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Subject: RG pamsmsg is Unreasonable

Posted by [jjkuby](#) on Wed, 15 Dec 2004 05:56:22 GMT

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I know and understand the great reasons for running renguard, but unfortunately, a lot of players don't use it, and others still are having connection problems with the renguard server and lot of players are getting killed during this darn pamsmsg that tells them to get renguard. And not the one when they join, the one that pops up whenever it feels like, myself included after my connection to renguard was broken ( but not to my game). Does anyone know how to disable this message or can it be removed from the next release of Brenbot, because it only makes people mad, and I thought the idea of renguard was to help stop cheating not to change the gameplay to; advantage->RG user vs disadvantage->non RG user (whether it is their choice or not) . Thanx to anyone who can help.

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Subject: RG pamsmsg is Unreasonable

Posted by [mac](#) on Wed, 15 Dec 2004 10:51:18 GMT

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There is no reason not to install RenGuard.

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Subject: RG pamsmsg is Unreasonable

Posted by [Cat998](#) on Wed, 15 Dec 2004 12:42:56 GMT

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There are some:

You have to restart renguard to change your Westwood online nick name.

Renguard sometimes crashes and then closes renegade (buffer overrun, network disconnect...)

Renguard sometimes has problems with connecting to the network (It tells you then your firewall blocks renguard)

If it does not load the renguard website on renguard startup, and u click renegade,

the brenbot servers will spam u with pamsmsg's and msg's and there is no fun to play, when a window pops up every minute and say you are not running renguard or you could be cheating

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Subject: RG pamsmsg is Unreasonable

Posted by [laeubi](#) on Wed, 15 Dec 2004 12:48:01 GMT

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The Popup is seted by the ServerAdmin and is REALLY anoying!!

BR normaly just tells your not Logged in, or can't use a specific command and thats ok I think.

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Subject: RG pamsmsg is Unreasonable  
Posted by [Cat998](#) on Wed, 15 Dec 2004 14:58:09 GMT  
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yes, but many server admins set the pamsmsg

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Subject: RG pamsmsg is Unreasonable  
Posted by [Crimson](#) on Wed, 15 Dec 2004 20:12:48 GMT  
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None of those reasons are enough to make me want to disable the pamsmsg on my server. It only shows up about once or twice per map so it's not completely unplayable without renguard running./

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Subject: RG pamsmsg is Unreasonable  
Posted by [jjkuby](#) on Thu, 16 Dec 2004 01:55:17 GMT  
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Mac I know, there is only one good reason in my books to not run RG, and that is, I know only a couple of people who have tried to install RG and ended up reinstalling renegade 5 times to try to get it work. Some people are running RG and they are either losing connection to Rg server, or else brenbot is not reading the RG status correctly, either way, these people don't deserve this pamsmsg that can make or break a game. And Crimson, I understand if you want the pamsmsg in your servers...but is there anyway for the server owners to make that desicion on thier own? My server has been in the top 5 WOL RG servers recently, so obviously the players are listening, (around 70% Rg acceptance rate), but please don't make the poor sods with bad connections have an even worse time. We need to be together to try and keep our shrinking Renegade community alive. I do believe that renguard and the !forcerg option have done that. But when players get mad, they go play other servers or worse, other games. My point is can anyone let me in on how to disable this pamsmsg, I don't know enough about renguard settings to go deleteing things in the cfg file.

thnx for listening to my rant

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Subject: RG pamsmsg is Unreasonable  
Posted by [Crimson](#) on Thu, 16 Dec 2004 08:31:52 GMT  
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Yes, they can choose on their own.

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Subject: RG pamsmsg is Unreasonable  
Posted by [Renx](#) on Thu, 16 Dec 2004 19:34:54 GMT

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Cat998

You have to restart renguard to change your Westwood online nick name.

Actually you can change it in the regedit. If you don't know what you're doing in regedit there should be program in a stick in the gen discussion for changing the renegade settings.

If you change nicknames enough for it to be that much of an annoyance, I'd question why you needed to in the first place..

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Subject: RG pamsg is Unreasonable

Posted by [Cat998](#) on Thu, 16 Dec 2004 20:13:13 GMT

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Yes u can change it via reg file:

Windows Registry Editor Version 5.00

```
[HKEY_CLASSES_ROOT\Wchat\Nick1\Nick]
@="UESCat998"
```

But u will have to restart renguard and renegade if your Renegade is running. I never change my nick name in WOL, but some n00bs does not know that they have to restart renguard when they change their nick, and that's one reason for some people, not to run renguard

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Subject: RG pamsg is Unreasonable

Posted by [Creed3020](#) on Thu, 16 Dec 2004 20:29:04 GMT

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CrimsonNone of those reasons are enough to make me want to disable the pamsg on my server. It only shows up about once or twice per map so it's not completely unplayable without renguard running./

I had mine set to 1000 and it was still coming up at more frequently then that...

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Subject: RG pamsg is Unreasonable

Posted by [zunnie](#) on Fri, 17 Dec 2004 07:41:40 GMT

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Who gives a shit, if they dont want the messages they get RenGuard, simple.

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Subject: RG pamsmsg is Unreasonable  
Posted by [Spoony\\_old](#) on Fri, 17 Dec 2004 08:06:22 GMT  
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zunniewho gives a shit, if they dont want the messages they get RenGuard, simple.  
Not the point...

Point is people who do have renguard running shouldn't really have to put up with constant admin messages thanks to one or two players who don't...

Don't forget when Renguard was new, RG-servers became flooded by idiots who would join, completely ignore the "You need Renguard to play here" messages, get kicked, come back thirty seconds later "WHY KICKED?????"

\*n00b gets kicked again\*

\*n00b rejoins\*

"you have BAD ADMINS!!!!"

\*n00b gets kicked again\*

\*n00b rejoins\*

"im reporting you to westwood"

\*n00b gets kicked again\*

There is just no helping those kind of players, unless you count euthanasia as "help"

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Subject: RG pamsmsg is Unreasonable  
Posted by [JPNOD](#) on Fri, 17 Dec 2004 14:54:17 GMT  
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Err i get the message even when im running renguard. and its kinda anoying when im in a firefight, cuz suddenly ule stand still.. and thats just the sec ure enemy needs....

No, i dont mind running renguar

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Subject: RG pamsmsg is Unreasonable  
Posted by [Creed3020](#) on Fri, 17 Dec 2004 15:18:36 GMT  
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zunniewho gives a shit, if they dont want the messages they get RenGuard, simple.

Som people just won't run Renguard so that is not up for debate in my opinion. It's just to hard for some people to install Renguard and too many people are lazy to run it which I understand.

The point is making it fair for all. All I think that is needed is the code being changed that it becomes a private message not pop-up (pamsmsg).

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Subject: RG pamsmsg is Unreasonable  
Posted by [oxi](#) on Fri, 17 Dec 2004 17:22:30 GMT  
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It is annoying when you are running renguard but it has happened to me only once.

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Subject: RG pamsmsg is Unreasonable  
Posted by [Nightma12](#) on Fri, 17 Dec 2004 17:53:15 GMT  
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Quote:and too many people are lazy to run it

that is not an excuse not to run RG, if they are too lazy, then they have to sit though the pop-ups

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Subject: RG pamsmsg is Unreasonable  
Posted by [zunnie](#) on Fri, 17 Dec 2004 21:15:24 GMT  
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Quote:halfrenguard\_pamsmsg\_norg\_interval = 400  
# The interval for the pamsmsg that is sent to every non-rg user

Quote:halfrenguard\_hostmsg\_enabled = 1  
# This enables the public hostmsg. Highly advised  
halfrenguard\_hostmsg\_message = %name is a fatass n00b. %name is NOT running Anti-Cheat:  
<http://www.RenGuard.com>  
# This is the msg  
halfrenguard\_hostmsg\_interval = 400

You can set the interval (seconds) between messages to appear as the server host.  
Its entirely up to the host what he or she does with this. Some players will  
get RenGuard (the very same day or sooner or later) and others wont get it at all.

Ive seen it happen to other people indeed -> getting messages they need RG and stuff  
eventhough they were running it. No clue whats it caused by :S  
And also: usually when these people restart their RenGuard/Renegade the problem is fixed, some  
exceptions left aside

[zunnie]

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Subject: RG pamsmsg is Unreasonable  
Posted by [Alkaline](#) on Sat, 25 Dec 2004 18:46:14 GMT  
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dissable all the renguard notifications and set the msg interval to 10 hours.

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I don't like this and usually find it stupid.

Although the best way I have found for people to get rg is to run CP1 maps, usually after a new map loads, the non-rg users get dropped

ofcourse we all know 99% of server hosts are too afraid to run new maps because of precious traffic luckily thier are hosts like me

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