
Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Tue, 01 Oct 2002 10:08:00 GMT

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Help is wanted for the Terrorist Suppression Mod . The Counterstrike-ish mod set in a Grand Theft Auto type world.Help is needed in these areas:1) AI- Basic bot actions (moving around, running away)- If possible, basic vehicle AI (move along path)2) Vehicle Models- Civilian (cars, trucks, vans...)- Fast cars (exotic, muscle...)- Police (cars, armored truck, helicopter, boat) with working lights- Gang (pimped out, riced...)3) City Models- Buildings without interiors- Skyscraper with interior and working elevators- Police station with interior- Gang headquarters with interior- Prison with interior- City objects (benches, dumpsters...)- Docks4) Character Models/Skins- Civilian, Police, Gang5) Weapon Models- realistic weapon models6) Maps- Somewhat detailed GTA3 like cities (sidewalks, telephone poles...)- Alcatraz island7) Scripts- Simple scripting, e.g. if Nod player makes it to certain area, they win. Or if the president is killed, GDI loses.If you can help in any way, even if its just a little, it would be greatly appreciated. Just let me know and I'll give you more details. If you would like to be involved with the overall planning stages of the mod, let me know that too. I know you all have your own little projects, but this mod has a lot of potential.This will be awesome fun, and can easily be done, but only if I can get some more help.Check out the website for more info and the alpha test download.Email: techvw@ilovejesus.comAIM: RaptureDan

Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Tue, 01 Oct 2002 13:20:00 GMT

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u are copying us. me and my team have been in a "terroists and cops" mod for about 2 months now. it was posted all over <http://mods.cncrenegade.com> and www.planetcnc.com/ammo

Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Tue, 01 Oct 2002 13:40:00 GMT

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competition is always healthy

Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Tue, 01 Oct 2002 13:47:00 GMT

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Stop whining....competition is the only fun thing about buisness (unless ur getting spanked) and if ur really good then you shouldnt have to worry about anyone else so work ur ass off and get it out earlier before he does

Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Tue, 01 Oct 2002 14:04:00 GMT

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avroaero, I have no knowledge of your mod. I don't think anyone else does either. Your webpage does not work and I saw no mention of your mod at www.planetcnc.com/ammo. But anyways, if you would like to join my team, I have clear goals and have made significant progress (download the playable alpha test) you are more than welcome to contribute what you can. Check out the website for more info.

Subject: GTA3 - COUNTERSTRIKE Mod

Posted by [Anonymous](#) on Wed, 02 Oct 2002 13:47:00 GMT

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quote:Originally posted by avroaero:u are copying us. me and my team have been in a "terrorists and cops" mod for about 2 months now. it was posted all over <http://mods.cncrenegade.com> and www.planetcnc.com/ammobut his one may actually be good.
