
Subject: could some1 give me a tut on making water anim.
Posted by [Anonymous](#) on Sun, 13 Oct 2002 05:42:00 GMT

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There is a tutorial, or rather a guide, on how to make water in the "How to" tutorials in the mod tools by Greg H. The default dir. is: Program Files/RenegadePublicTools/HowTo/W3D Tutorials/content/vertex_materialRead the whole thing through, maybe more than once, and you will be able to scroll a water texture, and make them transparent. It might take a while to understand, but you will get it eventually, and probably gain more understanding of textures.Hope it helps!

Subject: could some1 give me a tut on making water anim.
Posted by [Anonymous](#) on Sun, 13 Oct 2002 12:29:00 GMT

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someone please bump the tutorial up or give me a quick tutorial on making a nice water animation for a mesh. I have never tried one before.ACK, something like C&C_Beach. That came out really nice.or someone make me one. 200 meters long, 100 meters wide. post it at renegademods.info and send me a PM link for it.and oh yeah, KANE LIVES!

Subject: could some1 give me a tut on making water anim.
Posted by [Anonymous](#) on Mon, 14 Oct 2002 07:39:00 GMT

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Here is an online tutorial I found t utorial its at the very bottom of that page under the title scrolling textures. [October 14, 2002, 07:42: Message edited by: Mpbgw]
