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Subject: My foray into 3D modeling  
Posted by [Crimson](#) on Fri, 24 Dec 2004 08:41:57 GMT  
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You know you're jealous of my skills... this is my work in progress of my front and backyards in a 3D home Landscape program. This shot is just the back yard.

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Subject: My foray into 3D modeling  
Posted by [Blazer](#) on Fri, 24 Dec 2004 09:16:36 GMT  
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"Looks like plastic"

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Subject: My foray into 3D modeling  
Posted by [WNxCABAL](#) on Fri, 24 Dec 2004 09:29:09 GMT  
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Blazer"Looks like plastic"

the water looks like metal

j/k, looks nice!

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Subject: My foray into 3D modeling  
Posted by [drunkill](#) on Fri, 24 Dec 2004 12:17:50 GMT  
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fear the flat trees, looks alright, but do you think later on you will get the 'textures' to look a bit better

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Subject: My foray into 3D modeling  
Posted by [cowmisfit](#) on Fri, 24 Dec 2004 13:34:30 GMT  
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hehe you could just make it in the sims

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Subject: My foray into 3D modeling  
Posted by [Naamloos](#) on Fri, 24 Dec 2004 14:10:08 GMT

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Evil red X.

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Subject: My foray into 3D modeling  
Posted by [htmlgod](#) on Fri, 24 Dec 2004 14:16:56 GMT  
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Hehe, that's pretty good. Wouldn't mind having the w3d view of that, though I all know we love gMax's great render device.

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Subject: My foray into 3D modeling  
Posted by [Renx](#) on Fri, 24 Dec 2004 14:35:31 GMT  
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Well, it does look like their backyard alright.

I tried playing with one of those 3D landscape things before, I ended making a house with about 1ft wide doors, and a 4x6ft family room. and every bedroom was about the size of a closet. I was only like 10 though :/

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Subject: Re: My foray into 3D modeling  
Posted by [xptek](#) on Fri, 24 Dec 2004 19:41:11 GMT  
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CrimsonYou know you're jealous of my skills... this is my work in progress of my front and backyards in a 3D home Landscape program. This shot is just the back yard.

"The textures tile too much, the alpha blending is horrible, and the pool..."

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Subject: My foray into 3D modeling  
Posted by [icedog90](#) on Fri, 24 Dec 2004 20:50:03 GMT  
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Nice, a pool.

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Subject: My foray into 3D modeling  
Posted by [Pendulum](#) on Fri, 24 Dec 2004 21:48:49 GMT  
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the evil red X of doom

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Subject: My foray into 3D modeling  
Posted by [Crimson](#) on Fri, 24 Dec 2004 23:38:54 GMT  
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You have no idea how much like my backyard this looks... except you have to add a psycho Russian guy shooting at a target near the basketball court.

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Subject: My foray into 3D modeling  
Posted by [warranto](#) on Sat, 25 Dec 2004 02:36:58 GMT  
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that skinning job is horrible

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Subject: My foray into 3D modeling  
Posted by [Deactivated](#) on Sat, 25 Dec 2004 10:39:26 GMT  
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Those walls are made of sandpaper.

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Subject: My foray into 3D modeling  
Posted by [Titan1x77](#) on Sat, 25 Dec 2004 15:18:12 GMT  
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Not Sure which program your using but you might want to look into [www.Sketchup.com](http://www.Sketchup.com)

Looks similar to what your using allready.

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Subject: My foray into 3D modeling  
Posted by [zunnie](#) on Sat, 25 Dec 2004 16:41:40 GMT  
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Nice and: damn scamp you have one annoying ava there rofl

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Subject: My foray into 3D modeling  
Posted by [YSLMuffins](#) on Sat, 25 Dec 2004 19:47:54 GMT  
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:thumbsup:

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Subject: My foray into 3D modeling  
Posted by [kopaka649](#) on Sat, 25 Dec 2004 23:04:56 GMT  
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Titan1x77Not Sure which program your using but you might want to look into [www.Sketchup.com](http://www.Sketchup.com)

Looks similar to what your using already.

wow! i just got that and its incredible

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Subject: My foray into 3D modeling  
Posted by [glyde51](#) on Sat, 25 Dec 2004 23:29:20 GMT  
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CrimsonYou have no idea how much like my backyard this looks... except you have to add a psycho Russian guy shooting at a target near the basketball court.

Who's the psycho Russian? If I were you I'd run...

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