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Subject: GvN team needs you  
Posted by [Jeremy](#) on Sat, 22 Jan 2005 16:31:54 GMT  
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I am a member of the Gdi vs. Nod. It is kinda like Red vs. Blue, but it is set in a renegade format. You can check it out here. <http://s6.invisionfree.com/GDIVsNod>

We have already made the first episode and we ran into a little problem in the second one. We are in need of a female voice actor. It doesn't work well if a guy has to do a high pitch voice. If you are interested, then go to the GvN forum.

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Subject: GvN team needs you  
Posted by [TheGunrun](#) on Sat, 22 Jan 2005 16:44:49 GMT  
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may i add a sugestion, why the steath guy has to go out of steath use c4 instead of pistol, and get a better theme song... personaly i think it would be funnyer with a guy voice in fallcetto.

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Subject: GvN team needs you  
Posted by [Jecht](#) on Sat, 22 Jan 2005 17:36:34 GMT  
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YA! Get yer shakespeare on and do the girl voice with a man. It would be like monty python lol

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Subject: Re: GvN team needs you  
Posted by [noodles](#) on Sat, 22 Jan 2005 17:45:00 GMT  
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Jeremy It doesn't work well if a guy has to do a high pitch voice. .

LOL, I agree definetly!

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Subject: Re: GvN team needs you  
Posted by [GetSm0keD](#) on Sun, 23 Jan 2005 14:05:21 GMT  
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noodlesJeremy It doesn't work well if a guy has to do a high pitch voice. .

LOL, I agree definetly!

ever try any audio editing apps?

audcity is a free one i can think of...

(edit) just watched.. they are funny as hell..

but get your voice volumes all the same damn lol

and ya the mobius guy was a bad recording

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Subject: GvN team needs you

Posted by [cowmisfit](#) on Sun, 23 Jan 2005 14:21:31 GMT

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hahah thats funnier than hell. Voice acting is great besides mobius, he didn't get into it as much

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Subject: GvN team needs you

Posted by [prox](#) on Sun, 23 Jan 2005 14:41:50 GMT

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That wasn't so great to be honest... The only part that gave me a chuckle was when the stealth guy scared raveslaw.

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Subject: Re: GvN team needs you

Posted by [Jeremy](#) on Sun, 23 Jan 2005 16:02:12 GMT

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GeTSm0keDnoodlesJeremy It doesn't work well if a guy has to do a high pitch voice. .

LOL, I agree definetly!

ever try any audio editing apps?

audcity is a free one i can think of...

(edit) just watched.. they are funny as hell..

but get your voice volumes all the same damn lol

and ya the mobius guy was a bad recording

WE had a few problems recording the first time, but we got all the kinks out for the second episode. We tried to use Teamspeak to record the sounds, and it didn't work well.

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Subject: GvN team needs you  
Posted by [IceSword7](#) on Sun, 23 Jan 2005 19:42:59 GMT  
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Wow that was really good  
Very nice job  
Keep em comin

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Subject: GvN team needs you  
Posted by [glyde51](#) on Sun, 23 Jan 2005 19:57:18 GMT  
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That kicked ass, "No condoms?! What about moral?!"

I'd be more than happy to host it.

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Subject: GvN team needs you  
Posted by [Deactivated](#) on Sun, 23 Jan 2005 20:17:54 GMT  
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Now if you could make the characters actually move their mouths...

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Subject: GvN team needs you  
Posted by [Vitaminous](#) on Mon, 24 Jan 2005 03:53:17 GMT  
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W3D sucks for machinima.

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Subject: GvN team needs you  
Posted by [warranto](#) on Mon, 24 Jan 2005 04:26:59 GMT  
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Hey, if you ever need an evil sounding bad guy (That doesn't swear!), I can do it.

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