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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 18 Oct 2004 08:00:55 GMT  
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Good old Silent Kane...

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Subject: The Legend Continues in CS:Source  
Posted by [PermaGrin](#) on Mon, 18 Oct 2004 08:52:42 GMT  
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Is that the best your coder can do? I mean at least try and do a good job at it.

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 18 Oct 2004 09:02:36 GMT  
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Well, considering he's done things that no one else has with the W3D engine, it's entirely probable that his strong point isn't graphics. You know, since he writes code and doesn't do graphics.  
:rolleys:

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Subject: The Legend Continues in CS:Source  
Posted by [PermaGrin](#) on Mon, 18 Oct 2004 09:17:38 GMT  
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So what exactly did he "code" here?

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Subject: The Legend Continues in CS:Source  
Posted by [Sir Kane](#) on Mon, 18 Oct 2004 09:19:10 GMT  
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Nothing, because that's obviously a spray in Counter Strike: Source.

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Subject: The Legend Continues in CS:Source  
Posted by [PermaGrin](#) on Mon, 18 Oct 2004 09:31:31 GMT  
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Sorry I thought you guys might actually be posting something of importance. Not the image itself but the way it was brought into the game. I see now it is just another juvenile act for attention. It is

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not so obvious to someone who does not play or has never played CS:Source. :oops:

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Subject: The Legend Continues in CS:Source  
Posted by [2000\\_years](#) on Mon, 18 Oct 2004 11:36:09 GMT  
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those sprays are funny as hell now that they actually have decent resolution, you can spray a fake gun on the floor, or a mock "terrorist" on the wall etc.

apart from when somebody sprays a scat picture right by the spawn

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Mon, 18 Oct 2004 11:45:37 GMT  
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Come on you guys, give it a break.

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Subject: The Legend Continues in CS:Source  
Posted by [Opalkilla](#) on Mon, 18 Oct 2004 12:04:55 GMT  
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Yes, Reborn does suck.

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Subject: The Legend Continues in CS:Source  
Posted by [TankClash](#) on Mon, 18 Oct 2004 14:59:46 GMT  
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Those who don't know what you're talking about stay the hell out of these topics...

Reborn? No sir... I don't like it.  
Reborn sucks shit...

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Subject: The Legend Continues in CS:Source  
Posted by [BonHair](#) on Mon, 18 Oct 2004 15:25:42 GMT  
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For us to be able to do that, all Reborn topics should be clearly marked "Reborn" in the thread name. Untill then I'm going to say how childish this is.

I mean, cume on, what do you gain by posting this? Everyone knows that you hate Reborn,

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couldn't you just put it in your signatur if you want to remind everyone of it conztantly, instead of spamming old news?

I'll just put in some spelling mistakes so you can choose to make your reply about that in case you can't find anything better to say

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Subject: The Legend Continues in CS:Source  
Posted by [sniper12345](#) on Mon, 18 Oct 2004 15:34:05 GMT  
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Omg, but who r u 2 judge aircrftkllers maturity? hes so muh olda than u, u no, n he iz only ova teh intarweb

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 18 Oct 2004 16:26:13 GMT  
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I consider it to be more childish to whine about something you can easily click the "back" button over. This forum doesn't revolve around what you like reading, jackass.

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Subject: The Legend Continues in CS:Source  
Posted by [Pendullum](#) on Mon, 18 Oct 2004 17:40:31 GMT  
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oh great moderator, please close this pathetic excuse for a topic

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Subject: The Legend Continues in CS:Source  
Posted by [smwScott](#) on Mon, 18 Oct 2004 17:53:18 GMT  
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99.9% of the people who see it won't know what the fuck you're talking about. If you do it in the Renegade community at least it means something, if you do it in CS:Source they'll think you're talking about a clan or something.

But whatever. Just an observation but it seems like you spend a lot of time making up new ways to say they suck. It kinda lost comedic value a long time ago. I don't think you're doing it to make a point either, as those two words hardly form a cohesive argument. Just don't get it...

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Subject: The Legend Continues in CS:Source  
Posted by [knight1b](#) on Mon, 18 Oct 2004 18:24:19 GMT

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you know the fact of the matter is simple so ill make things simple for you.

STOP POSTING THE CRAP TO START WITH IF YOU HAVE NOTHING USEFULL TO SAY THEN KEEP YOUR TRAP SHUT.

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 18 Oct 2004 18:26:15 GMT

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It's ironic that you would post that, seeing as how it was not useful in the slightest...

---

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Subject: The Legend Continues in CS:Source  
Posted by [knight1b](#) on Mon, 18 Oct 2004 18:33:59 GMT

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Im trying to be Nice but and to the point but ok here i go and argue this all you want you have a problem your so worried people will like the reborn teams work better than your team you have to post loads of spam just so you can make sure you get some attention its a childish thing to do and most other forums would have baned you already add in the fact its not enough for you to post on a single thread you have to post on muple threads it truely is a pathitic thing.

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 18 Oct 2004 18:37:52 GMT

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You don't get it at all, I see... Silly people and their conspiracy theories. It just can't be that Reborn sucks, it has to be that it's amazingly great and everyone is in denial and wants it to die so there's no competition! :rolleyes:

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Subject: The Legend Continues in CS:Source  
Posted by [MilkyLep](#) on Mon, 18 Oct 2004 22:15:41 GMT

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Sigh, just stop posting crap like this, it is worse than spam.

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Subject: The Legend Continues in CS:Source  
Posted by [z310](#) on Mon, 18 Oct 2004 22:20:58 GMT

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MilkyLepSigh, just stop posting crap like this, it is worse than spam.

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Subject: The Legend Continues in CS:Source  
Posted by [Majiin Vegeta](#) on Mon, 18 Oct 2004 22:29:57 GMT  
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:rolleyes:

omg the reborn sucks in CS source.. like wow

find something else to do

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Subject: The Legend Continues in CS:Source  
Posted by [rm5248](#) on Mon, 18 Oct 2004 22:48:28 GMT  
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smwScottBut whatever. Just an observation but it seems like you spend a lot of time making up new ways to say they suck. It kinda lost comedic value a long time ago. I don't think you're doing it to make a point either, as those two words hardly form a cohesive argument. Just don't get it...

He probably dreams about saying 'Reborn Sucks.'

Seriously. This is really freaking old now. Nearly EVERY SINGLE person [/slight exaggeration]knows that you think Reborn sucks.

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Subject: The Legend Continues in CS:Source  
Posted by [SuperFlyingEngi](#) on Mon, 18 Oct 2004 22:51:56 GMT  
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AircraftkillerYou don't get it at all, I see... Silly people and their conspiracy theories. It just can't be that Reborn sucks, it has to be that it's amazingly great and everyone is in denial and wants it to die so there's no competition! :rolleyes:

In contrast to most all mods for Renegade, Reborn is probably the second-best mod out there. I challenge you to name a mod that is better than Reborn for Renegade other than RenAlert.

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Subject: The Legend Continues in CS:Source  
Posted by [warranto](#) on Mon, 18 Oct 2004 22:53:47 GMT  
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Sole Survivor?

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Subject: The Legend Continues in CS:Source  
Posted by [MilkyLep](#) on Mon, 18 Oct 2004 23:10:59 GMT  
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warrantoSole Survivor?

Just my opinion i thought Sole Surviovor was awful, just all of those damn game modes.

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Subject: The Legend Continues in CS:Source  
Posted by [warranto](#) on Mon, 18 Oct 2004 23:20:48 GMT  
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Heh, thats what made it fun!

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Subject: The Legend Continues in CS:Source  
Posted by [Vitaminous](#) on Mon, 18 Oct 2004 23:22:22 GMT  
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warrantoSole Survivor?

It's not better.

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Subject: The Legend Continues in CS:Source  
Posted by [bigjoe14](#) on Mon, 18 Oct 2004 23:41:16 GMT  
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Yes, it is.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Mon, 18 Oct 2004 23:56:17 GMT  
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Reborn, Renegade, Generals, Zero Hour, UT:2004, RenAlert, Frag.ops, what do you get when you slap them all together? TRIELITE

or spam....

---

Subject: The Legend Continues in CS:Source  
Posted by [rm5248](#) on Tue, 19 Oct 2004 00:07:44 GMT  
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AprimewarrantoSole Survivor?

It's not better.

It was okay, but the map textures were somewhat bland.... =/

The game modes were cool though.

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Subject: The Legend Continues in CS:Source  
Posted by [Panther](#) on Tue, 19 Oct 2004 01:25:37 GMT  
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Pendullumoh great moderator, please close this pathetic excuse for a topic

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Subject: The Legend Continues in CS:Source  
Posted by [Creed3020](#) on Tue, 19 Oct 2004 01:26:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Majiin Vegeta:rolleyes:

omg the reborn sucks in CS source.. like wow

find something else to do

I agree with him, you guys spend more time making fun of the other mods then working on your own.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 01:31:46 GMT  
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yeah eh?

Omg, reborn sucks...

(Reborn team is hard at work...)

(RenAlert team in flaming constantly....)

Both mods are good, just face teh music

Read my sig

EDIT: And SWMOD

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Subject: The Legend Continues in CS:Source  
Posted by [Fabian](#) on Tue, 19 Oct 2004 01:52:22 GMT  
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Huh...the legend DOES continue! Nicely put, Aircraftkiller!

---

Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Tue, 19 Oct 2004 02:02:52 GMT  
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Creed3020Majiin Vegeta:rolleyes:

omg the reborn sucks in CS source.. like wow

find something else to do

I agree with him, you guys spend more time making fun of the other mods then working on your own.

I don't spend four hours a day insulting Reborn. It takes me a few seconds each time.

I spend four hours a day working on RA. I doubt any Reborn team members do that judging by the shit poor quality and quantity of their work.

Out of curiosity though, are you that ignorant about game design that you think someone can make a game level in the time it takes me to type out "Reborn sucks?"

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Subject: The Legend Continues in CS:Source  
Posted by [icedog90](#) on Tue, 19 Oct 2004 02:03:22 GMT  
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glyde51Reborn, Renegade, Generals, Zero Hour, UT:2004, RenAlert, Frag.ops, what do you get when you slap them all together? TRIELITE

or spam....

You forgot about SWMOD.

I got CS: Source, but it hangs when it loads.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 02:09:03 GMT

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what is this SWMOD you speak of IceDog

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Subject: The Legend Continues in CS:Source  
Posted by [icedog90](#) on Tue, 19 Oct 2004 02:18:40 GMT

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---

glyde51 what is this SWMOD you speak of IceDog

Why, it's the link that's been under my signature for AGES.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 02:24:17 GMT

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Wow! I've been watching that mod with intent, except it;s really hard to tell if any of them are still going....

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Subject: The Legend Continues in CS:Source  
Posted by [icedog90](#) on Tue, 19 Oct 2004 02:50:58 GMT

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The pictures you see on the site are out-dated, haven't gotten to updating them yet. We don't update often, there are some cool things being worked on behind the scenes.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 03:03:43 GMT

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how much longer do you think it'll take? not ment to get a lecture on how hard it is or anything.

---

---

Subject: The Legend Continues in CS:Source  
Posted by [icedog90](#) on Tue, 19 Oct 2004 03:15:44 GMT

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We're not really sure, since we do lack a vehicle tecture artist. It seems that every single one we've hired has had to quit right after their first project, due to being busy with another mod.

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 03:22:27 GMT  
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heh, do you have a logo banner I can post on my site that links to urs? i wanna get my clan to remember this mod for when It's ready

---

Subject: The Legend Continues in CS:Source  
Posted by [\\_ToXiN\\_](#) on Tue, 19 Oct 2004 08:00:07 GMT  
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There is a very easy way to sum this thread up

The uneducated masses will attempt to discredit the RenAlert dev team for no reason.  
The uneducated masses lose.

The uneducated masses will questions "ACK'S" maturity.  
The uneducated masses lose again.

The uneducated masses will make a point of how Reborn does not suck.  
The uneducated masses lose AGAIN!

The uneducated masses will try to point out that this is all very redundant and that this thread has no point to it.  
Guess what... You, the uneducated masses, LOSE.

It's this simple, Reborn does suck, as much as you don't want to admit it, the current release sucks, and everything else about it sucks too, the current textures are only slightly better than the earlier ones, the models have been the real improvement but those are just the few models made by Genocide and SpartaIII, the rest seems to be very undetailed still.

The thing is... that Reborn could be done on something like the BF engine (BFV) but not the Renegade engine, I'll admit, I know very little about the engine but I do know that most of the things you are trying to do will simply not work here.

No doubt after RenAlert does a switch to Source and reborn will be left on its ass with no community to support it (mind you, there is very little now) they will attempt a similar switch to another engine, and probably impale themselves on something when they fall on their asses there.

Just admit it, RenAlert has superior coding, models, maps, textures and a more dedicated crew working on it, and I'm not ass kissing here, I know the Dev team is a bunch of asshole most of the time, but they are asshole who know what they are doing.

Unlike Geezer studios, who will never amount to anything, see the RenAlert dev team actually has pretty good chances of moving on in to the big time, hell you could be playing games in ten years that have (Jonathan Holmes - Lead producer, Modeler.) and other such things plastered on them,

and you know why? There's a simple reason.

They are dedicated to their work, unlike you reborn idiots, they aren't doing this just for fun, they are gathering EXP here and making sure they can level up their skills so they can use them to slay the armies in the Wyrms forests!

<\_<; Oh shit, Baldurs Gate flashback, I play that game too much...

Either way, RenAlert just simply PWNS reborn, there will be no denying it.

Oh and Aircraftkiller (god dammit I miss the nazi grammar filters where I can just type in ack and get Aircraftkiller) has every right to post that he doesn't like reborn, if you don't like seeing this shit posted, just ignore it.

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Subject: The Legend Continues in CS:Source  
Posted by [PermaGrin](#) on Tue, 19 Oct 2004 10:08:44 GMT  
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^^ you are fucking kidding me....

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Subject: The Legend Continues in CS:Source  
Posted by [cowmisfit](#) on Tue, 19 Oct 2004 10:47:24 GMT  
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I bet he is manufacturing his own cereal with that icon now. Hats, toilet paper, hooked on phoenix versions for me, shirts, wow it could be huge :rolleyes:

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 13:01:19 GMT  
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This guy is possibly more messed up than me

Seriously, Aircraftkiller is not mature. Making fun of other (still in progress) mods is not mature, and I know it.

Edit: Psst... Icedog, how about that logo

More editing:

I personally think that RenAlert and Reborn (yes, and SWMOD) kick !@#, so much !@# that all these hate threads are annoying. Can you people just move along? Why does it matter if some people like Reborn and some people like RenAlert? Isn't it better if people can decide what mod is better for themselves and then let others decide? Maybe they'll be those people that actually like

MODS and aren't stupid flamers.... for those people who like both check out my clan It is all around... espically since most of them are missing...

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Tue, 19 Oct 2004 14:55:13 GMT  
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And it's mature to come on a forum and whine about someone who does what you're whining about? It's mature to pretend it's okay for said "mod workers" to lie, cheat, and decieve this community? It doesn't matter if they promise things they can't deliver, because you say so?

You don't know what maturity is, even if the word is subjective.

Glyde, you're a stupid newbie. I doubt you've been here for the entire time that it took to see how much Reborn sucked shit through a straw... oh wait, it's still blatantly obvious right now just by looking at them.

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Subject: The Legend Continues in CS:Source  
Posted by [Xtrm2Matt](#) on Tue, 19 Oct 2004 15:03:20 GMT  
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Lets just make one thing clear. I'm not for or against Reborn or RenAlert, in all fairness, my opinion is they both suck.

But anyway...

Carrying your little vendetta over to CS Source is appsolutely pathetic. You seriously need something better to do in your spare time other then bashing Reborn. I don't see Reborn bashing RenAlert every chance they have?

This is a community. Everyone is welcome to it. There is no ruler. There is no leader. Mod bashing is pathetic and isn't needed. It's people like you who are driving away people from this community where in fact we could gain members.

Get used to it. You (RenAlert) both (RenAlert and Reborn) suck. And your pathetic nontheless.

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Tue, 19 Oct 2004 15:29:14 GMT  
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They did it before in addition to what I already outlined. Carrying this anywhere we want to is not pathetic. Using your logic, whining about this thread is pathetic.

Bashing Reborn is necessary to expose the lying assholes for what they really are.

---

As for being pathetic, who are you to judge? Wasn't it just recently that you were involved in illegal DDoS activity? You know, the "omg im teh madz so im gona nock ur websight offtehline cuz im mad" stuff.

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Subject: The Legend Continues in CS:Source  
Posted by [rm5248](#) on Tue, 19 Oct 2004 19:31:08 GMT  
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AircraftkillerThey did it before in addition to what I already outlined. Carrying this anywhere we want to is not pathetic. Using your logic, whining about this thread is pathetic.

Yeah, but it is really stupid. I mean, you've only come up with about 1000 ways to say 'Reborn Sucks', do we really need more?

Quote:As for being pathetic, who are you to judge? Wasn't it just recently that you were involved in illegal DDoS activity? You know, the "omg im teh madz so im gona nock ur websight offtehline cuz im mad" stuff.

As for Reborn sucking, are you one to judge everything? It seems that you say Reborn sucks, and it does. I recall you saying something like:

Quote:Reborn sucks because it's Reborn

That's basically saying it sucks because it does and you say so.

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Tue, 19 Oct 2004 19:36:19 GMT  
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First question: Yes.

Second question: I judge Reborn because I can and will. They judged us in 2002, they lost their "immunity to being judged" long ago.

If you really think it's so stupid, here's a wonderful revelation for you: DON'T FUCKING READ THE THREADS ABOUT IT RETARD!

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Subject: The Legend Continues in CS:Source  
Posted by [Matrixnut42](#) on Tue, 19 Oct 2004 20:26:30 GMT  
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Xtrm2Matt I don't see Reborn bashing RenAlert every chance they have?

Thats because they can't bash them for anything, because RenAlert is vastly superior in every respect.... except... no, wait, EVERY respect.

Xtrm2MattThis is a community. Everyone is welcome to it. There is no ruler. There is no leader.

Wrong. There is no such thing as free speech on the internet. Everything is there at a moderators discretion. And, as you said, "There is no ruler". Yet you can tell people what they can and can't do? :rolleyes:

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 20:38:32 GMT  
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crACKAnd it's mature to come on a forum and whine about someone who does what you're whining about? It's mature to pretend it's okay for said "mod workers" to lie, cheat, and decieve this community? It doesn't matter if they promise things they can't deliver, because you say so?

You don't know what maturity is, even if the word is subjective.

Glyde, you're a stupid newbie. I doubt you've been here for the entire time that it took to see how much Reborn sucked shit through a straw... oh wait, it's still blatantly obvious right now just by looking at them.

To put it lightly, I am a !@#\$ing n00b, and I do suck, and I do not know what triggered this. But a mature person would have put a end to this. I may have only had this game for close to four months, so it is obvious I don't.

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Subject: The Legend Continues in CS:Source  
Posted by [Opalkilla](#) on Tue, 19 Oct 2004 20:59:26 GMT  
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:rolleyes:

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Tue, 19 Oct 2004 21:09:40 GMT  
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Spammer...

Don't call me a spammer back....

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Subject: The Legend Continues in CS:Source

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Posted by [Xtrm2Matt](#) on Tue, 19 Oct 2004 21:41:05 GMT

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AircraftkillerBashing Reborn is necessary to expose the lying assholes for what they really are.

So, honestly, what are they then? Just lying assholes?

AircraftkillerAs for being pathetic, who are you to judge? Wasn't it just recently that you were involved in illegal DDoS activity? You know, the "omg im teh madz so im gona nock ur websight offtehline cuz im mad" stuff.

You see, that's the ONLY fault you can pick with me. "Omg, you ddosed, therefore you iz bad and always will be". What do you want? A cookie? But stating just recently? Sorry son, havern't messed with bots and what not for over 8 months now. Mostly everyone knows that, obviously you don't so you try and pick that fault with me.

Matrixnut42Xtrm2Matt I don't see Reborn bashing RenAlert every chance they have?

Thats because they can't bash them for anything, because RenAlert is vastly superior in every respect.... except... no, wait, EVERY respect.

But that's YOUR opinion. Prove it.

Matrixnut42Wrong. There is no such thing as free speech on the internet. Everything is there at a moderators discretion. And, as you said, "There is no ruler".

You speak as if the community is a forum. It isn't. As an example, these forums are meerly public forums for anyone to use (within reason of course) that are somewhat interested in the game.

Matrixnut42Yet you can tell people what they can and can't do? :rolleyes:

I don't know you. Your name doesn't sound similar therefore theres a strong chance you don't, infact, know me at all. Therefore, that comment is nonsense!

---

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Subject: The Legend Continues in CS:Source

Posted by [rm5248](#) on Tue, 19 Oct 2004 21:54:00 GMT

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Matrixnut42Xtrm2MattThis is a community. Everyone is welcome to it. There is no ruler. There is no leader.

Wrong. There is no such thing as free speech on the internet. Everything is there at a moderators discretion. And, as you said, "There is no ruler". Yet you can tell people what they can and can't do? :rolleyes:

The pinned topic at the top of this forumWe discuss hot topics in here... but please TRY and keep it civil. Try to avoid name calling. If you believe in your stance and what you're saying enough, you

should be able to state it without personal insults.

This forum will be, for all intents and purposes, unmoderated. Though these forums, and also the internet, do not guarantee you freedom of speech, American or not, you will pretty much have it in here, so long as it's not abused. You will be contacted privately if you get out of hand.

Now, with that said, have fun!

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Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Wed, 20 Oct 2004 21:47:35 GMT  
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I do not get it, please put this in Reading for n00bs

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Subject: The Legend Continues in CS:Source  
Posted by [tdkcare](#) on Thu, 21 Oct 2004 09:17:34 GMT  
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AircraftkillerI consider it to be more childish to whine about something you can easily click the "back" button over. This forum doesn't revolve around what you like reading, jackass.

This forum doesn't revolve around what you like writing, jackass.

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Subject: The Legend Continues in CS:Source  
Posted by [AircraftkillerX](#) on Thu, 21 Oct 2004 13:34:31 GMT  
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Matrixnut42Xtrm2Matt I don't see Reborn bashing RenAlert every chance they have?

Thats because they can't bash them for anything, because RenAlert is vastly superior in every respect.... except... no, wait, EVERY respect.

Maybe because they don't need to bash a so bad mod... Gameplay of RenAlert is "self-explanatory".

What is fun with RenAlert : Helipad bug, stupid 1 hit engineer, reload aircrafts, bugged naval units, unused thief and spy, dumb apc that can't shoot everywhere, stupid low speed infantry, boring maps... And the more important : 1 server online 24/24h. ( thanks n00bstories ) It's far from a 'good' mod. I think Reborn don't bash RenAlert for one reason : When something sucks for real, no need to say it constantly ! People see it by themselves !

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Subject: The Legend Continues in CS:Source  
Posted by [warranto](#) on Thu, 21 Oct 2004 13:55:27 GMT  
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AircraftkillerXMatrixnut42Xtrm2Matt I don't see Reborn bashing RenAlert every chance they have?

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Renardin... Your use of Sarcasm is that of the highest quality! Im astounded!

At least now we know why Reborn ist he way it is. You actually think games are fun when they have bugs! (well, bugs according to you...)

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Subject: The Legend Continues in CS:Source  
Posted by [sniper12345](#) on Thu, 21 Oct 2004 15:24:48 GMT  
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Can I hijack this thread too?

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Thu, 21 Oct 2004 18:11:37 GMT  
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Naval units work just fine. Engineers are meant to repair structures with their weapon and they do it in excellence. I have been in several situations where buying an Engineer and repairing the structure gave it more than enough health to survive an onslaught that would have destroyed it had it been repaired by only Technicians.

If the APC shoots "everywhere" then it will repeat what happened in Rendegrade where the APC was used to kill soldiers in a defeated base repeatedly, giving them no chance to win the game or defend against vehicle attacks. Besides, the APC could only fire in front of itself in Red Alert.

The Spy is used quite often. The Thief is not because his logic hasn't been implemented yet.

I hate to break it to you but every soldier but the Rocket Soldier\Flamethrower\Shock Trooper runs faster than the units in Rendegrade and Reborn. Tanya runs twice as fast, as do Officers and Grenadiers. If they ran any faster it would be untrue to Red Alert and realistic human walking\running. No human runs at 30 MPH Retardin...

I don't see how the levels are boring. There's 15 of them and everything in the game brings people to play it. There's about 5,000 RA players a month, unique ones. That's pretty low for a FPS game but considering this is C&C we're talking about, it's the best that we'll get out of it until HL2 comes along.

There are several servers running all the time.

You however have no real fanbase. No one plays Reborn. So yes, you're right -at least partially. When people see something suck for real, they just won't play it. Sounds like Reborn!

---

Subject: The Legend Continues in CS:Source  
Posted by [bigwig992](#) on Thu, 21 Oct 2004 22:13:18 GMT  
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rm5248AprimewarrantoSole Survivor?

It's not better.

It was okay, but the map textures were somewhat bland.... =/

The game modes were cool though.

You are all lying. Sole Survivor is, and remains the best mod for Renegade.

---

Subject: The Legend Continues in CS:Source  
Posted by [xptek](#) on Thu, 21 Oct 2004 22:43:59 GMT  
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yes, it is.

---

Subject: The Legend Continues in CS:Source  
Posted by [glyde51](#) on Thu, 21 Oct 2004 23:03:23 GMT  
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does anyone actually play SS online?

Subject: The Legend Continues in CS:Source  
Posted by [Blazer](#) on Fri, 22 Oct 2004 02:22:48 GMT  
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Subject: The Legend Continues in CS:Source  
Posted by [icedog90](#) on Fri, 22 Oct 2004 02:50:07 GMT  
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Blazer

Die pls. CS:S doesn't seem to work for me.

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Subject: The Legend Continues in CS:Source  
Posted by [Renx](#) on Tue, 23 Nov 2004 03:37:05 GMT  
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I love you Balzer

---

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Subject: The Legend Continues in CS:Source  
Posted by [cheesesoda](#) on Tue, 23 Nov 2004 04:10:54 GMT  
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RenX, prepare to be owned again whenever I see you next.

---

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Subject: The Legend Continues in CS:Source  
Posted by [cowmisfit](#) on Tue, 23 Nov 2004 11:37:39 GMT  
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n00bstories should get a cs:s server with ack not being a mod in it so he can't ban me

---

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Subject: The Legend Continues in CS:Source  
Posted by [Vitaminous](#) on Tue, 23 Nov 2004 12:13:03 GMT  
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Blazer

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Isn't the help command suppose to crash the server? :0

---

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Subject: The Legend Continues in CS:Source  
Posted by [Renardin6](#) on Sat, 04 Dec 2004 17:53:13 GMT  
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Aircraftkiller

Bashing Reborn is necessary to expose the lying assholes for what they really are.

Remember me somebody :

" we will not stop working on RENEGADE alert until we reach the 1.0 version"

w3d project : shutted down we move to source.

And even if you just move to another engine, the fact is : Renegade mod stopped, all the stuff you promised are lies.

---

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Subject: The Legend Continues in CS:Source  
Posted by [cheesesoda](#) on Sat, 04 Dec 2004 17:59:16 GMT  
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Renardin6" we will not stop working on RENEGADE alert until we reach the 1.0 version"  
That was the name of the mod at the time. It's still the same project, just moved to a different game. Congratulations, you're an idiot.

---

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Subject: The Legend Continues in CS:Source  
Posted by [Renardin6](#) on Sat, 04 Dec 2004 18:00:42 GMT  
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Renardin6

And even if you just move to another engine, the fact is : Renegade mod stopped, all the stuff you promised are lies.

:rolleyes:

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Subject: The Legend Continues in CS:Source  
Posted by [cheesesoda](#) on Sat, 04 Dec 2004 18:02:31 GMT  
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That's irrelevant, moron. The RENEGADE mod stopped, but the project is still ongoing. They didn't say "this renegade alert mod", they said "renegade alert". There's a bit of a difference. Again, congrats, you're an idiot.

---

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Subject: The Legend Continues in CS:Source  
Posted by [Slash0x](#) on Sat, 04 Dec 2004 19:34:54 GMT  
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But not everyone can run Source on their computer and some people like the Renegade engine. He left Renegade without finishing it, simply, that's the case.

ACK will never change "me me me...it's all about me"...

---

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Subject: The Legend Continues in CS:Source  
Posted by [cheesesoda](#) on Sat, 04 Dec 2004 19:36:40 GMT  
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I'll agree that he's a little self-centered, but he still didn't lie.

---

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Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Sat, 04 Dec 2004 22:33:36 GMT  
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Slash0xBut not everyone can run Source on their computer and some people like the Renegade engine. He left Renegade without finishing it, simply, that's the case.

ACK will never change "me me me...it's all about me"...

And we need to think of 20 people who refuse to get HL2 or upgrade their computers instead of moving on to serve several thousand people, if not more? It's not about me, it's about my community, and I thought of them before I thought of myself. Why should I continue to make things for 20 people when I could be making them for a huge audience of players?

Slash, don't start pushing your luck with me. If you want me to attack you, keep these posts up, I will not be civil anymore if this keeps up.

---

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Subject: The Legend Continues in CS:Source  
Posted by [Slash0x](#) on Sun, 05 Dec 2004 01:33:22 GMT  
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AircraftkillerSlash0xBut not everyone can run Source on their computer and some people like the Renegade engine. He left Renegade without finishing it, simply, that's the case.

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things for 20 people when I could be making them for a huge audience of players?

Slash, don't start pushing your luck with me. If you want me to attack you, keep these posts up, I will not be civil anymore if this keeps up.

Fuck you, I'm not taking anymore of your shit. Say what you want, not going to bother me a bit...I target you because you're an ass. I try to fix it, you're an ass. I ask a simple question, you're an ass. I help you get unbanned when BC did a global ban with YOUR NAME ON THE LIST...you still treat me like shit. So go fuck yourself and come back when you've shaved and cut off that ridiculous pony tail.

EDIT:

AircraftkillerI noticed you started being a dickhead to me the moment you joined the Reborn team. Should I attack you too, or do you want me to hold on to this vague concept of "respect" and not bother to attack you?

Actually, it has nothing to do with me joining any team or group...it has to do with the above.  
:rolleyes:

---

Subject: The Legend Continues in CS:Source  
Posted by [Spice](#) on Sun, 05 Dec 2004 01:57:30 GMT  
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AircraftkillerSlash0xBut not everyone can run Source on their computer and some people like the Renegade engine. He left Renegade without finishing it, simply, that's the case.

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Slash, don't start pushing your luck with me. If you want me to attack you, keep these posts up, I will not be civil anymore if this keeps up.

It's not your community , It's the teams.

---

Subject: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Sun, 05 Dec 2004 03:54:16 GMT  
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In your opinion, that is.

Quote:Fuck you, I'm not taking anymore of your shit. Say what you want, not going to bother me a

bit...I target you because you're an ass. I try to fix it, you're an ass. I ask a simple question, you're an ass. I help you get unbanned when BC did a global ban with YOUR NAME ON THE LIST...you still treat me like shit. So go fuck yourself and come back when you've shaved and cut off that ridiculous pony tail.

Taking my shit? My dear idiot, explain how you're being insulted by me. Do you have multiple personality disorder, and see yourself as others - so when they're attacked, you feel threatened and decide to lash out?

I never attack you. I simply don't bother with you because I don't have the time, energy, or will to be your friend or attempt to know you at all. This is why I don't judge you as "an ass" because you go around attacking every post I make. Since you're doing it though, I don't see much reason to hold back on you anymore.

I'm sorry you've got this misconception in your head that I'm out to get you, but I will be if you want to keep attacking me without reason. There is nothing you can show that says I'm treating you like shit because I rarely, if ever, speak with you at all. When you ask questions, I give you the complete answer you need and you turn around and blame it on me. Hate to break it to you but you're not the one being wronged here, but that's not unusual. People like to victimize themselves when they think it gives them an advantage in relations with others - somehow I don't doubt you're playing the "the big bad aircraftkiller sucks" game so you can get Reborn to accept you, seeing as how you just joined their staff list.

I have had no personal problem with you until you started attacking me here recently. If you want to work something out with me you can easily speak with me via e-mail or through an instant messaging service. Or you can keep up this argument with me, it really doesn't matter to me either way. Just don't say I'm not giving you a chance here.

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Subject: The Legend Continues in CS:Source  
Posted by [Slash0x](#) on Sun, 05 Dec 2004 09:33:28 GMT  
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I could rant about pointless flaming, but I sent you a PM on these forums (incase you don't have the automatic pop-up).

That's all, for now...

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Subject: Re: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Sat, 08 Jun 2013 03:10:08 GMT  
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Slash0x wrote on Sat, 04 December 2004 20:33 Fuck you, I'm not taking anymore of your shit. Say what you want, not going to bother me a bit...I target you because you're an ass.

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Subject: Re: The Legend Continues in CS:Source  
Posted by [Bazil](#) on Sun, 23 Jun 2013 10:42:41 GMT  
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did you read his pm after all

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Subject: Re: The Legend Continues in CS:Source  
Posted by [-TLS-DJ-EYE-K](#) on Sun, 23 Jun 2013 13:37:05 GMT  
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Instead of wasting time and bump year old topics just to troll you could spend ur time to fix ur map glitches ACK.

---

Subject: Re: The Legend Continues in CS:Source  
Posted by [liquidv2](#) on Sun, 23 Jun 2013 23:38:21 GMT  
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didn't even have to read DJ's post to know exactly what it said  
it's beyond sad at this point  
every single time ACK could reply with "Did you Fix your teeth dJ? "

---

Subject: Re: The Legend Continues in CS:Source  
Posted by [Aircraftkiller](#) on Mon, 24 Jun 2013 00:03:38 GMT  
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liquidv2 wrote on Sun, 23 June 2013 19:38could reply with "u ur u ur fax u ur teth dJ? "[/color]

FTFY

---

Subject: Re: The Legend Continues in CS:Source  
Posted by [-TLS-DJ-EYE-K](#) on Mon, 24 Jun 2013 06:45:55 GMT  
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So i assume you havnt done anything productive yet?

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Subject: Re: The Legend Continues in CS:Source  
Posted by [BAGUETTE](#) on Mon, 24 Jun 2013 14:32:00 GMT  
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-TLS-DJ-EYE-K wrote on Sun, 23 June 2013 23:45So i assume you havnt done anything productive yet?

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Story of your life isn't it?

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