
Subject: Looking for some good mods
Posted by [Theatrrap](#) on Mon, 17 Jan 2005 09:26:23 GMT
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Anyone know of some good mods that are out? I want something on the line of RenAlert or Reborn if possible. Some good new maps would be good though. I heard rumors about a Stargate map coming out, anyone know about this? Also, does anyone know when the next version of Reborn is coming out or when that Star Wars mod is coming out? Any response is appreciated. Thank you all.

Subject: Looking for some good mods
Posted by [Aircraftkiller](#) on Mon, 17 Jan 2005 10:04:14 GMT
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If Reborn ever comes out, it won't be until next year. That "SWMOD" thing won't get done anytime soon either at the rate they've been showing updates and progress.

Subject: Looking for some good mods
Posted by [Oblivion165](#) on Mon, 17 Jan 2005 10:45:22 GMT
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Reborn is out isnt it? I could swear i downloaded that before.

EDIT: Yeah here is the link: <http://reborn.communityteam.de/files.shtml>

Subject: to oblivion
Posted by [Theatrrap](#) on Mon, 17 Jan 2005 11:19:23 GMT
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A very beta version of reborn is out though no one plays it. The team scrapped it and started new. The new version is yet to come out. I have been researching it and from what I can tell there should be a new beta out in a couple of weeks to a couple of months. However, do not take this as fact, this is what I have pieced together as being their estimate, which in modding, can never be guaranteed.

Subject: Looking for some good mods
Posted by [WNxCABAL](#) on Mon, 17 Jan 2005 12:40:30 GMT
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Reborn is almost complete, I think they are finalising the Vehicles, Infantry and Buildings. The only thing that now needs to be done is the maps.

This is only what I have heard. Don't take it as fact, only opinion

Subject: Looking for some good mods
Posted by [Aircraftkiller](#) on Mon, 17 Jan 2005 12:53:16 GMT
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They've been saying that for months. They have shown no levels, only like four shitty buildings, and they still have vehicles and characters to make. At this rate they will be done by 2006 unless they want to release with one single level that's half-way done.

Subject: Looking for some good mods
Posted by [YSLMuffins](#) on Mon, 17 Jan 2005 19:11:52 GMT
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Purged.

Anyway, time will tell.

Subject: Looking for some good mods
Posted by [Spice](#) on Mon, 17 Jan 2005 21:23:25 GMT
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We have maps , Just no buildings to place on them.

Sole Survivor is fun to a short extent:
<http://www.cnc-source.com/files/pafiledb.php?action=category&id=78>

Subject: Looking for some good mods
Posted by [Hav0c](#) on Mon, 17 Jan 2005 21:30:57 GMT
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Our Leader has things to deal with atm, so the buildings will come from him as soon as hes ready.

Subject: Looking for some good mods
Posted by [icedog90](#) on Mon, 17 Jan 2005 22:46:19 GMT
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AircraftkillerIf Reborn ever comes out, it won't be until next year. That "SWMOD" thing won't get done anytime soon either at the rate they've been showing updates and progress.

You can't say that unless you are actually on the team. You have no idea where we're at, we are really close and the deadline just finished and everything's getting turned in. We have about two characters, a level, and like five models that haven't even been shown yet.

Subject: Looking for some good mods
Posted by [glyde51](#) on Mon, 17 Jan 2005 22:50:26 GMT
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Fear the mighty locked topic emoticon!

Subject: Looking for some good mods
Posted by [Pendullum](#) on Mon, 17 Jan 2005 22:56:18 GMT
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icedog90AircraftkillerIf Reborn ever comes out, it won't be until next year. That "SWMOD" thing won't get done anytime soon either at the rate they've been showing updates and progress.

You can't say that unless you are actually on the team. You have no idea where we're at, we are really close and the deadline just finished and everything's getting turned in. We have about two characters, a level, and like five models that haven't even been shown yet.

YEAH! you tell him!

Subject: Looking for some good mods
Posted by [bigwig992](#) on Mon, 17 Jan 2005 23:12:27 GMT
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EXdeath7
Sole Survivor is fun to a short extent:
<http://www.cnc-source.com/files/pafiledb.php?action=category&id=78>

He speaks the truth.

Subject: Looking for some good mods
Posted by [jonwil](#) on Tue, 18 Jan 2005 00:38:22 GMT
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icedog90AircraftkillerIf Reborn ever comes out, it won't be until next year. That "SWMOD" thing won't get done anytime soon either at the rate they've been showing updates and progress.

You can't say that unless you are actually on the team. You have no idea where we're at, we are really close and the deadline just finished and everything's getting turned in. We have about two characters, a level, and like five models that haven't even been shown yet.

Not to mention that I have 10 scripts for reborn that will be in 2.1 (plus the engine functionality that I am doing) and our other scripter TheKGBSpy has a bunch more that he is working on and will have ready for 2.1.

Subject: Looking for some good mods

Posted by [Aircraftkiller](#) on Tue, 18 Jan 2005 04:44:43 GMT

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icedog90AircraftkillerIf Reborn ever comes out, it won't be until next year. That "SWMOD" thing won't get done anytime soon either at the rate they've been showing updates and progress.

You can't say that unless you are actually on the team. You have no idea where we're at, we are really close and the deadline just finished and everything's getting turned in. We have about two characters, a level, and like five models that haven't even been shown yet.

So stop bullshitting and show them.

Subject: Looking for some good mods

Posted by [icedog90](#) on Tue, 18 Jan 2005 06:55:55 GMT

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Sit, boy.

Subject: Dang

Posted by [Theatrap](#) on Wed, 19 Jan 2005 02:00:48 GMT

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Aircraftkiller

So stop bullshitting and show them.

You really have no room to talk. You have been down on Reborn ever since they started to remake it. You complained all the time. You made RedAlert that no one even seems to play anymore and now nothing but it can be good to you. You need to open your mind to a whole new set of mods.
