to Message

It would be neat to have this magnetic effect. So that if the chinook hits another vehicle they stick

unless the one fires. But then one would have to remake the chinook with say a magnet bone. And there would have to be a new script for it.

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 19:08:00 GMT

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that would be funny, but incredibly *** at the same time...imagine, a Chinook that swoops down, latches on to a Flame Tank, lifts it to the flight ceiling, then drops it.

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 19:22:00 GMT

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Cool mod, make the Transport from TS and get Johnathan Wilson to make scripts for U to get it to work. 1) first script could change vehicles gravity temp. while its being moved.2) second script would assign the vehicle attachment to the transport.3) 3rd script would "drop" the vehicle from the transport. add the no falling damage script too.

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 19:34:00 GMT View Forum Message <> Reply to Message

Don't forget where the chinook lowers the ramp and the troops come down

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 19:37:00 GMT View Forum Message <> Reply to Message

WAIT!!! I JUST THOUGHT OF ANOTHER THING!!! HOW ABOUT WHERE THE GUYS CAN PARACHUTE FROM HIGH ALTITUDES!!!!!!! THAT WOULD BE SUPER COOL!!!!!!

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 20:08:00 GMT View Forum Message <> Reply to Message

and when they land, the landing gears come down

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 20:13:00 GMT

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where is this Gun_Fire thing I dunno anything about modding

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 20:24:00 GMT

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I dont know how possible some of these ideas are but when I do more scripts, I will consider them.

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 20:57:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by L3f7H4nd3d:that would be funny, but incredibly *** at the same time...imagine, a Chinook that swoops down, latches on to a Flame Tank, lifts it to the flight ceiling, then drops it. change the model to the orca carryall

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sat, 19 Oct 2002 21:04:00 GMT View Forum Message <> Reply to Message

All these ideas are really good, and i personaly would love to see em. Although i can't help think that it might take a heavy toll on multiplayer games.

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sun, 20 Oct 2002 15:16:00 GMT View Forum Message <> Reply to Message

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you could download gun sounds from: http://www.3dcafe.com/asp/soundsgunfire1.aspthere is a selection of weapon sounds you could use in a mod. i havent tried it myself though

Subject: Is there anyway to change the sound of your gun? Posted by Anonymous on Sun, 20 Oct 2002 16:18:00 GMT

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Thanks