
Subject: Garry's mod v.6c*

Posted by [Vitaminous](#) on Sun, 30 Jan 2005 01:45:58 GMT

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<http://www.garry.tv/garrysmo>

Subject: Garry's mod v.6c*

Posted by [dodge1tis](#) on Sun, 30 Jan 2005 01:58:36 GMT

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lucky, i cant use the paint pistol cause my compys not good enough.

Subject: Garry's mod v.6c*

Posted by [MilkyLep](#) on Sun, 30 Jan 2005 03:16:02 GMT

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I think you have too much extra time....

Subject: Garry's mod v.6c*

Posted by [TheGunrun](#) on Sun, 30 Jan 2005 03:33:37 GMT

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we should have a server for just us renegade ppl on garry's mod.

Subject: Garry's mod v.6c*

Posted by [Jaspah](#) on Sun, 30 Jan 2005 04:10:36 GMT

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Aprime, your late!

v6c is out already!

<http://www.garry.tv/garrysmo/garrysmov6c.exe>

Subject: Garry's mod v.6c*

Posted by [Majiin Vegeta](#) on Sun, 30 Jan 2005 05:10:08 GMT

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TheGunrunwe should have a server for just us renegade ppl on garry's mod.

1 MB siggy image thank you for wasting my bandwidth!

cut it down

Subject: Garry's mod v.6c*

Posted by [Vitaminous](#) on Sun, 30 Jan 2005 05:13:59 GMT

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Subject: Garry's mod v.6c*

Posted by [Oblivion165](#) on Sun, 30 Jan 2005 15:13:46 GMT

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Majiin VegetaTheGunrunwe should have a server for just us renegade ppl on garry's mod.

1 MB siggy image thank you for wasting my bandwidth!

cut it down

Yeah really. Im on cable and i still think thats ridiculous.

At least he isnt a bad as that ass who has two full feature movies in his sig. Some guy shooting up a room....OOO amazing....Pfft.

Subject: Garry's mod v.6c*

Posted by [TheGunrun](#) on Sun, 30 Jan 2005 15:45:56 GMT

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Lol sorry, iv had tha tup for a while and u ppl just noticed it.

Subject: Garry's mod v.6c*

Posted by [icedog90](#) on Sun, 30 Jan 2005 18:13:34 GMT

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Why do you have a guideline for playing DDR in your signature?

Subject: Garry's mod v.6c*

Posted by [TheGunrun](#) on Sun, 30 Jan 2005 18:18:22 GMT

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Most people dont know how to play ddr. I p00n at that game.

Subject: Garry's mod v.6c*

Posted by [dodge1tis](#) on Sun, 30 Jan 2005 19:32:12 GMT

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sooo...u put a giant guide in your siggy? why?

Subject: Garry's mod v.6c*

Posted by [msgtpain](#) on Sun, 30 Jan 2005 19:36:07 GMT

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so people can pretend that they now know how to play after reading it, even though there is no possible way to read and understand each frame of the animation with how fast it's going.

Subject: Garry's mod v.6c*

Posted by [glyde51](#) on Sun, 30 Jan 2005 20:55:56 GMT

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How do I make charecters now? I can't seem to do it.

Subject: Garry's mod v.6c*

Posted by [TheGunrun](#) on Sun, 30 Jan 2005 21:22:44 GMT

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does any one know all the commands to spawn npcs like "npc_create npc_antlionguard"
"npc_create npc_alyx"

Subject: Garry's mod v.6c*

Posted by [Vitaminous](#) on Sun, 30 Jan 2005 21:45:19 GMT

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